
Subject: Walk around Mode in LE

Posted by [The Party](#) on Fri, 15 May 2009 15:58:50 GMT

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Okay why is it when I go into walk around mode nothing happens it just sits there and says this:

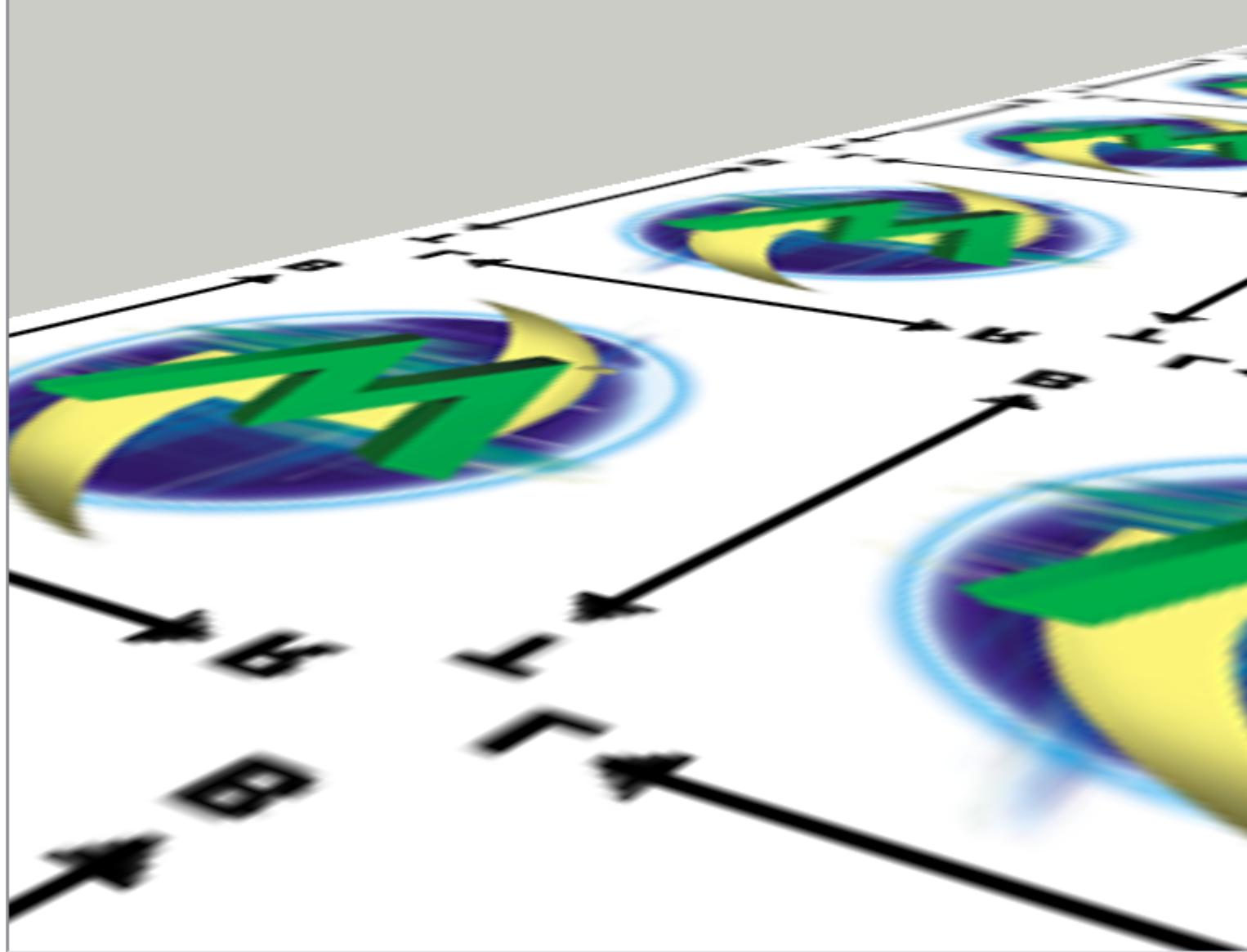
then when I hit Esc I get this:

File Attachments

1) [help1.PNG](#), downloaded 415 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets



```
TimeManager::Update: warning, frame 18 was slow (2985 ms)
Targa: Failed to open file "C:\Program Files\RenegadePublicTools\LevelEdit\Tutorial\Heightfield\DIRT_01.TGA"
DirectInput: Init
```



Ready

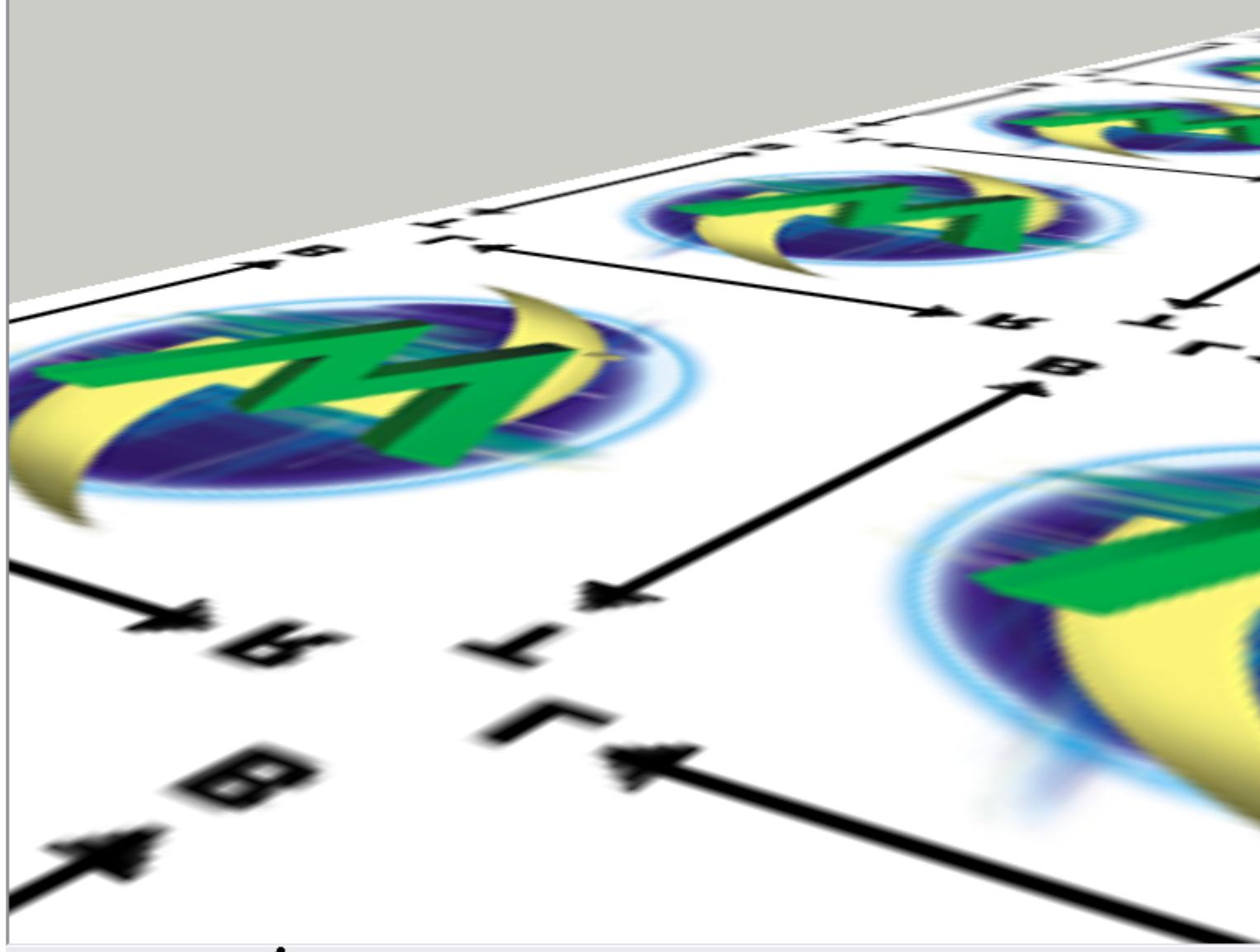
Tutorial



2) [help2.PNG](#), downloaded 420 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets

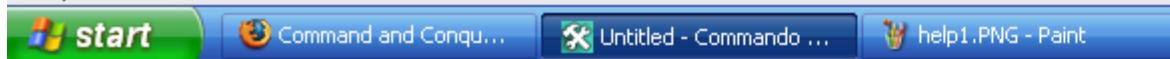


Map Screen Hits: 0
Menu Screen Hits: 0
TimeManager::Update: warning, frame 208 was slow (16195 ms)



Ready

Tutorial



Subject: Re: Walk around Mode in LE
Posted by [Gen_Blacky](#) on Fri, 15 May 2009 16:09:45 GMT

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press f8 then hit the windows key

Subject: Re: Walk around Mode in LE

Posted by [ErroR](#) on Fri, 15 May 2009 16:13:09 GMT

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Gen_Blacky wrote on Fri, 15 May 2009 19:09press f8 then hit the windows key
or press F8, then press Esc then f8 again

Subject: Re: Walk around Mode in LE

Posted by [The Party](#) on Fri, 15 May 2009 18:03:24 GMT

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Thank you this solved my problem, but why did it not work when I just clicked on the running man
on the toolbar.

Subject: Re: Walk around Mode in LE

Posted by [mrÃ£Ã§Ã·z](#) on Sun, 17 May 2009 21:12:38 GMT

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only clicking ESC one time is enough
