
Subject: Release : 007 Characters

Posted by [Di3HardNL](#) on Tue, 18 Nov 2008 21:43:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

Some character models Gen Blacky found, and gave them to me So I decided to convert them to Renegade.

James Bond = Deadeye

Samedi (black guy) = Technican

Ourumov (russian) = Ravenshaver

Oddjob (fat guy) = NOD Officer

If you want them for other characters I can take care of that in less then 1 minute and send it here.

Download links below screenshots ^^

File Attachments

1) [Ourumov - Ravenshaver.rar](#), downloaded 168 times

2) [OddJob - Nod Officer.rar](#), downloaded 213 times

3) [Samedi - Technican.rar](#), downloaded 163 times

4) [James Bond - Deadeye.rar](#), downloaded 168 times

Subject: Re: Release : 007 Characters

Posted by [Omar007](#) on Tue, 18 Nov 2008 22:03:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

xD

That really looks funny

Thx for conversion to renegade. Fun to have them

Subject: Re: Release : 007 Characters

Posted by [anant](#) on Wed, 19 Nov 2008 00:15:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

post minigun please

can u make it black or gold though, or even white

Subject: Re: Release : 007 Characters
Posted by [Gen_Blacky](#) on Wed, 19 Nov 2008 01:13:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

took me forever to find those and convert them

Subject: Re: Release : 007 Characters
Posted by [Altzan](#) on Wed, 19 Nov 2008 01:53:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Very nice (and creepy) job!

Subject: Re: Release : 007 Characters
Posted by [samous](#) on Wed, 19 Nov 2008 02:30:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

could you make the 007 Bond, James Bond, as the GDI Havoc in the suit that has alot of armor on it? it's like a SO suit. The 2nd selection for havoc. PLZ?

Subject: Re: Release : 007 Characters
Posted by [Di3HardNL](#) on Wed, 19 Nov 2008 08:38:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here is James Bond replacing the Night Havoc (2nd havoc)

File Attachments

1) [James Bond - Night havoc 2nd.rar](#), downloaded 182 times

Subject: Re: Release : 007 Characters
Posted by [Di3HardNL](#) on Wed, 19 Nov 2008 08:43:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

The chaingun replacement is also here to download

File Attachments

1) [Chaingun Replacement.rar](#), downloaded 191 times

Subject: Re: Release : 007 Characters
Posted by [u6795](#) on Wed, 19 Nov 2008 11:35:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Cool shit man.

Subject: Re: Release : 007 Characters
Posted by [YazooGang](#) on Wed, 19 Nov 2008 11:41:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

u6795 wrote on Wed, 19 November 2008 05:35Cool shit man.
why would you call it a shit?
nice chars man

Subject: Re: Release : 007 Characters
Posted by [Scrin](#) on Wed, 19 Nov 2008 11:48:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Wed, 19 November 2008 05:41u6795 wrote on Wed, 19 November 2008
05:35Cool shit man.
why would you call it a shit?
nice chars man
cos he is leo

Subject: Re: Release : 007 Characters
Posted by [ErroR](#) on Wed, 19 Nov 2008 14:08:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

try some from JB night fire

Subject: Re: Release : 007 Characters
Posted by [YazooGang](#) on Wed, 19 Nov 2008 20:02:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Scrinoid wrote on Wed, 19 November 2008 12:48YazooGang wrote on Wed, 19 November 2008
05:41u6795 wrote on Wed, 19 November 2008 05:35Cool shit man.
why would you call it a shit?
nice chars man
cos he is leo
doesnt make any difference if he is a leo, its just his name ...

Subject: Re: Release : 007 Characters
Posted by [nope.avi](#) on Wed, 19 Nov 2008 20:28:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Very nice

Subject: Re: Release : 007 Characters
Posted by [Scrin](#) on Wed, 19 Nov 2008 21:46:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Wed, 19 November 2008 14:02Scrinoid wrote on Wed, 19 November 2008 12:48YazooGang wrote on Wed, 19 November 2008 05:41u6795 wrote on Wed, 19 November 2008 05:35Cool shit man.

why would you call it a shit?

nice chars man

cos he is leo

doesnt make any difference if he is a leo, its just his name ...

omfg.. ok!

Subject: Re: Release : 007 Characters
Posted by [u6795](#) on Wed, 19 Nov 2008 22:02:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Wed, 19 November 2008 06:41u6795 wrote on Wed, 19 November 2008 05:35Cool shit man.

why would you call it a shit?

nice chars man

It was a compliment. Shit can be used in non derogatory ways.

Subject: Re: Release : 007 Characters
Posted by [anant](#) on Wed, 19 Nov 2008 22:28:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Wed, 19 November 2008 02:43The chaingun replacement is also here to download

Thanks!

Subject: Re: Release : 007 Characters
Posted by [YazooGang](#) on Wed, 19 Nov 2008 22:32:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

u6795 wrote on Wed, 19 November 2008 16:02YazooGang wrote on Wed, 19 November 2008

06:41u6795 wrote on Wed, 19 November 2008 05:35Cool shit man.
why would you call it a shit?
nice chars man
It was a compliment. Shit can be used in non derogatory ways.
oh
with that said, i take my words back.

Subject: Re: Release : 007 Characters
Posted by [anant](#) on Thu, 20 Nov 2008 01:39:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

di3
can u make the arms a bit longer on NOD miniguner?
they are floating a bit

Subject: Re: Release : 007 Characters
Posted by [ErroR](#) on Thu, 20 Nov 2008 12:47:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

tolko ok? ya nashol parol moego brata XD you could say that in a pm you know

Subject: Re: Release : 007 Characters
Posted by [Di3HardNL](#) on Thu, 20 Nov 2008 14:52:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

anant wrote on Wed, 19 November 2008 19:39di3
can u make the arms a bit longer on NOD miniguner?
they are floating a bit

I'll take a look a it, thanks for telling me

Subject: Re: Release : 007 Characters
Posted by [YazooGang](#) on Thu, 20 Nov 2008 20:02:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Thu, 20 November 2008 05:47YazooGang wrote on Wed, 19 November 2008

could say that in a pm you know

ey, privet

Subject: Re: Release : 007 Characters
Posted by [ErroR](#) on Thu, 20 Nov 2008 20:14:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Thu, 20 November 2008 22:02ErroR wrote on Thu, 20 November 2008

gavari tolko ok? ya nashol parol moego brata XD you could say that in a pm you know

ey, privet
privet

Subject: Re: Release : 007 Characters
Posted by [anant](#) on Thu, 20 Nov 2008 23:23:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Thu, 20 November 2008 08:52
I'll take a look a it, thanks for telling me
No problem di3

Subject: Re: Release : 007 Characters
Posted by [YazooGang](#) on Fri, 21 Nov 2008 03:34:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Thu, 20 November 2008 14:14YazooGang wrote on Thu, 20 November 2008
22:02ErroR wrote on Thu, 20 November 2008 05:47YazooGang wrote on Wed, 19 November

you could say that in a pm you know

ey, privet
privet
Ravshan:Nachaynika, Jumshut gavarit, esli v moskve teplo, dome tozhe teplo!

Nachaynika: Idioti, no ni ponemayti shto vi idioti.

Subject: Re: Release : 007 Characters
Posted by [F1r3st0rm](#) on Fri, 21 Nov 2008 04:36:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Thu, 20 November 2008 22:34ErroR wrote on Thu, 20 November 2008
14:14YazooGang wrote on Thu, 20 November 2008 22:02ErroR wrote on Thu, 20 November

ne gavari tolko ok? ya nashol parol moego brata XD you could say that in a pm you know

ey, privet

privet

Ravshan:Nachaynika, Jumshut gavarit, esli v moskve teplo, dome tozhe teplo!

Nachaynika: Idioti, no ni ponemayti shto vi idioti.

Idy na huy

Subject: Re: Release : 007 Characters

Posted by [Oblivion165](#) on Fri, 21 Nov 2008 06:16:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Someone has been playing Source: Goldeneye. Did you get the permissions from them?

Subject: Re: Release : 007 Characters

Posted by [anant](#) on Fri, 21 Nov 2008 06:34:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Release : 007 Characters

Posted by [ErroR](#) on Fri, 21 Nov 2008 12:39:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Oblivion165 wrote on Fri, 21 November 2008 08:16Someone has been playing Source: Goldeneye. Did you get the permissions from them?

who needs permission like they'll bust in here and start giving warnings that they will arrest them for copy right blablab bla

Subject: Re: Release : 007 Characters

Posted by [samous](#) on Fri, 21 Nov 2008 22:28:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

-wand what would the police/fbi say...

THIS IS THE FBI, YOUR UNDER ARREST OVER THE INTERNET SOMEHOW FOR USING COPPIRIGHTED STUFF. PUT YOUR KEYBORDS IN THE AIR!

-yeah right...

=samous

Subject: Re: Release : 007 Characters

Posted by [YazooGang](#) on Sat, 22 Nov 2008 03:44:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

TehstormZ wrote on Thu, 20 November 2008 22:36YazooGang wrote on Thu, 20 November 2008 22:34ErroR wrote on Thu, 20 November 2008 14:14YazooGang wrote on Thu, 20 November 2008 22:02ErroR wrote on Thu, 20 November 2008 05:47YazooGang wrote on Wed, 19

moego brata XD you could say that in a pm you know

ey, privet

privet

Ravshan:Nachaynika, Jumshut gavarit, esli v moskve teplo, dome tozhe teplo!

Nachaynika: Idiotti, no ni ponemayti shto vi idiotti.

Idy na huy

Yeb tvau mat suka yebuchaya.

Canadist blat, suka
