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Subject: [Model Replacement] SCREAM Character  
Posted by [Di3HardNL](#) on Sat, 23 May 2009 19:19:44 GMT

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This replaces the Nod Black Hand Sniper with the killerdude from the movie Scream

check it out

[http://www.youtube.com/watch?v=\\_VwFQpnDS1c](http://www.youtube.com/watch?v=_VwFQpnDS1c)

And download in attachment

#### File Attachments

1) [Scream Nod Sniper - Di3HardNL Complete.rar](#), downloaded 292 times

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Subject: Re: SCREAM CHARACTER

Posted by [Tupolev TU-95 Bear](#) on Sat, 23 May 2009 19:21:22 GMT

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thats a cool idea

nod will hire a professional sniper serial killer xD

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Subject: Re: SCREAM CHARACTER

Posted by [nope.avi](#) on Sat, 23 May 2009 19:44:26 GMT

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lol nice editing, Awesome model.

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Subject: Re: SCREAM CHARACTER

Posted by [slosha](#) on Sat, 23 May 2009 20:02:51 GMT

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downloaded! great idea makin this lol

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Subject: Re: SCREAM CHARACTER

Posted by [Stefan](#) on Sat, 23 May 2009 21:49:12 GMT

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Hahaha, epic

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Subject: Re: SCREAM CHARACTER  
Posted by [MGamer](#) on Sat, 23 May 2009 22:18:54 GMT  
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you should make something like this

---

Subject: Re: SCREAM CHARACTER  
Posted by [Tupolev TU-95 Bear](#) on Sat, 23 May 2009 22:22:27 GMT  
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LOL

Should be nods logo a scared face xD

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Subject: Re: SCREAM CHARACTER  
Posted by [The Party](#) on Sat, 23 May 2009 22:46:55 GMT  
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Don't be hatting on my favorite team Nod.

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Subject: Re: SCREAM CHARACTER  
Posted by [Gohax](#) on Sun, 24 May 2009 00:14:52 GMT  
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Dude that's tight as hell honestly. Best character model to me

---

Subject: Re: SCREAM CHARACTER  
Posted by [mr£Ä\\$Ä-z](#) on Sun, 24 May 2009 08:29:57 GMT  
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You could make a renegade Resident Evil Mod lol. Enable Projectiles to bullets to push these Zombies away

Anyway i like that char and the sound xD

And GDI sucked badly on islands lol

---

Subject: Re: SCREAM CHARACTER

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Posted by [Di3HardNL](#) on Sun, 24 May 2009 09:49:15 GMT

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Thanks And ofcourse I let other people use it to. You can download in my first post

And yes I was owning these GDI's 9 kills in row!!

---

Subject: Re: SCREAM CHARACTER

Posted by [Xena](#) on Sun, 24 May 2009 10:07:59 GMT

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Di3HardNL wrote on Sun, 24 May 2009 12:49 Thanks And ofcourse I let other people use it to.  
You can download in my first post

And yes I was owning these GDI's 9 kills in row!!  
dont forget to say u were lagging like hell o.O

---

Subject: Re: [Model Replacement] SCREAM Character

Posted by [Di3HardNL](#) on Sun, 24 May 2009 10:26:57 GMT

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I always lag on that server

---

Subject: Re: [Model Replacement] SCREAM Character

Posted by [ArtyWh0re](#) on Sun, 24 May 2009 13:25:12 GMT

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Nicely done, and nice detail.

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Subject: Re: [Model Replacement] SCREAM Character

Posted by [y2knemo69](#) on Sun, 24 May 2009 14:11:56 GMT

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not sure if im the only one having this problem but there may be a file missing

### File Attachments

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1) [ScreenShot63.png](#), downloaded 464 times

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Subject: Re: [Model Replacement] SCREAM Character  
Posted by [Di3HardNL](#) on Sun, 24 May 2009 15:10:29 GMT  
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I should have checked if it was complete, but indeed 1 file was missing. Download Updated.

---

Subject: Re: [Model Replacement] SCREAM Character  
Posted by [Sauce](#) on Sun, 24 May 2009 15:27:43 GMT  
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Awesome! \*\*downloading\*\*

Keep going!

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Subject: Re: [Model Replacement] SCREAM Character  
Posted by [y2knemo69](#) on Sun, 24 May 2009 16:16:48 GMT  
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good work as usual Di3

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Subject: Re: [Model Replacement] SCREAM Character  
Posted by [Starbuzz](#) on Sun, 24 May 2009 16:39:29 GMT  
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One of the best full character models I have ever seen...awesome work mate! Nice video!

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Subject: Re: [Model Replacement] SCREAM Character  
Posted by [ErroR](#) on Sun, 24 May 2009 16:44:20 GMT  
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lol nice, strange tho o0

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Subject: Re: [Model Replacement] SCREAM Character  
Posted by [DeathC200](#) on Sun, 31 May 2009 23:38:07 GMT  
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how about making the grim reaper for the gdi sniper ??

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