Subject: Good mods
Posted by Comic-Man on Thu, 27 Nov 2008 03:56:10 GMT

Does any one know of any good mods/skins/maps?

Subject: Re: Good mods
Posted by Lone0001 on Thu, 27 Nov 2008 03:57:56 GMT

http://ren.game-maps.net/

Subject: Re: Good mods
Posted by anant on Thu, 27 Nov 2008 04:00:42 GMT

ren-archive
jelly-server
here
CNC DEN

Subject: Re: Good mods
Posted by Comic-Man on Thu, 27 Nov 2008 04:59:17 GMT

One problem i keep having with game-maps.com is that i download something, and when I install, it dosent work. I dont see anything after I install it.

Subject: Re: Good mods
Posted by anant on Thu, 27 Nov 2008 05:03:08 GMT

...

Subject: Re: Good mods
Posted by Comic-Man on Thu, 27 Nov 2008 05:23:37 GMT

Oh well, Thanks.

Subject: Re: Good mods
Posted by Altzan on Thu, 27 Nov 2008 05:58:41 GMT
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Comic Man wrote on Wed, 26 November 2008 22:59One problem i keep having with game-maps.com is that i download something, and when I install, it dosent work. I dont see anything after I install it.

where is your renegade installed to?

Subject: Re: Good mods
Posted by Comic-Man on Thu, 27 Nov 2008 08:36:33 GMT
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My data folder. Either way, i check all renegade folders and never find them.

[I just found another folder that had everything, but wasent in my renegade folder. guess i just installed in the wrong place.]

Subject: Re: Good mods
Posted by LR01 on Thu, 27 Nov 2008 15:33:54 GMT
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note that some mods are still in the making
(battle for dune, reborn, apocalypse rising)

Subject: Re: Good mods
Posted by ErroR on Thu, 27 Nov 2008 15:46:51 GMT
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make it install in the data folder or better in a specific folder or desktop and then move them to the data folder

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Subject: Re: Good mods
Posted by Altzan on Thu, 27 Nov 2008 16:49:24 GMT
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Yeah, when you go to install stuff from game-maps make sure that it's pointing to the right directory, it normally points to

C:\WESTWOOD\Renegade\Data\

Subject: Re: Good mods
Posted by ErroR on Thu, 27 Nov 2008 17:09:37 GMT
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Altzan wrote on Thu, 27 November 2008 18:49Yeah, when you go to install stuff from game-maps make sure that it's pointing to the right directory, it normally points to

C:\WESTWOOD\Renegade\Data\
C:\Program Files\Westwood\Renegade\data

Subject: Re: Good mods
Posted by Altzan on Thu, 27 Nov 2008 17:58:50 GMT
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ErroR wrote on Thu, 27 November 2008 11:09Altzan wrote on Thu, 27 November 2008 18:49Yeah, when you go to install stuff from game-maps make sure that it's pointing to the right directory, it normally points to

C:\WESTWOOD\Renegade\Data\
C:\Program Files\Westwood\Renegade\data

That's yours? Lol, I prefer Westwood to have it's own folder

Subject: Re: Good mods
Posted by cpjok on Thu, 27 Nov 2008 18:13:21 GMT
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A path beyond is a good mod

Subject: Re: Good mods
Posted by IronWarrior on Thu, 27 Nov 2008 18:36:47 GMT
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You must READ things before you install stuff.

Game-Maps.NET creates files in .exe installer files to allow new players to easy install skins and maps directly to the Westwood/Renegade/Data folder BUT you if you installed the game elsewhere, like I have, you have to change the file path, which is easy.

Also, not many people know this, you can simpely right click over the .exe file and choose to extract to file or whatever bypassing the install process gui, you may need to have winrar or winzip for that.

The new Renegade skins/maps have started to have dual download links, one being the .exe and

the other being a .zip file, so whatever you prefer, you can use.

Subject: Re: Good mods
Posted by Comic-Man on Thu, 27 Nov 2008 21:02:43 GMT
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yeah, i read the stuff, its just that i notice that it said the c drive instead of the d drive.

Subject: Re: Good mods
Posted by samous on Fri, 28 Nov 2008 00:56:53 GMT
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BTW: TFD (the first decade) renegade uses a different folder, it's located:

C:Program Files\EA Games\The First Decade (TM)\Command and Conquer Renegade (TM)\Renegade\Data

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