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Subject: Cybernations?!

Posted by [u6795](#) on Tue, 24 Feb 2009 19:59:53 GMT

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Hey, I just remembered a few months ago somebody (sorry, my memory is bad) put up a link to that Nile Online game. People seemed to enjoy that, so I figured I'd let you all in on a little internet secret here.

Cybernations is a game where, essentially, you create your own nation and grow and expand through acquisition of resources and occasionally, war with other nations. It's entirely multiplayer and browser based and such. A little less visual than one would expect, unfortunately, but once you get into the game it can be pretty fun, especially once you factor alliances into the formula, etc.

So, excuse my advertising, but I thought perhaps some of you would be interested. Head on over to <http://www.cybernations.net/> and sign up, etc.

No, my profile didn't get jacked by a bot. It's okay, Goztow.

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Subject: Re: Cybernations?!

Posted by [Altzan](#) on Wed, 25 Feb 2009 05:40:30 GMT

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I played this game once. It's very serious (the alliances anyway) and that kinda drove me away... great game nonetheless.

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Subject: Re: Cybernations?!

Posted by [\\_SSnipe\\_](#) on Wed, 25 Feb 2009 05:59:26 GMT

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Do you have to battle anyone? i hate games where as the higher ranks can kill u before you can build up

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Subject: Re: Cybernations?!

Posted by [nopol10](#) on Wed, 25 Feb 2009 13:00:00 GMT

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The game only allows people from a certain range of nation strength to attack you, so it isn't too much of a worry. Joining a proper alliance will also give you some amount of protection.

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Subject: Re: Cybernations?!

Posted by [Aircraftkiller](#) on Wed, 25 Feb 2009 14:34:45 GMT

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really? if something is something, you mean it's actually what you said it was to begin with??

amazing, the world must be told at once

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