Subject: PIC model messed up?
Posted by wkw427 on Thu, 20 Aug 2009 23:39:17 GMT
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The 1000 char that has ion cannon and is in the armor, it looks like it is warped or the polygon model is messed up. It looks horrible. Would this be because something is wrong with my game or what? Other models look fine, its just the PIC armor model

Subject: Re: PIC model messed up?
Posted by Nightma12 on Fri, 21 Aug 2009 03:24:34 GMT
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screenshot

Subject: Re: PIC model messed up?
Posted by Goztow on Fri, 21 Aug 2009 06:41:13 GMT
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Isn't this a problem that occurs on high performance (low graphics) settings?

Subject: Re: PIC model messed up?
Posted by CarrierII on Fri, 21 Aug 2009 08:16:00 GMT
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Goztow wrote on Fri, 21 August 2009 07:41Isn't this a problem that occurs on high performance (low graphics) settings?

Yes, either set your model detail higher or live with it.

Subject: Re: PIC model messed up?
Posted by ErroR on Fri, 21 Aug 2009 09:11:59 GMT
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or it is the LOD? because my graphics are set to highest and it still happens often.
Run > Regedit > HKEY_LOCAL_MACHINE\SOFTWARE\Westwood\Renegade\System Settings > Dynamic LOD budget and Static LOD budget. Set it to a higher number

Subject: Re: PIC model messed up?
Posted by wkw427 on Fri, 21 Aug 2009 15:45:25 GMT

I changed geometry detail to med and it fixes it. Never used to do that. I have it set low because it makes it easier to aim mobius/repair gun. Any other way I can fix it?

File Attachments
1) wtf.JPG, downloaded 588 times

Renegade

W

EVA

250
100

Credits: 39903

Time Remainin

Subject: Re: PIC model messed up?
Posted by ErroR on Fri, 21 Aug 2009 20:01:43 GMT
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read my post?

Subject: Re: PIC model messed up?
Posted by wkw427 on Fri, 21 Aug 2009 23:25:26 GMT
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I changed them to 100, they were initially 0. It did nothing.

Subject: Re: PIC model messed up?
Posted by ErroR on Sat, 22 Aug 2009 09:38:24 GMT
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no, i mean a BIG number i think mine is 5000 and still happens sometimes

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Subject: Re: PIC model messed up?
Posted by wkw427 on Sat, 22 Aug 2009 16:51:03 GMT
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Doesn't work. :'(

Subject: Re: PIC model messed up?
Posted by wkw427 on Mon, 31 Aug 2009 21:16:39 GMT
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Does anyone have another idea to fix this?

Subject: Re: PIC model messed up?
Posted by ErroR on Tue, 01 Sep 2009 10:24:42 GMT
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with 5k set here on both it does show up that from some angles, TRY BIGGUH NUMBAS

Subject: Re: PIC model messed up?
Posted by danpaul88 on Tue, 01 Sep 2009 12:47:18 GMT
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Note that if your running Vista you need to run Renegade in Admin mode or it wont pickup the settings from that location.

Subject: Re: PIC model messed up?
Posted by wkw427 on Tue, 01 Sep 2009 15:42:20 GMT
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ErroR wrote on Tue, 01 September 2009 05:24with 5k set here on both it does show up that from some angles, TRY BIGGUH NUMBAS
I filled in the box 999999, still messed up

danpaul88 wrote on Tue, 01 September 2009 07:47Note that if your running Vista you need to run Renegade in Admin mode or it wont pickup the settings from that location.
I have XP

Subject: Re: PIC model messed up?
Posted by Omar007 on Tue, 01 Sep 2009 17:21:07 GMT
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ErroR wrote on Fri, 21 August 2009 11:11or it is the LOD? because my graphics are set to highest and it still happens often.
Run > Regedit > HKEY_LOCAL_MACHINE\SOFTWARE\Westwood\Renegade\System Settings > Dynamic LOD budget and Static LOD budget. Set it to a higher number
Hmm i have it at high and it never happens to me :S

Only thing i can help you with is telling my settings which is for both 10000

Subject: Re: PIC model messed up?
Posted by wkw427 on Tue, 01 Sep 2009 20:37:20 GMT
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Changing it to 10000 fixes it, but it also sets geomotry detial to high making repair gun line jaggid.

Subject: Re: PIC model messed up?
Posted by Omar007 on Tue, 01 Sep 2009 20:54:25 GMT
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wkw427 wrote on Tue, 01 September 2009 22:37Changing it to 10000 fixes it, but it also sets geomotry detial to high making repair gun line jaggid.
Hmm didn't noticed that at my place. Not that im an engineer much

BTW i didn't edited manually, i just set everything on high in advanced settings in the WWConfig.

This makes the value 10000 automatically.

Subject: Re: PIC model messed up?
Posted by wkw427 on Wed, 02 Sep 2009 00:22:10 GMT
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Well when everything is at high, it is fine. I just prefer repairgun and volt gun to have straight lines