Subject: Update: dedicated servers.
Posted by Mr.Mom on Mon, 24 Aug 2009 00:32:19 GMT
View Forum Message <> Reply to Message

A huge thanks goes out to TSU for donating 5 dedicated servers to the tournament. These servers will be up and running as it gets closer to the tournament date and will have their own irc channels.
All matches will be played on the RGCT servers.

Subject: Re: Update: dedicated servers.
Posted by RTsa on Mon, 24 Aug 2009 06:21:02 GMT
View Forum Message <> Reply to Message

And the servers are located where? Homes of Tsunami Gaming's members?

Server location isn't a small thing, really. Playing at 50 ping is a whole lot different than 250. (US vs Euro, for example)

Subject: Re: Update: dedicated servers.
Posted by Goztow on Mon, 24 Aug 2009 06:45:19 GMT
View Forum Message <> Reply to Message

I have to agree. This means if two majorly European communities fight eachother, all players need to live with a ping of 200. You should know that we all get pings of 80 and lower on our own servers.

TK2 can set up a European (Amsterdam) based server with the necessary settings, if wanted. It should be up to the communities to make their pick.

Subject: Re: Update: dedicated servers.
Posted by BLÃ»ÎµI4Î²ÃªL   on Mon, 24 Aug 2009 07:20:41 GMT
View Forum Message <> Reply to Message

Goztow wrote on Mon, 24 August 2009 01:45I have to agree. This means if two majorly European communities fight eachother, all players need to live with a ping of 200. You should know that we all get pings of 80 and lower on our own servers.

TK2 can set up a European (Amsterdam) based server with the necessary settings, if wanted. It should be up to the communities to make their pick.

You can increase the amount of players on POT 4 just for the commwar, if needed. All the settings are already set in the right way over there, so that would take less of your time.

Subject: Re: Update: dedicated servers.
Posted by Goztow on Mon, 24 Aug 2009 07:30:55 GMT
View Forum Message <> Reply to Message

Good idea.

Subject: Re: Update: dedicated servers.
Posted by Homey on Tue, 25 Aug 2009 00:53:01 GMT
View Forum Message <> Reply to Message

To be fair, I'm not sure how many games we're playing but if it's a north american team vs a euro team perhaps we should split the maps up on each server, OR base it on the seed ranking.

Subject: Re: Update: dedicated servers.
Posted by TsuScorpio on Tue, 25 Aug 2009 02:10:46 GMT
View Forum Message <> Reply to Message

The servers are located in one of the biggest Data Centers in the world, in Dallas, Texas. Not in their homes lol. I believe Lee pings just fine on Tsu's servers as well as their UK Residents.

Subject: Re: Update: dedicated servers.
Posted by RTsa on Tue, 25 Aug 2009 10:26:44 GMT
View Forum Message <> Reply to Message

200+ ping is still way different from a ~50 ping. Gives the US teams a huge advantage.

Subject: Re: Update: dedicated servers.
Posted by Goztow on Tue, 25 Aug 2009 12:38:09 GMT
View Forum Message <> Reply to Message

I got a PM from Mr. Mom stating he finds it a good idea that we put a European server at disposition .

Subject: Re: Update: dedicated servers.
Posted by BLÃ»Îµl4Î²ÃªL on Tue, 25 Aug 2009 12:47:58 GMT
View Forum Message <> Reply to Message

The most of people of our team (cc) will be EURO anyway, since I honestly think 50% of our main list wont show up, but hey who knows!

Subject: Re: Update: dedicated servers.
Posted by Genesis2001 on Wed, 26 Aug 2009 06:01:05 GMT
View Forum Message <> Reply to Message

Tbh, didn't I read somewhere that the home team would host? Or did I mis-read? :/

checks glasses

Subject: Re: Update: dedicated servers.
Posted by Goztow on Wed, 26 Aug 2009 06:34:42 GMT
View Forum Message <> Reply to Message

Zack wrote on Wed, 26 August 2009 08:01Tbh, didn't I read somewhere that the home team would host? Or did I mis-read? :/

checks glasses
No, u didn't, but it seems some rules are being changed last minute.

Subject: Re: Update: dedicated servers.
Posted by TD on Wed, 26 Aug 2009 14:25:34 GMT
View Forum Message <> Reply to Message

Goztow wrote on Wed, 26 August 2009 08:34Zack wrote on Wed, 26 August 2009 08:01Tbh, didn't I read somewhere that the home team would host? Or did I mis-read? :/

checks glasses
No, u didn't, but it seems some rules are being changed last minute.
It's because try to satisfy every participant of this tournament by listening to what they want. The tournament has not started yet, so there is still time to change.

Subject: Re: Update: dedicated servers.
Posted by Goztow on Wed, 26 Aug 2009 14:42:03 GMT
View Forum Message <> Reply to Message

It wasn't a critic .

Subject: Re: Update: dedicated servers.
Posted by Genesis2001 on Thu, 27 Aug 2009 06:54:25 GMT
View Forum Message <> Reply to Message

You can't satisfy everyone. :/ lol

Subject: Re: Update: dedicated servers.
Posted by Hex on Thu, 27 Aug 2009 08:38:24 GMT

n00bless can host a UK based server for this if required.