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Subject: Problem with RenGuard - NOT SOLVED  
Posted by [RTsa](#) on Sun, 19 Apr 2009 17:48:34 GMT  
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Okay, so basically, I installed Vista 64 bit, installed Renegade, RG, CP2 and latest scripts. Now, when I launch RG and press "Renegade" to fire up the game it takes a few seconds and then simply says:

Quote:You have been disconnected from RenGuard, RTsa.  
That, and obviously shuts the game down.

Please don't suggest that I uninstall RG. I need it to play at n00bstories because I was force RG'd there ages ago.

Thanks for your help!

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Subject: Re: Problem with RenGuard  
Posted by [Goztow](#) on Sun, 19 Apr 2009 17:52:14 GMT  
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RenGuard doesn't like 64bit.

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Subject: Re: Problem with RenGuard  
Posted by [RTsa](#) on Mon, 20 Apr 2009 14:43:59 GMT  
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Apparently yeah..

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Subject: Re: Problem with RenGuard  
Posted by [The Party](#) on Sun, 26 Apr 2009 23:24:25 GMT  
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So I guess you should not have gotten yourself !forcerg in the first place.....learn you lesson.

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Subject: Re: Problem with RenGuard  
Posted by [Wiener](#) on Mon, 27 Apr 2009 06:48:04 GMT  
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MasterEvolution wrote on Sun, 26 April 2009 18:24So I guess you should not have gotten yourself !forcerg in the first place.....learn you lesson.

which is in his case: try to stand still every now and then in the middle of a battle and never aim for the head?

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Subject: Re: Problem with RenGuard - NOT SOLVED

Posted by [RTsa](#) on Mon, 27 Apr 2009 13:32:56 GMT

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Yeah, seems like it. People just don't get it that if you run straight and with any character, you're bound to get picked off even with a pistol.

I don't really remember what got me forceRG'd, but I can tell you that I wasn't cheating. (of course, that's what they all say - right? but it's beside the point of the thread anyway)

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