
Subject: C&C Gold SVGA

Posted by [mr£Ä\\$Ä-z](#) on Wed, 17 Jun 2009 15:26:37 GMT

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Every heard of it? its the C&C Tiberian Dawn game just with many new awesome Features and its free!

Features:

Runs under WINDOWS XP and WINDOWS VISTA

New GDI Campaign (tested)

New NOD Campaign (not tested, but should work)

12 NEW MISSIONS (tested)

35 new Multiplayer Maps + Original Multiplayer Maps

No Cheating (removed Sandbag Wall and other Walls from the Game)

1024x768 Resolution(CLICK FOR PICTURE)

LAN Patch (uses UDP protocol instead of IPX)

Multiplayer up to 6 Players

General Bug Fixes

Plays hidden music

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Subject: Re: C&C Gold SVGA

Posted by [ErroR](#) on Wed, 17 Jun 2009 16:07:13 GMT

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link to pic is dead

Subject: Re: C&C Gold SVGA

Posted by [mr£Ä\\$Ä-z](#) on Wed, 17 Jun 2009 16:08:54 GMT

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Works for me,

Subject: Re: C&C Gold SVGA

Posted by [Gen_Blacky](#) on Wed, 17 Jun 2009 16:15:43 GMT

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Thats C&C 95, called Cnc Gold when ea released it for free.

Thats a nice mod tho higher resolution and mostly fixes the xp bug.

Edit: it removes the concrete wall/sandbag

Subject: Re: C&C Gold SVGA
Posted by [cmatt42](#) on Wed, 17 Jun 2009 18:11:48 GMT
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Nyerguds does make good patches and such.

Also, it was called Gold long before EA.

Subject: Re: C&C Gold SVGA
Posted by [Tupolev TU-95 Bear](#) on Wed, 17 Jun 2009 18:20:55 GMT
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notice the random white crashed ship near the GDI base

Subject: Re: C&C Gold SVGA
Posted by [mr£Ä\\$Ä-z](#) on Wed, 17 Jun 2009 18:46:26 GMT
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golitath35 wrote on Wed, 17 June 2009 13:20notice the random white crashed ship near the GDI base
Scrins! and Tiberium Monsters!

Subject: Re: C&C Gold SVGA
Posted by [Tupolev TU-95 Bear](#) on Wed, 17 Jun 2009 18:47:34 GMT
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wtf is scrin doing in 1995?
