Subject: Pause-menu chatlog
Posted by Veyrdite on Sat, 09 Aug 2008 02:26:50 GMT
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Would it be possible to replace the client's pause screen with a large text field containing their chatlog? It would make viewing past messages a lot easier than having to go back to base and use the tedious chatlog there, which scrolls to the bottom every time someone posts a message. Currently the pause menu is just 4 512x512 textures containing a reference on what each building does and a few key shortcuts.

Subject: Re: Pause-menu chatlog
Posted by nope.avi on Sat, 09 Aug 2008 03:19:31 GMT
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I think they already fixed the bug or whatever where you scroll to the bottom everytime someone messages, Regardless it's a good idea.

Subject: Re: Pause-menu chatlog
Posted by saberhawk on Sat, 09 Aug 2008 03:28:10 GMT
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Dthdealer wrote on Fri, 08 August 2008 21:26Would it be possible to replace the client's pause screen with a large text field containing their chatlog? It would make viewing past messages a lot easier than having to go back to base and use the tedious chatlog there, which scrolls to the bottom every time someone posts a message.
Currently the pause menu is just 4 512x512 textures containing a reference on what each building does and a few key shortcuts.

No. Use the existing chatlog feature. Just bind a key to 'ChatHistory' via keycfg or keys.cfg

Subject: Re: Pause-menu chatlog
Posted by Veyrdite on Sat, 09 Aug 2008 04:31:49 GMT
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Saberhawk wrote on Sat, 09 August 2008 13:28Dthdealer wrote on Fri, 08 August 2008 21:26Would it be possible to replace the client's pause screen with a large text field containing their chatlog? It would make viewing past messages a lot easier than having to go back to base and use the tedious chatlog there, which scrolls to the bottom every time someone posts a message.
Currently the pause menu is just 4 512x512 textures containing a reference on what each building does and a few key shortcuts.

No. Use the existing chatlog feature. Just bind a key to 'ChatHistory' via keycfg or keys.cfg
Didn't know that existed. I'll try it now.

Subject: Re: Pause-menu chatlog
Posted by Veyrdite on Sat, 09 Aug 2008 04:49:30 GMT
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It works a treat! Thanks.

Subject: Re: Pause-menu chatlog
Posted by BoMbZu on Sat, 09 Aug 2008 18:55:01 GMT
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Thats a pretty cool function , I didnt know it existed either.

thanks