Subject: Other Type Of Hacks
Posted by _SSnipe_ on Wed, 16 Jul 2008 23:45:30 GMT

well this patch stop hacks in objects files that have value barly changed to not be noticeable by biatch but still can use the hacks? like damage orr speed?

how about splash damage hacks?

and no screen shacking?

Subject: Re: Other Type Of Hacks
Posted by Jamie or NuneGa on Thu, 17 Jul 2008 00:07:20 GMT

splash damage is always server side, there is little that can be done client side to incrase apart from n30.

From what I've seen of RR it will pick up even the tinyest damage increase, and if it is detected over and over again it can be concluded it is not lag, im not sure how biatch works in this area, but if rr has it this patch will afaik.

Subject: Re: Other Type Of Hacks
Posted by StealthEye on Thu, 17 Jul 2008 00:59:54 GMT

BIATCH detects it as well.

About any kind of cheats: assume that every current cheat known to us will be blocked as good as we can. For some things this means the cheat is no longer possible at all, for others it means the current cheats do not work, and that extra work is needed for cheat developers to recreate the cheats. You should know that we're just as sick of cheats as most of you are, so stopping a cheat from working is always high on our todo list.

Subject: Re: Other Type Of Hacks
Posted by IAmFenix on Thu, 17 Jul 2008 15:23:53 GMT

I have the perfect idea to test modified objects!
Have someone join another's passworded server(both server owner and person testing the cheat)EDIT:Only the person joining should have the cheat.
And you guys can check what you need to look out for!
Epic win!

Subject: Re: Other Type Of Hacks
Posted by GrimmNL on Fri, 18 Jul 2008 00:04:56 GMT
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doomkid21 wrote on Thu, 17 July 2008 10:23I have the perfect idea to test modified objects!
Have someone join another's passworded server(both server owner and person testing the cheat)EDIT:Only the person joining should have the cheat.
And you guys can check what you need to look out for!
Epic win!
only problem is, they'd have to leave the server they where originally in. in the mean time the suspected cheater has MORE then enough time to disable formentioned suspected cheats.

Subject: Re: Other Type Of Hacks
Posted by IAmFenix on Fri, 18 Jul 2008 19:38:11 GMT
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facepalm
I mean that they test what does and doesn't work hack-wise with two trusted members of the community and have someone code an anti-cheat for that specification.

Subject: Re: Other Type Of Hacks
Posted by EvilWhiteDragon on Fri, 18 Jul 2008 23:15:11 GMT
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doomkid21 wrote on Thu, 17 July 2008 17:23I have the perfect idea to test modified objects!
Have someone join another's passworded server(both server owner and person testing the cheat)EDIT:Only the person joining should have the cheat.
And you guys can check what you need to look out for!
Epic win!
Just about as epic win as an 1 MB image in your signature....

Pretty much fail...
As it is not like we're not yet fully aware about what cheats can and cannot do.

Subject: Re: Other Type Of Hacks
Posted by StealthEye on Sat, 19 Jul 2008 12:12:11 GMT
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We already test cheats in our own private servers to see what they can do and what they can't, and to see whether our anti cheat methods work.

Subject: Re: Other Type Of Hacks

Posted by Spyder on Thu, 31 Jul 2008 21:09:52 GMT
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Have you got any ideas yet for blocking aimbots/rgh etc? There should be some way to discover auto-clicking on a persons computer through the renegade executable...

Or what about serverside checking a persons renegade executable?

Subject: Re: Other Type Of Hacks
Posted by StealthEye on Fri, 01 Aug 2008 10:54:43 GMT
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We are trying to stop every cheat that currently exists and that we know about and make it as hard as possible or impossible to recreate them.

RGH is mostly blocked currently.

Subject: Re: Other Type Of Hacks
Posted by no12 on Fri, 01 Aug 2008 13:10:28 GMT
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What about triggerbots?

Subject: Re: Other Type Of Hacks
Posted by Goztow on Fri, 01 Aug 2008 15:54:04 GMT
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no12 wrote on Fri, 01 August 2008 15:10What about triggerbots?
Maybe you can send them yours, so they can be sure to block it as well. I wonder how bad you play without your cheats.

Subject: Re: Other Type Of Hacks
Posted by no12 on Fri, 01 Aug 2008 22:14:48 GMT
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Quote:I wonder how bad you play without your cheats.Probably pretty well