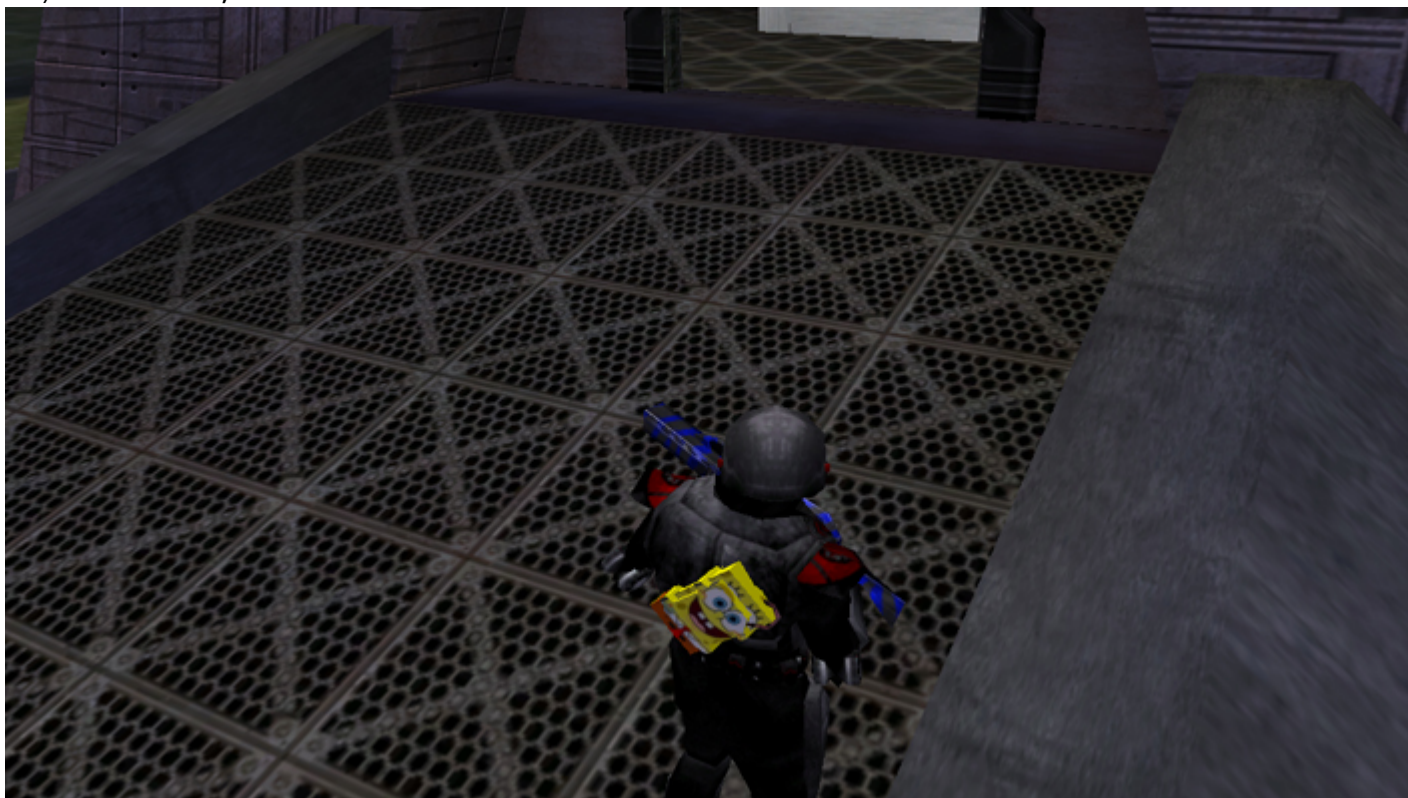

Subject: [Texture] Metal Floors
Posted by [slosa](#) on Tue, 03 Feb 2009 01:58:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice metal floors for Nod! Enjoy & Comment

File Attachments

- 1) [gd_flor.dds](#), downloaded 222 times
- 2) [ss.JPG](#), downloaded 1214 times



Subject: Re: [Texture] Metal Floors
Posted by [Altzan](#) on Tue, 03 Feb 2009 13:25:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice One.

Subject: Re: [Texture] Metal Floors
Posted by [Reaver11](#) on Tue, 03 Feb 2009 14:33:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like the texture it is nice only for the nod floor planes hmmz I duno.

Subject: Re: [Texture] Metal Floors
Posted by [ErroR](#) on Tue, 03 Feb 2009 14:54:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

like it

Subject: Re: [Texture] Metal Floors
Posted by [ArtyWh0re](#) on Tue, 03 Feb 2009 15:35:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice, its a good texture but its not my style. I will post my version some time when I can be asked and my Internet is not slow lol.

Subject: Re: [Texture] Metal Floors
Posted by [slosha](#) on Wed, 04 Feb 2009 01:12:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

thx for all your replies.. glad you guys like it

Subject: Re: [Texture] Metal Floors
Posted by [Nod Guy](#) on Fri, 06 Feb 2009 23:58:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like it, will go good with your Metal Doors skin

Subject: Re: [Texture] Metal Floors
Posted by [slosha](#) on Sat, 07 Feb 2009 05:30:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nod Guy wrote on Fri, 06 February 2009 17:58I like it, will go good with your Metal Doors skin
sweet thanks

Subject: Re: [Texture] Metal Floors
Posted by [Killgeak](#) on Sat, 07 Feb 2009 16:01:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Very nice, i renamed some so all my floors of gdi and nod are like this too bad some other things get affected by them too tough

Subject: Re: [Texture] Metal Floors
Posted by [slosa](#) on Sun, 08 Feb 2009 04:34:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Killgeak wrote on Sat, 07 February 2009 10:01 Very nice, i renamed some so all my floors of gdi and nod are like this too bad some other things get affected by them too tough

:S like wat

Subject: Re: [Texture] Metal Floors
Posted by [Killgeak](#) on Sun, 08 Feb 2009 10:04:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Concrete, Top of the little bunkers and the concrete blocks on islands top of wf tunnels on volcano still, but it doesnt look that bad
