Subject: 3DS 8
Posted by The Party on Tue, 19 May 2009 20:27:39 GMT
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How do you put renegade textures on stuff in 3DS Max 8? When I hit M and then standard the W3D option it not there so I figure I have to install something in order to get 3DS Max 8 to work with Renegade?

Subject: Re: 3DS 8
Posted by The Party on Wed, 20 May 2009 12:41:46 GMT
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NVM I fixed the problem already.