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Subject: CAG, H2O, TC, TD  
Posted by [Spoony](#) on Sun, 29 Nov 2009 21:07:23 GMT  
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if the clanwars ddos situation isn't sorted by the end of the month then here's how the first to five will work.

at the point the site went down it was as follows

1. CAG
2. H2O
3. TC
4. TD

so, imagine that was the situation at the qualifying point.

so CAG vs TD, and H2O vs TC.

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Subject: Re: CAG, H2O, TC, TD  
Posted by [TD](#) on Sun, 29 Nov 2009 21:29:25 GMT  
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Added the info to TS too

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Subject: Re: CAG, H2O, TC, TD  
Posted by [karmai](#) on Mon, 30 Nov 2009 00:17:52 GMT  
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those 4 were going to be in the f2f no matter what, i think TD had 10,000 + points over the 5th ranked clan. The order doesnt matter much to us, CAG was clearly the #1 clan although I think h2o possibly was in first when the site died

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Subject: Re: CAG, H2O, TC, TD  
Posted by [BLÄ»Îµl4Î²ÃªL](#) on Mon, 30 Nov 2009 16:39:27 GMT  
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when are we playing this?

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Spoony](#) on Mon, 30 Nov 2009 16:41:26 GMT  
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i think it was CAG...

anyway here's what will happen. we can use this forum section to organise it.

CAG plays TD.  
H2O plays TC.

CAG gets to choose the following for the series against TD:

1. Euro or USA server
2. Nine maps to comprise the series, picked out of the ten used in clanwars: cityfly, wallsfly, field, volcano, complex, canyon, islands, walls, under, mesa2
3. Side on one of those maps

H2O gets to make the same choice of maps and side, but doesn't get server choice - they get the other server from what CAG chooses.

btw no bots allowed, and only players who played for that clan last month can participate. so, as far as i remember:

CAG: clearshot, simpee, nunega, jelly, geld, frozen, zell

H2O: whiskey, kill, mike, heat

TC: spoony, hitman, blue, tunaman

TD: karmai, TD, anthrax, helldoom

^ have i forgotten anybody there?

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Spoon](#) on Mon, 30 Nov 2009 16:43:33 GMT  
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btw as for TC vs H2O - let's try to get at least a 3v3 preferably a 4v4.

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Subject: Re: CAG, H2O, TC, TD  
Posted by [karmai](#) on Mon, 30 Nov 2009 17:09:21 GMT  
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Shotgunner is also in TD

edit, good chance we can't play these games until this weekend, unless we play today

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Jamie or NuneGa](#) on Mon, 30 Nov 2009 18:31:12 GMT  
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karmai wrote on Mon, 30 November 2009 17:09Shotgunner is also in TD

edit, good chance we can't play these games until this weekend, unless we play today

fine with me, got lots of work to do this week.

btw can we pick the rotation as well as the maps?

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Spoony](#) on Mon, 30 Nov 2009 19:17:30 GMT  
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yeah. so you can put your favourite ones first. and the map you want side on, put that first of all.

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Hitman](#) on Mon, 30 Nov 2009 19:43:39 GMT  
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btw if i win a game i want need for speed undercover

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Jamie or NuneGa](#) on Mon, 30 Nov 2009 21:03:37 GMT  
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Hitman wrote on Mon, 30 November 2009 19:43btw if i win a game i want need for speed undercover

you need to beat h2o or no game for you

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Subject: Re: CAG, H2O, TC, TD  
Posted by [Hitman](#) on Mon, 30 Nov 2009 21:30:34 GMT  
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Nune wrote on Mon, 30 November 2009 15:03Hitman wrote on Mon, 30 November 2009 19:43btw if i win a game i want need for speed undercover

you need to beat h2o or no game for you  
read the prize section again, noob

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Subject: Re: CAG, H2O, TC, TD  
Posted by [InternetThug](#) on Tue, 01 Dec 2009 08:25:57 GMT

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yo karmai lets try and get more than a 2v2 for the F2FLOL

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