
Subject: normal maps and glow shaders with WDump
Posted by [PGPG](#) on Mon, 28 Dec 2009 10:10:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

I searched in this forum, but all leads me to old renhelp. and renegadehelp.net hasn't got that tutorial with normal maps and glow shaders.

Does any1 know how to make some shaders?

Subject: Re: normal maps and glow shaders with WDump
Posted by [PGPG](#) on Mon, 28 Dec 2009 11:19:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

no ideas?

Subject: Re: normal maps and glow shaders with WDump
Posted by [Stefan](#) on Mon, 28 Dec 2009 11:26:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

Have some patience, you just posted it 1 hour ago.

Subject: Re: normal maps and glow shaders with WDump
Posted by [ErroR](#) on Mon, 28 Dec 2009 11:55:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://www.pokemonca.net/rh/index.php?mod=Tutorials&action=view&id=111>
here's the tutorial, but no images

Subject: Re: normal maps and glow shaders with WDump
Posted by [PGPG](#) on Mon, 28 Dec 2009 11:59:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

the link doesn't work. it shows me, that the website doesn't exist

Subject: Re: normal maps and glow shaders with WDump
Posted by [Tupolev TU-95 Bear](#) on Mon, 28 Dec 2009 12:07:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

PGPG wrote on Mon, 28 December 2009 11:59 the link doesn't work. it shows me, that the website doesn't exist

it works

Subject: Re: normal maps and glow shaders with WDump

Posted by [PGPG](#) on Mon, 28 Dec 2009 12:13:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

maybe someone of you can save the website (as html) and post it for me.
(mostly its File->Save in your browser)

Subject: Re: normal maps and glow shaders with WDump

Posted by [ErroR](#) on Mon, 28 Dec 2009 15:19:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

here

File Attachments

1) [RenHelp.net - Everything C&C Renegade!.URL](#), downloaded 240 times

Subject: Re: normal maps and glow shaders with WDump

Posted by [Omar007](#) on Mon, 28 Dec 2009 15:47:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here is it as HTML. I fixed the pictures for you too

You can click any other button (like the top menu) and it will send you to the page on <http://www.pokemonca.net/rh/> that is supposed to be on that button

Use it by unzipping and running the "index.php.htm" file

File Attachments

1) [TUT+PICS.zip](#), downloaded 202 times

Subject: Re: normal maps and glow shaders with WDump

Posted by [PGPG](#) on Mon, 28 Dec 2009 17:37:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

TY very much!
