Subject: Cinematics Invisible?
Posted by Pew446 on Tue, 04 Aug 2009 22:12:01 GMT
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Ok, I found this mod where some guy took a bike and put a harvester shell over it to give the illusion you're driving a harvester, but I found the harvester is walk through. I looked at the script and saw M00_disable_physical_collision_JDG And I was wondering, is it possible to make a vehicle invisible? Not like a stealth tank, but invisible forever?

Subject: Re: Cinematics Invisible?
Posted by YazooGang on Tue, 04 Aug 2009 22:38:38 GMT
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Idk if there is a script already but i would make my own. Just get a medium tank and attach a script to it that will change its model to harverster. Its much better.

Subject: Re: Cinematics Invisible?
Posted by Pew446 on Tue, 04 Aug 2009 23:12:33 GMT
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Well I would But I don't know how to script Cinematics. A tutorial would be nice