Subject: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Sun, 02 Aug 2009 20:53:46 GMT
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I am replacing the GDI and Nod vehicle logos with a own custom logo. I had no problems editing the GDI vehicle logo and I am done with that.

And I am doing the same thing for the Nod logo but the logos are not changing...I know I am doing something wrong. Can you please help me out? Should it be done differently?

Subject: Re: Needing help editing Nod vehicle logo
Posted by kill on Sun, 02 Aug 2009 21:10:16 GMT
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 man i had the flies and i deleted them yester day D:

Subject: Re: Needing help editing Nod vehicle logo
Posted by JsxKeule on Sun, 02 Aug 2009 21:17:10 GMT
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here are all logos buildings, vehicles, the logo in walls and the logo in the menu where you can choose team etc.

hud_c&c_nodlogo.dds
nodlogo2.dds
nodlogo.dds
nodrender.dds
ref_nodlogo.dds
v_nodlogo.dds
v_nodlogo_t.dds
v_scorp_kv.dds
v_scorp_kv_rd.dds

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Sun, 02 Aug 2009 21:35:52 GMT
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OK I got it working on the Apache! It was nodlogo.dds

But it's not working on any of the other Nod vehicles.

And it seems there are 4 dds files in total? I attached all of them.

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so the nodlogo.dds works on the Apache only. The rest of them I think are the correct ones but they are not taking the changes in-game.

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Sun, 02 Aug 2009 21:38:06 GMT

JsxKeule wrote on Sun, 02 August 2009 16:17here are all logos buildings, vehicles, the logo in walls and the logo in the menu where you can choose team etc.

hud_c&c_nodlogo.dds
nodlogo2.dds
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v_nodlogo.dds
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v_scorp_kv.dds
v_scorp_kv_rd.dds

oops sorry mate u posted while I was posting! I have not tried the nodlogo2.dds and v_scorp_kv.ddd and v_scorp_kv_rd.dds
Let me try em now.

TY so for help!!

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Sun, 02 Aug 2009 23:00:14 GMT

OK I got it working with the Light tank as well.

For Arty and Apache it is nodlogo.dds
For Light tank it is v_nodlogo_t.dds

They don't have any effect on the flamer, apc, buggy, stank.

 I tried the v_scorp_kv.dds and
v_scorp_kv_rd.dds but both times either the Nod logo appears like random red dots or just completely disappears on the stank and flamer. I got to see what I am doing wrong.

EDIT:

sweet! v_scorp_kv.dds changes the buggy logo! didn't notice it before.

Only flamer and stank left. I guess they all have different files. Wonder why they did it like that...GDI vehs have only 1 logo file to change.

EDIT Final:

GREAT!!! v_scorp_kv_rd changed the flamer and stank and apc logo. All done! Thanks JsxKeule for that list! Got em all.

That glitch where the GDI and Nod apc logos as well as flamer logo disappears is annoying though.

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Mon, 03 Aug 2009 01:01:02 GMT
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And in the same thread, may I know how to edit the logo here and the text as well?

thanks!

edit: I remember seeing those small logos in the always.dat...I will looks thru them now.

Subject: Re: Needing help editing Nod vehicle logo
Posted by Altzan on Mon, 03 Aug 2009 06:32:40 GMT
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Starbuck wrote on Sun, 02 August 2009 20:01And in the same thread, may I know how to edit the logo here and the text as well?

thanks!

edit: I remember seeing those small logos in the always.dat...I will looks thru them now.

Dunno about text, but the icon is edited in hud_main.dds .

Subject: Re: Needing help editing Nod vehicle logo
Posted by futura83 on Mon, 03 Aug 2009 07:18:18 GMT
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Text is edited in strings.db is it?

By using leveledit i think.

Subject: Re: Needing help editing Nod vehicle logo
Posted by JsxKeule on Mon, 03 Aug 2009 08:13:56 GMT
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you can change the text font in stylemgr.ini
and the little logo in hud_main.dds

Subject: Re: Needing help editing Nod vehicle logo
Posted by ErroR on Mon, 03 Aug 2009 09:07:54 GMT
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and if that doesn't work the font16xYY.tga YY is a number

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Mon, 03 Aug 2009 20:24:28 GMT
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Thanks everyone once again! I got the logo covered!

As for the text, I want to keep the same font (for now atleast) but looking to change the text itself
so it says something else.

I would think it would need something like what futura83 is saying...some leveledit? I will go thru it
as well.

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Thu, 06 Aug 2009 12:37:26 GMT
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I found a tutorial that tells you how exactly to change the names!
http://renegadehelp.net/index.php?act=tutorial&id=6190

Also in the same thread, I want to ask how to go about changing the color of the Obby lasers as

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well as all laser weapons. I want them changed to a green or blue so in the end it looks like this:

I also want to change the colors of the SBH rifle and laser chain gun lasers.

Any help is much appreciated.

Subject: Re: Needing help editing Nod vehicle logo
Posted by Vaati19 on Thu, 06 Aug 2009 15:21:34 GMT
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In the always.dat, open it up, and look for it

Subject: Re: Needing help editing Nod vehicle logo
Posted by ErroR on Thu, 06 Aug 2009 16:46:59 GMT
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that's in LE, can't be changed (to work online) but other than that, edit it's ammo preset and change the beam color (R G B)

Subject: Re: Needing help editing Nod vehicle logo
Posted by Starbuzzz on Fri, 07 Aug 2009 03:08:44 GMT
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Ah damn that suck. Why won't it work online?

Anyway, I found some ob related .dds files that changes that weird red lights inside the obby but other than that, I will do these things tommorrow.

Thx for help all! I will use this thred if I have any more questions.

Subject: Re: Needing help editing Nod vehicle logo
Posted by ErroR on Fri, 07 Aug 2009 10:32:56 GMT
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you can't use it online because it would require a objects.ddb

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Subject: Re: Needing help editing Nod vehicle logo

Posted by [Tupolev TU-95 Bear](#) on Fri, 07 Aug 2009 11:00:04 GMT

plus a modifided objects.ddb is counted as a hack

Subject: Re: Needing help editing Nod vehicle logo
Posted by [Starbuzzz](#) on Fri, 07 Aug 2009 14:52:19 GMT

Ah ok. This sucks. I was hoping customizing the obby would also work online. I was hoping it would be as simple as changing the repair beam color which has a simple .dds file.

Anyway...thanks for all your help! I don't think I have anymore questions. I'll ask here if I do.