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Subject: Issue with wrapper

Posted by [JaTochNietDan](#) on Wed, 09 Sep 2009 23:01:22 GMT

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SOLVED: The issue was the remote admin IP being set incorrectly.

However a new issue, I cannot connect to the server as it fails with "negotiating ports"

This only happens when trying to connect through XWIS, GameSpy works as intended. Any help?

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Subject: Re: Issue with wrapper

Posted by [Polleke](#) on Sat, 12 Sep 2009 14:06:39 GMT

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XWIS does some kind of NAT negotiating. I've never been able to figure out how it works.

Could you post a full log of XWISP starting, and you trying to join through XWIS.

Also explain your network situation for both the LFDS and the user connecting.

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