
Subject: Lights on tanks.

Posted by [ChewML](#) on Sat, 05 Dec 2009 23:01:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I thought I has seen soome SS of the lights on tanks actually having emitters. I looked at renegadehelp.net but wasn't finding anything that healed (prolly didn't know what I was looking at if I did).

Is there a way to do this, or am I just thinking I seen this?

Subject: Re: Lights on tanks.

Posted by [Gen_Blacky](#) on Sun, 06 Dec 2009 05:18:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

dazzle.ini not a emitter

File Attachments

1) [vehicle lights.zip](#), downloaded 129 times

Subject: Re: Lights on tanks.

Posted by [Tupolev TU-95 Bear](#) on Sun, 06 Dec 2009 13:56:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gen_Blacky wrote on Sun, 06 December 2009 05:18dazzle.ini not a emitter
cant that be fixed so when ur far away its still small

Subject: Re: Lights on tanks.

Posted by [Gen_Blacky](#) on Mon, 07 Dec 2009 08:39:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

you can adjust the settings but it will always get bigger from far away you can attach a emitter to the tanks but wont be able to use it online.
