Subject: Sharp FPS drops
Posted by MUDKIPS on Wed, 24 Jun 2009 21:47:31 GMT
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Like every 3 minutes my rengegade fps collapses to about 8-11. For no apparent reason at all, I cleaned out my computer and play with open casing just in case and it's not overheating (unless I'm missing something). My CPU usage seems fine too... and it's only renegade that I have this problem with. What could be wrong?

Specs:
(CPU1) AMD Athlon™ 64 X2 Dual Core Processor 3800+ @ 2010MHz (MSI MS-7310 mainboard) (RAM) 2GB, 0.99GB free (HDDs) 422GB, 12.7GB free
(VGA1) NVIDIA GeForce 8500 GT (Omega 1.169.25) (256MB), 1440x900x32, 59Hz (OS) Microsoft® Windows Vista™ Ultimate, 4d 4h 42m 52s uptime, 2w 6d 12h 12m 8s uptime record

thanks so much for your help

Subject: Re: Sharp FPS drops
Posted by CarrierII on Wed, 24 Jun 2009 22:02:54 GMT
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Every 3 minutes and then it climbs back up, or crashes and you have to restart Ren?

If it's the latter, make sure you're using Scripts 3.4.4 as some other versions have nasty memory leaks.

If it's the former (IE, the FPS count increases again), then I don't know.

Subject: Re: Sharp FPS drops
Posted by MUDKIPS on Wed, 24 Jun 2009 23:40:53 GMT
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Fps goes down to 8-11 for about a minute, then goes back to normal. (60 in large servers, 110+ in small servers)

Subject: Re: Sharp FPS drops
Posted by Goztow on Thu, 25 Jun 2009 07:06:15 GMT
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You played in windowed mode to be sure there isn't another process taking up cpu power at regular intervals?

Subject: Re: Sharp FPS drops
Posted by danpaul88 on Thu, 25 Jun 2009 16:56:27 GMT
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Could be a background process like your virus scanner hogging the CPU. Perhaps your email client downloads email every 3 minutes and the on-access scanning is using a large chunk of CPU.