Subject: maps with vehicle bots
Posted by gangsterleo on Tue, 16 Jun 2009 19:27:02 GMT
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hey ive got maps with troop bots, and i want one with vehicles that ared botted, me and some mates like to play through lan, i play online aswell but like to play lan aswell, and i no there is vehicles that are botted, because ive seen there tutorials, and if they can be made on mission they should be ably to work through lan. and was wondering if any one has one with troops and vehicles botted?
        if so please reply if you can help.

Subject: Re: maps with vehicle bots
Posted by Raptor RSF on Tue, 16 Jun 2009 21:13:52 GMT
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i made just a testmap years ago,

it had a mammoth tank on it that drove on my defined path.
It was also shooting enemys.

So it basically can be done.

The bad thing is. I forgot how to make it, and i lost the map files, so sry i cant help you.

Subject: Re: maps with vehicle bots
Posted by gangsterleo on Wed, 17 Jun 2009 16:07:09 GMT
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:/ im sure someone should have one,

Subject: Re: maps with vehicle bots
Posted by gangsterleo on Wed, 17 Jun 2009 16:12:18 GMT
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isit possible to edit a normap multiplayer map by level adit and import ai tanks?

im no good att editing so if any one can make me one map with a few vehicle bots in and troops it will be kindly appretiated

here linkhttp:/www.renhelp.net/index.php?mod=Tutorials&action=view&id=38

thats tutorail how to make, and ive treid a few time and failed
  please help someone

Subject: Re: maps with vehicle bots
Posted by gangsterleo on Thu, 18 Jun 2009 15:54:28 GMT
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hello??

Subject: Re: maps with vehicle bots
Posted by ErroR on Thu, 18 Jun 2009 17:20:49 GMT
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you could add simple ai script, neo_vehicle or something, and set up some random vehicle spawners on the map

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Subject: Re: maps with vehicle bots
Posted by Altzan on Thu, 18 Jun 2009 17:51:04 GMT
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I used neo_vehicle once, it sucked, the bot vehs attacked sporadically, only 1% of the time I was in their range.

Subject: Re: maps with vehicle bots
Posted by mrÃ£Ã§Ä·z on Thu, 18 Jun 2009 17:57:17 GMT
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Daves Arrow´s + M08 Vehicle Script or Go point Script (forgot full scriptnames)

Subject: Re: maps with vehicle bots
Posted by bisen11 on Thu, 18 Jun 2009 18:03:20 GMT
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I like using the goto_star (I don't recall the prefix) script. The only downside is it makes the bot go after the players no matter what team they are on. It makes for some kick ass hum vee bots.

Subject: Re: maps with vehicle bots
Posted by Altzan on Thu, 18 Jun 2009 20:06:03 GMT
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± wrote on Thu, 18 June 2009 12:57   Daves Arrow´s + M08 Vehicle Script or Go point Script (forgot full scriptnames)

Lol, that one's an OK method. Didn't work too well for me though.

Subject: Re: maps with vehicle bots
Posted by gangsterleo on Thu, 18 Jun 2009 20:12:24 GMT
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any better ones?:/

Subject: Re: maps with vehicle bots
Posted by Distrbd21 on Fri, 19 Jun 2009 00:58:35 GMT
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uploading a video of the m08_mobile_Vehicle script and i will also make a video Tutorial on it
because i know some people like me have trouble trying to get it to work by reading what he says,
but not all he say's is right or some stuff he leaves out.

Subject: Re: maps with vehicle bots
Posted by Distrbd21 on Fri, 19 Jun 2009 06:38:54 GMT
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http://dabomb.dsgaming.us/index.php
if you have a problem like me and can't see the radar and all that right click and put it in full screen
mode, or you can put it in windowed mode.

Yes i tryed to make the mammy stealth, forgot some stuff tho.

Ok sorry the video is in a big res so you have to goto my site and than on the left click Veh Bots
button and there you go.

Sorry for the Double Post
@gangsterleo
my Tutorial will be at Renhelp.net, watch out there as it will take me a few days to make it.

enjoy the video and stay tuned for the Tutorial video on it ^^

p.s.
i'm not trying to show off my site, it's the only way i could make it so you only see the video in a
popup and none of your toolbars etc, cause the res is 1024x788.

Subject: Re: maps with vehicle bots
Posted by Altzan on Fri, 19 Jun 2009 13:45:49 GMT
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Probably a good thing you put it on yours... nothing against Renhelp, of course, but when I sent
my tut, it took a while to get posted.

I forget, who's managing it currently?

Subject: Re: maps with vehicle bots
Posted by gangsterleo on Fri, 19 Jun 2009 15:31:48 GMT
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k, ty n i fort you was uploading it? :s anyways, ited be good if there was like under ai where u can add bot tanks,

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Subject: Re: maps with vehicle bots
Posted by Distrbd21 on Mon, 22 Jun 2009 02:04:44 GMT
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ok so i'm sorry that i didn't post the tut when i said i was going to, forgot it was my moms bday ^^ so i couldn't get on all weekend anyway just give me like a week i'm finshing everything up that i'm doing atm and i will be doing the tut, and the video that i made of the bots was on my site because i didn't want to upload it to renhelp, and i don't like that you can't submit tuts to renhelp no more takes you to renegadehelp.net   witch is gay on there part because they said everything renhelp will stay everything renhelp and they lied, so i will not post anything on Renegadehelp.net, anyways i couldn't get the mrls to do anything in the game so i will not try in the tut video untill i can get it to in game.

So about a week or 2 i will have the video tut for the bots up..

Quote:I forget, who's managing it currently?
mp-game or something like that..