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Subject: need file name

Posted by [JsxKeule](#) on Sat, 14 Mar 2009 21:29:16 GMT

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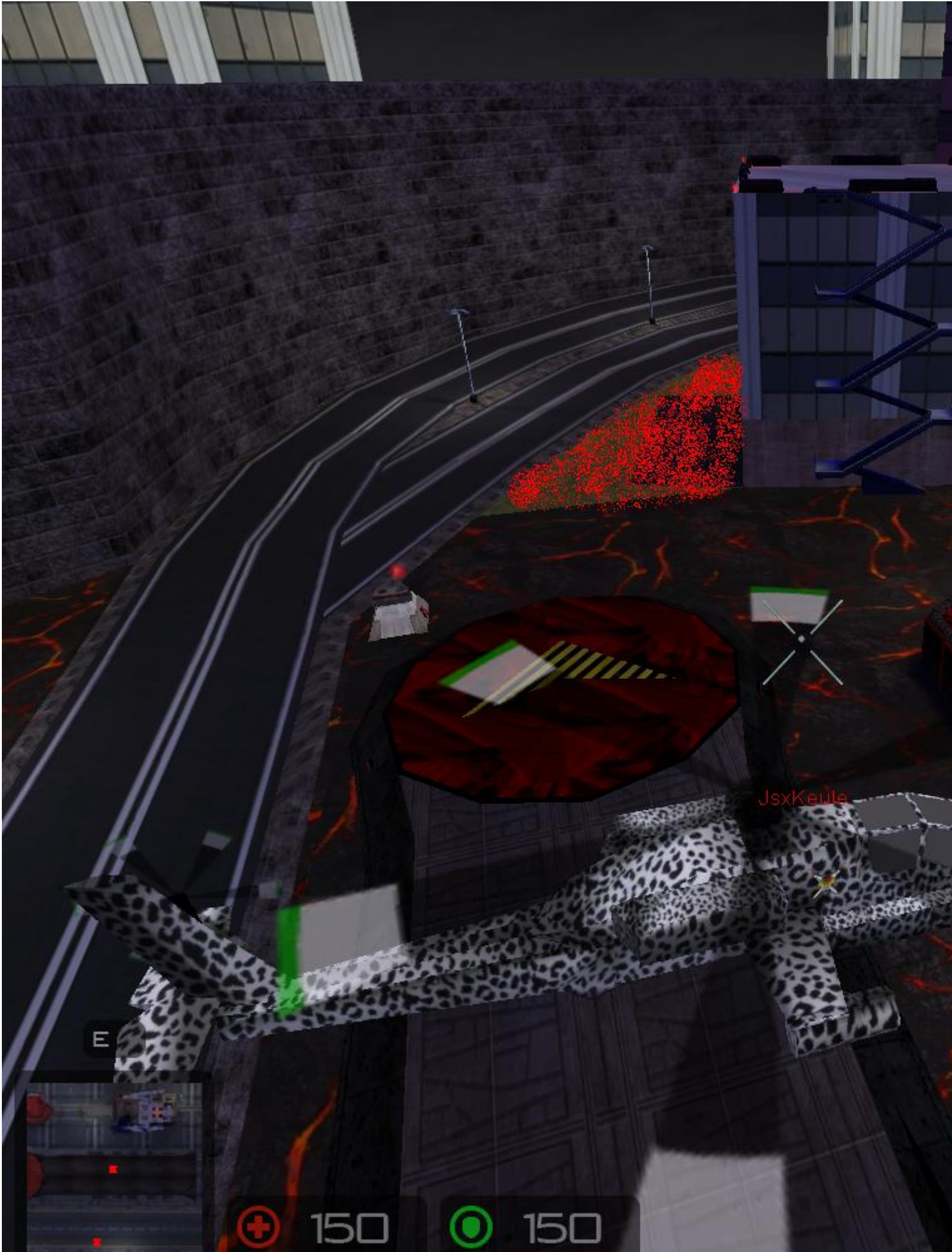
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i want to overskin all my maps and i need the filename for the grass file in city and in which map is the file too here is a pic when you dont know what i mean and dont say "search in XCC MIXER" because its not in the city file

### File Attachments

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1) [grass.JPG](#), downloaded 577 times



E

JsxKeule



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Subject: Re: need file name  
Posted by [Killgeak](#) on Sat, 14 Mar 2009 21:47:07 GMT  
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use xcc and open always.dat i think its cc\_\*\*\*\*  
just go trough the cc\_ my file looks like cc\_grass1 so try that one.

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Subject: Re: need file name  
Posted by [JsxKeule](#) on Sat, 14 Mar 2009 22:00:52 GMT  
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k thx

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Subject: Re: need file name  
Posted by [slosha](#) on Sun, 15 Mar 2009 02:54:55 GMT  
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you have too many skins.. dayum

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Subject: Re: need file name  
Posted by [JsxKeule](#) on Sun, 15 Mar 2009 05:54:45 GMT  
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2GLOCK9S wrote on Sun, 15 March 2009 03:54you have too many skins.. dayum

why?

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