Subject: "Modern Warfare" Head Up Display
Posted by Scrin on Tue, 18 Nov 2008 18:51:04 GMT
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ok, i have created new scope radar for future use.
I optimized them for new script 4.0 (there i made some hidden .dds files for next script's features.
i made this radar for 1600-1200 ressolutions only and for texture filtering (so no more pixelated
shit).
Here alpha version (i resize screenshot from 1600-1200 into 1024-768...because Goztow dont like
big images...TOO BIG! So, that means this screen got .gifx16 quality now.

and i'm currently working on other secret project (3 projects), il show progress when i get
permissions...

```
File Attachments
1) test.ini, downloaded 299 times
```

Subject: Re: "Modern Warfare" Head Up Display
Posted by MacKinsey on Tue, 18 Nov 2008 20:03:04 GMT
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Nice HUD.

I think 1680x1050 (Widescreen) would be nice too, its often used

Subject: Re: "Modern Warfare" Head Up Display
Posted by LiL KiLLa on Tue, 18 Nov 2008 20:05:56 GMT
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test

it says amount of forum downloads

Subject: Re: "Modern Warfare" Head Up Display
Posted by Di3HardNL on Tue, 18 Nov 2008 20:17:15 GMT
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Nice work mate

Subject: Re: "Modern Warfare" Head Up Display

Posted by Genesis2001 on Tue, 18 Nov 2008 20:36:17 GMT
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Nice HUD!

Subject: Re: "Modern Warfare" Head Up Display
Posted by _SSnipe_ on Tue, 18 Nov 2008 20:38:33 GMT
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wait what we looking at the hud?

Subject: Re: "Modern Warfare" Head Up Display
Posted by ArtyWh0re on Tue, 18 Nov 2008 21:14:07 GMT
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Very nice work, btw love the tiberium skin.

Subject: Re: "Modern Warfare" Head Up Display
Posted by LiL KiLLa on Tue, 18 Nov 2008 21:16:51 GMT
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you should release it

Subject: Re: "Modern Warfare" Head Up Display
Posted by IronWarrior on Tue, 18 Nov 2008 21:23:22 GMT
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Killaaaaa wrote on Tue, 18 November 2008 15:16you should release it

He never releases anything, but he be happy to rip your work and steals it for his own use through
and include it with his cheats.

Subject: Re: "Modern Warfare" Head Up Display
Posted by Vancer2 on Tue, 18 Nov 2008 21:38:28 GMT
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i would like sum of his skins but he never shares

Subject: Re: "Modern Warfare" Head Up Display

Posted by Scrin on Tue, 18 Nov 2008 22:06:50 GMT
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IronWarrior wrote on Tue, 18 November 2008 15:23Killaaaaa wrote on Tue, 18 November 2008
15:16you should release it

He never releases anything, but he be happy to rip your work and steals it for his own use through
and include it with his cheats.
ok, now go to your damned game-maps site, them remove OR put on my name as radar's creator,
this one what canadacdn "release" as cheap copy of F.E.A.R-Sir Kane's hud

them, if it will be done, il release my work and meybe some other HD textures...k?
if not, dont tell shit about me anymore or some stealing or other...You have no idea what is going
on here, so next time thinks about what you are posted...
I just wondering, its happen in 2007 and you are still dont know the true? or you are so retarded
and wont care about skin's creators?

well, i have good feeling now, i can tell that story specially for you
  Edit: for fucking last time!

back to topic, i have rendered and recreated & increased RGB 12's colors for all renegade icons
(like this PIC icon) il showed old work to Madrackz long time ago...

Subject: Re: "Modern Warfare" Head Up Display
Posted by [NE]Fobby[GEN] on Tue, 18 Nov 2008 22:28:51 GMT
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Vancer2 wrote on Tue, 18 November 2008 16:38i would like sum of his skins but he never shares

I never understood the guy. What does one lose by sharing textures? And, why post them at all if
no one else can have them?

Subject: Re: "Modern Warfare" Head Up Display
Posted by u6795 on Tue, 18 Nov 2008 22:43:14 GMT
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Scrin wrote on Tue, 18 November 2008 17:06IronWarrior wrote on Tue, 18 November 2008
15:23Killaaaaa wrote on Tue, 18 November 2008 15:16you should release it

He never releases anything, but he be happy to rip your work and steals it for his own use through
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back to topic, i have rendered and recreated & increased RGB 12's colors for all renegade icons
(like this PIC icon) il showed old work to Madrackz long time ago...
Jesus Scrin, what would it take to get you to stop being such a massive faggot?

You being an uptight showoffy cock like you always are, nobody would ever expect you to release
jack shit. Just for being a cheating twat you deserved it anyway. Get the fuck over yourself.

Subject: Re: "Modern Warfare" Head Up Display
Posted by Canadacdn on Tue, 18 Nov 2008 22:44:04 GMT

Scrin wrote on Tue, 18 November 2008 16:06IronWarrior wrote on Tue, 18 November 2008
15:23Killaaaaa wrote on Tue, 18 November 2008 15:16you should release it

He never releases anything, but he be happy to rip your work and steals it for his own use through
and include it with his cheats.
ok, now go to your damned game-maps site, them remove OR put on my name as radar's creator,
this one what canadacdn "release" as cheap copy of F.E.A.R-Sir Kane's hud

them, if it will be done, il release my work and meybe some other HD textures...k?
if not, dont tell shit about me anymore or some stealing or other...You have no idea what is going
on here, so next time thinks about what you are posted...
I just wondering, its happen in 2007 and you are still dont know the true? or you are so retarded
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  Edit: for fucking last time!

back to topic, i have rendered and recreated & increased RGB 12's colors for all renegade icons
(like this PIC icon) il showed old work to Madrackz long time ago...

The only reason I released that hud.ini stuff was because you were being an arrogant cock-tease
with your work. There's nothing I hate more than a show off.

On the other hand, the HUD he posted in this topic does look very nice. (Assuming Scrin made
the texture himself).

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Tue, 18 Nov 2008 22:48:54 GMT
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[NEFobby[GEN] wrote on Tue, 18 November 2008 16:28]Vancer2 wrote on Tue, 18 November 2008 16:38i would like sum of his skins but he never shares

I never understood the guy. What does one lose by sharing textures? And, why post them at all if no one else can have them?

well, main reason why i dont post here my projects, its because that Iron-Donkey put it into his game-maps site with tag Creator: Unknown or with random ren player's name (he have bunch of ass lickers...)
I gave almost all my data to Di3HardNL, but unfortunately his PC cant run latest scripts 3.4.4 and shaders.dll (windows libraries)
But Di3 made alot cool stuff now, so all great

Subject: Re: "Modern Warfare" Head Up Display
Posted by [NE]Fobby[GEN] on Tue, 18 Nov 2008 23:50:06 GMT
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So you're basically not releasing any of your work because Game-Maps didn't know you made that asset. That's pretty cocky.

If you're not going to release your work, then I do not see any reason why you would be showing them off other than cockiness.

Subject: Re: "Modern Warfare" Head Up Display
Posted by IronWarrior on Tue, 18 Nov 2008 23:53:13 GMT
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I will credit anyone with any of the work, aslong I know for sure that person made it.

But lol at this topic now.

Subject: Re: "Modern Warfare" Head Up Display
Posted by u6795 on Tue, 18 Nov 2008 23:58:09 GMT
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[NEFobby[GEN] wrote on Tue, 18 November 2008 18:50]So you're basically not releasing any of your work because Game-Maps didn't know you made that asset. That's pretty cocky.

If you're not going to release your work, then I do not see any reason why you would be showing them off other than cockiness.

Precisely, he's a dick and gets off by having others beg him for his work.

Subject: Re: "Modern Warfare" Head Up Display
Posted by Reaver11 on Wed, 19 Nov 2008 00:01:54 GMT
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u6795 wrote on Tue, 18 November 2008 17:58[NEFobby[GEN] wrote on Tue, 18 November 2008 18:50]So you're basically not releasing any of your work because Game-Maps didn't know you made that asset. That's pretty cocky.

If you're not going to release your work, then I do not see any reason why you would be showing them off other than cockiness.
Precisely, he's a dick and gets off by having others beg him for his work.

When I pm'ed him he had no problem at all. I don't know the entire history with Scrin but these flame comments arent making anything better. I mean this is a forum if you dont want to see any stuff that Scrin made then why are you comming to this topic and reply to it?

Anyways it is a nice hud only I still prefer the default

Subject: Re: "Modern Warfare" Head Up Display
Posted by anant on Wed, 19 Nov 2008 00:13:39 GMT
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please post tiberium

Subject: Re: "Modern Warfare" Head Up Display
Posted by DutchNeon on Wed, 19 Nov 2008 01:10:05 GMT
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Looks good, especially the icons you use for health, ammo etc.
Hardly anyone noticed it (yet, or didn't said it in topic) but is that Personal Ion Cannon using First Person model of the weapon as World model? Cause it looks really sharp, with the edges, and looks high quality.

The cliffs at the back of the airstrip look awesome too, different then the normal skin it is using for the cliff in Complex.

Subject: Re: "Modern Warfare" Head Up Display
Posted by samous on Wed, 19 Nov 2008 02:37:51 GMT
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scrin that is awsome!!!

I really like your hud, but i also like the tib and cliff skins you have, they ROcK!

Subject: Re: "Modern Warfare" Head Up Display
Posted by Altzan on Wed, 19 Nov 2008 02:48:37 GMT
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I saw this thread, first thing that came to my mind was "flamewar"

Nice job though, regardless of whether you share your work or not.

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Wed, 19 Nov 2008 05:33:27 GMT
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IronWarrior wrote on Tue, 18 November 2008 17:53I will credit anyone with any of the work,
aslong I know for sure that person made it.

But lol at this topic now.
ok, feel the difference between "canadacdn's armor icon" (from game maps) and this one by me.
And dont forget that damned ugly hud what renAlpha posted with huge cnc3 tanks and logos with
wrong alpha collors
(btw, im sure canadacdn just rendered icons from Sir Kane's screenshot lol)
That's is enough proof for you?

go ahead, you can use this

File Attachments
1) proj_armor_rims.jpg, downloaded 379 times

Subject: Re: "Modern Warfare" Head Up Display
Posted by Stefan on Wed, 19 Nov 2008 12:12:39 GMT
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Nice hud Scrin will you release it to the public?

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Wed, 19 Nov 2008 12:20:21 GMT
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Stefan wrote on Wed, 19 November 2008 06:12Nice hud Scrin will you release it to the public?
yo stef, something big is coming, but i havent permissions to post it yet
like i say i have 3 new projects (this is third)

Subject: Re: "Modern Warfare" Head Up Display
Posted by reborn on Wed, 19 Nov 2008 15:42:14 GMT
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It's a very nice HUD, and I am looking forward to the release of which you speak

---

Subject: Re: "Modern Warfare" Head Up Display
Posted by reborn on Wed, 19 Nov 2008 15:52:30 GMT
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whoops

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Wed, 19 Nov 2008 16:30:28 GMT
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reborn wrote on Wed, 19 November 2008 17:42It's a very nice HUD, and I am looking forward to
the release of which you speak
its in your PM already

Subject: Re: "Modern Warfare" Head Up Display
Posted by Sir Kane on Fri, 21 Nov 2008 22:28:52 GMT
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My HUD remains superior!

Subject: Re: "Modern Warfare" Head Up Display
Posted by samous on Fri, 21 Nov 2008 22:32:06 GMT
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lol

Subject: Re: "Modern Warfare" Head Up Display
Posted by renalpha on Fri, 21 Nov 2008 23:19:23 GMT
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Scrinoid wrote on Wed, 19 November 2008 06:33IronWarrior wrote on Tue, 18 November 2008 17:53I will credit anyone with any of the work, aslong I know for sure that person made it.

But lol at this topic now.
ok, feel the difference between "canadacdn's armor icon" (from game maps) and this one by me.
And dont forget that damned ugly hud what renAlpha posted with huge cnc3 tanks and logos with wrong alpha collors
(btw, im sure canadacdn just rendered icons from Sir Kane's screenshot lol)
That's is enough proof for you?

go ahead, you can use this

my huds are released and in use (L)
that means thats why im hot bitch.
Renalpha reppn yo ass and slice you punk*ss b*tch.

HAHAA suckeRR

lol

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Sat, 22 Nov 2008 06:53:13 GMT
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Sir Kane wrote on Fri, 21 November 2008 16:28My HUD remains superior!
true... but i like your time/credits strings, live w3d map overhead and building icons displaying

(share it with me)

Subject: Re: "Modern Warfare" Head Up Display
Posted by sadukar09 on Sat, 22 Nov 2008 14:41:51 GMT
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u all jelos my hud

Subject: Re: "Modern Warfare" Head Up Display
Posted by samous on Sat, 22 Nov 2008 22:21:59 GMT
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and yours is...

Subject: Re: "Modern Warfare" Head Up Display
Posted by Canadacdn on Sat, 22 Nov 2008 23:36:49 GMT

Sir Kane wrote on Fri, 21 November 2008 16:28My HUD remains superior!

I agree!

File Attachments
1) HUD.png, downloaded 467 times

100

100

$408   16:33:30
Purchase Terminal

Subject: Re: "Modern Warfare" Head Up Display
Posted by Scrin on Sun, 23 Nov 2008 11:42:22 GMT
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OOOOOOOOOForTheBrotherhood!!!!

LLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLL

Subject: Re: "Modern Warfare" Head Up Display
Posted by reborn on Sun, 23 Nov 2008 11:57:25 GMT
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Sir Kane wrote on Fri, 21 November 2008 17:28My HUD remains superior!

I know it re-positions stuff based on resolution, something that is really lacking in other versions...
But what other features make it more awesome? I can't remember what else there was about it,
was it building health updates or something?

Subject: Re: "Modern Warfare" Head Up Display
Posted by LiL KiLLa on Sun, 23 Nov 2008 13:24:55 GMT
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My City_Flying rocks more !!