Subject: Modeling tutorial
Posted by Poskov on Fri, 24 Oct 2008 01:49:46 GMT
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Could someone show me how to make the nod light tank have two barrels?

Subject: Re: Modeling tutorial
Posted by Gen_Blacky on Fri, 24 Oct 2008 05:36:59 GMT
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just make another barrel texture it then bone it proprly so it shots like the mammy look in the how to folder in your renegadepublictools, mammy is in there

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Subject: Re: Modeling tutorial
Posted by ErroR on Fri, 24 Oct 2008 13:44:57 GMT
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Gen_Blacky wrote on Fri, 24 October 2008 08:36just make another barrel texture it then bone it proprly so it shots like the mammy look in the how to folder in your renegadepublictools, mammy is in there
i needed the light tank for that lol

Subject: Re: Modeling tutorial
Posted by Poskov on Fri, 24 Oct 2008 14:38:37 GMT
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Gen_Blacky wrote on Fri, 24 October 2008 00:36just make another barrel texture it then bone it proprly so it shots like the mammy look in the how to folder in your renegadepublictools, mammy is in there

I know that, I want to know how to do it.
Could someone give/make me tutorial on how to do it?

Subject: Re: Modeling tutorial
Posted by Mauler on Fri, 24 Oct 2008 18:21:22 GMT
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www.Renhelp.net

Subject: Re: Modeling tutorial

Posted by Oblivion165 on Fri, 24 Oct 2008 23:17:09 GMT
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I would start with the Beta light tanks since it has the barrel already to one side.

From there i would attach the top body of the tank and the barrel parts, add the symmetry modifier ~ convert to poly ~ detach the parts that are needed to move again ~ bingo! Dino DNA.

Download
http://www.Oblivioninteractive.com/files/NodLight_dualbarrel.max

I would help you from there but I don't have Renegade installed etc.

Subject: Re: Modeling tutorial
Posted by Altzan on Sat, 25 Oct 2008 03:26:08 GMT
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You don't have Renegade installed?!

Nice solution, though. Infact, I think I'll bone it since I know how

EDIT: Or, I would if it was gmax.

Subject: Re: Modeling tutorial
Posted by ErroR on Sat, 25 Oct 2008 09:18:57 GMT
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damn i have only gmax.. any importes for gmax?

Subject: Re: Modeling tutorial
Posted by Gen_Blacky on Mon, 27 Oct 2008 00:10:49 GMT
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you can download 3ds max 8 on renhelp

Subject: Re: Modeling tutorial
Posted by MGamer on Mon, 27 Oct 2008 03:19:19 GMT
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w3d

File Attachments

1) NodLight_dualba.w3d, downloaded 124 times