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Subject: same question again about Level Editor  
Posted by [JsxKeule](#) on Sun, 26 Apr 2009 12:51:05 GMT  
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how i can save maps in Level Editor  
i can export them as a mix file and use them offline  
but when i try to use them online my ren crashes  
heres the way i do it  
i save the .lvl file in the levels folder in the mod package folder  
then i save .pkg file in data  
and i rename (under for example) to C&C\_Under2.mix  
then i asve the edited map as a mix file in data  
wth i make wrong  
any1 must know how save the maps

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Subject: Re: same question again about Level Editor  
Posted by [Reaver11](#) on Sun, 26 Apr 2009 12:54:39 GMT  
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You should save a map to a mix file like this ->  
<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=26>

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Subject: Re: same question again about Level Editor  
Posted by [JsxKeule](#) on Sun, 26 Apr 2009 13:25:06 GMT  
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nope wont work

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Subject: Re: same question again about Level Editor  
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 18:48:36 GMT  
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come on any1 must know this  
here is jsut a poor guy who dont know how to save maps in LE 0.0

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Subject: Re: same question again about Level Editor  
Posted by [ErroR](#) on Mon, 27 Apr 2009 18:54:05 GMT  
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you cannot rename .pkg to .mix (it's what i understood u said)

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Subject: Re: same question again about Level Editor  
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 18:55:55 GMT

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i use jon wils LE  
and can export them as a mix file  
and offline it works

but when i try to play it online my ren crashes

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#### File Attachments

1) [under.JPG](#), downloaded 413 times



SE



100



100

Subject: Re: same question again about Level Editor  
Posted by [The Party](#) on Mon, 27 Apr 2009 19:00:52 GMT  
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save it as C&C\_lamo in LE then Export to mix as C&C\_lamo.mix. However if you are trying to modify a map and then trying to play with it online then it will crash. Like you modified C&C\_Under.mix and you saved to it and you tried to join a server to play with it. Because then you could be a big fat JACKASS cheater.

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Subject: Re: same question again about Level Editor  
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 19:06:53 GMT  
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and whats with madrackz far cry imitation?  
i thoguth he can play online with it

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Subject: Re: same question again about Level Editor  
Posted by [ErroR](#) on Mon, 27 Apr 2009 19:16:58 GMT  
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JsxKeule wrote on Mon, 27 April 2009 22:06and whats with madrackz far cry imitation?  
i thoguth he can play online with it  
indeed u can. take for example hex edit maps

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