
Subject: [Skin] Nod Veh

Posted by [Boofst0rm](#) on Tue, 07 Apr 2009 12:02:00 GMT

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Herrrrro

heres another skin pack but for nod (does not include apache and trans)

V1

V2

enjoy

any probs tells me

(if you dont want it as dark or as bright as those two there i can make it in between)

File Attachments

1) [NodvehV1~boofst0rm.zip](#), downloaded 148 times

2) [NodVehV2~boofst0rm.zip](#), downloaded 143 times

Subject: Re: [Skin] Nod Veh

Posted by [ErroR](#) on Tue, 07 Apr 2009 14:00:45 GMT

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it's cool, i also advise you to do apache and trans. The textures are in always2.dat and have a _m at the end.

Overally nice, i like the first ones

Subject: Re: [Skin] Nod Veh

Posted by [Di3HardNL](#) on Tue, 07 Apr 2009 14:02:45 GMT

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I think this is the best vehicle skin pack I have ever seen so far. Nice!

Subject: Re: [Skin] Nod Veh
Posted by [ArtyWh0re](#) on Tue, 07 Apr 2009 14:25:15 GMT
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Your skins for vehicles are really good.

Subject: Re: [Skin] Nod Veh
Posted by [Boofst0rm](#) on Wed, 08 Apr 2009 09:14:41 GMT
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thanks for the the very positive comments

and yeh ill start doing the apache/orca and transport

Subject: Re: [Skin] Nod Veh
Posted by [DarkKnight](#) on Wed, 08 Apr 2009 12:11:50 GMT
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very nice. like the second set the best. could you include the recon as well?

Subject: Re: [Skin] Nod Veh
Posted by [queenhunter](#) on Wed, 08 Apr 2009 12:35:32 GMT
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BOOF? is THAT U?
I see ive had an impact at storm LOL

MYO MYO

Subject: Re: [Skin] Nod Veh
Posted by [Boofst0rm](#) on Wed, 08 Apr 2009 15:52:39 GMT
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Darkknight wrote on Wed, 08 April 2009 22:11very nice. like the second set the best. could you include the recon as well?

here ya go

V1

V2

if anyone can send me the original transport chopper file that would be greatly appreciated
ill add these to the pack tommoz

File Attachments

- 1) [Apache+reconV1.zip](#), downloaded 133 times
 - 2) [apache+reconV2.zip](#), downloaded 135 times
-

Subject: Re: [Skin] Nod Veh
Posted by [ErroR](#) on Wed, 08 Apr 2009 16:04:54 GMT
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i advise u to cut the b out of the black background (best is fill tool and clear mode)

Subject: Re: [Skin] Nod Veh
Posted by [Boofst0rm](#) on Wed, 08 Apr 2009 17:20:28 GMT
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ErroR wrote on Thu, 09 April 2009 02:04i advise u to cut the b out of the black background (best is fill tool and clear mode)

ahha yeh i made it transparent but i just paste it in paint and its black and i cbf fixing it

Subject: Re: [Skin] Nod Veh
Posted by [DarkKnight](#) on Wed, 08 Apr 2009 23:28:26 GMT
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sweet recons. best ive ever seen.

Ty I'm all set now with recons. Blue is Nods and GDI is red. Kinda opposite but it goes with my blue tron nod tanks.

