
Subject: dx 10 vs dx11

Posted by [renalpha](#) on Sun, 13 Dec 2009 15:57:10 GMT

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This is quite sick.

<http://www.youtube.com/watch?v=PR40GwRtFyw>

Subject: Re: dx 10 vs dx11

Posted by [Omar007](#) on Sun, 13 Dec 2009 18:09:29 GMT

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omg i dont know what to say. It looks so AWESOME

Subject: Re: dx 10 vs dx11

Posted by [R315r4z0r](#) on Sun, 13 Dec 2009 19:07:59 GMT

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So, it basically increases the number of triangles without harming the frame rate?

Subject: Re: dx 10 vs dx11

Posted by [Spyder](#) on Sun, 13 Dec 2009 19:18:09 GMT

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I'm stunned

Subject: Re: dx 10 vs dx11

Posted by [archerman](#) on Sun, 13 Dec 2009 20:29:58 GMT

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ATi>>nVidia

Subject: Re: dx 10 vs dx11

Posted by [Omar007](#) on Sun, 13 Dec 2009 21:49:35 GMT

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archerman wrote on Sun, 13 December 2009 21:29ATi>>nVidia
Lol why is that??

Dx11 isnt ATI only that guy only happens to have a ATI >.>

Subject: Re: dx 10 vs dx11
Posted by [Reaver11](#) on Sun, 13 Dec 2009 22:44:12 GMT
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Well I could be wrong but the directx 11 cards for nvidia arent released yet? (gt 300)

Not sure Nvidia has a lot of directx10.1 cards..
(If Im correct a gtx295 has directx10...)

This is probably the reason he is using ATI.

Still not many games use it so theres not a big problem there.

Subject: Re: dx 10 vs dx11
Posted by [Omar007](#) on Sun, 13 Dec 2009 22:55:32 GMT
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Reaver11 wrote on Sun, 13 December 2009 23:44...
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Lol afaik not 1 game uses it (yet)!! >.>

If there is one name it

Subject: Re: dx 10 vs dx11
Posted by [nikki6ixx](#) on Sun, 13 Dec 2009 23:26:43 GMT
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Omar007 wrote on Sun, 13 December 2009 16:55Reaver11 wrote on Sun, 13 December 2009 23:44...
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'Dirt 2' has DX11 capabilities. However, I recall one review where the gameplay had an average 30% FPS drop in comparison to DX9/DX10 modes, and the graphics weren't terribly better.

Frankly, I don't think it's worth getting a DX11 card at the moment because by the time games begin to implement it, both nVidia and ATI will likely be on their next generation, and the 5xxx and GT300's will be significantly cheaper.

Subject: Re: dx 10 vs dx11
Posted by [Homey](#) on Mon, 14 Dec 2009 06:10:22 GMT
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nikki6ixx wrote on Sun, 13 December 2009 18:26Omar007 wrote on Sun, 13 December 2009 16:55Reaver11 wrote on Sun, 13 December 2009 23:44...
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I got a 5870 for performance, not cause it has DX11. 90% of games are still DX9 so....
