

---

Subject: Kills Frosted Tanks

Posted by [anant](#) on Mon, 08 Feb 2010 06:05:50 GMT

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I take no credibilty.

NOD

<http://syckaudio.com/renegadeskins/users/kill/Nod%20Frost-ice-ice-trads%20pack.z ip>  
GDI

<http://syckaudio.com/renegadeskins/users/kill/tib-gdi.zip>

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Subject: Re: Kills Frosted Tanks

Posted by [Sladewill](#) on Mon, 08 Feb 2010 08:55:05 GMT

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looking pretty good

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Subject: Re: Kills Frosted Tanks

Posted by [Tupolev TU-95 Bear](#) on Mon, 08 Feb 2010 17:51:16 GMT

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Kill's GDI tib tanks was already released.

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Subject: Re: Kills Frosted Tanks

Posted by [Good-One-Driver](#) on Tue, 09 Feb 2010 00:24:05 GMT

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Sexy

the stank is sexy

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Subject: Re: Kills Frosted Tanks

Posted by [Sladewill](#) on Tue, 09 Feb 2010 00:41:37 GMT

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looks a bit like C&C Generals, good quality.

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Subject: Re: Kills Frosted Tanks

Posted by [zeratul](#) on Tue, 09 Feb 2010 00:45:25 GMT

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Apache

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Subject: Re: Kills Frosted Tanks  
Posted by [Sean](#) on Tue, 09 Feb 2010 03:22:04 GMT  
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Good-One-Driver wrote on Mon, 08 February 2010 18:24Sexy  
the stank is sexy

That stank is on game-maps.net I believe..

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Subject: Re: Kills Frosted Tanks  
Posted by [Good-One-Driver](#) on Tue, 09 Feb 2010 03:47:23 GMT  
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I made it and I think it might be

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Subject: Re: Kills Frosted Tanks  
Posted by [Sir Kane](#) on Tue, 09 Feb 2010 07:00:44 GMT  
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What the fuck.

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Subject: Re: Kills Frosted Tanks  
Posted by [reborn](#) on Tue, 09 Feb 2010 12:41:56 GMT  
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Who took the screenshots?

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Subject: Re: Kills Frosted Tanks  
Posted by [Tupolev TU-95 Bear](#) on Tue, 09 Feb 2010 15:25:55 GMT  
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reborn wrote on Tue, 09 February 2010 12:41Who took the screenshots?  
Probably kill.

---

---

Subject: Re: Kills Frosted Tanks  
Posted by [cnc95fan](#) on Tue, 09 Feb 2010 15:57:32 GMT

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I smell clearscope

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Subject: Re: Kills Frosted Tanks  
Posted by [reborn](#) on Tue, 09 Feb 2010 17:59:06 GMT  
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Look at the mammoth tank picture...

Building bars for each team, vehicle health meter, and how many too.

---

---

Subject: Re: Kills Frosted Tanks  
Posted by [GEORGE ZIMMER](#) on Tue, 09 Feb 2010 20:54:10 GMT  
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Sir Kane wrote on Tue, 09 February 2010 01:00What the fuck.  
Pretty much this.

These aren't good, they're just shitty shiny textures lazily thrown on top of the normal texture, with horribly mismatching colors I might add (Green, black, and cyan? Even some yellow? Really?).

On top of that, sure is clearscope and buildingbars in here.

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Subject: Re: Kills Frosted Tanks  
Posted by [HaTe](#) on Tue, 09 Feb 2010 21:25:54 GMT  
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Renegade forums mod section update: If you make skins, and plan on releasing them here, please don't read the replies. You will never want to release something here again.

Call it helping, call it constructive criticism, call it whatever you want....i, and others, see it as certain people being asses. C'mon, if you think it's shit, then pm him telling him it's not good and why, not try to embarrass him by posting that it looks like shit. It took him time to make it, the least you can do is take it to pm.

I happen to like some of them, and dislike others, but you don't see me saying they look like shit. It's like some people just want to get topics moved to heated discussions, just so they can argue more. If it's not nice in your opinion, then pm him with why you think it isn't.

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Subject: Re: Kills Frosted Tanks  
Posted by [Carrierll](#) on Tue, 09 Feb 2010 21:30:57 GMT

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I'd rather the abuse was in the public domain, that way it's quicker for me to take mod action.

I'm not sure what to do here, because the complaints are in several categories:

- 1) Valid criticism.
- 2) Invalid criticism (no reasoning - SK, I'm looking at you here)
- 3) Valid discussion of the fact the SS display cheats.

Some posts contain more than one of these categories, so I'm going to have to leave it where it is.  
:-s

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Subject: Re: Kills Frosted Tanks  
Posted by [HaTe](#) on Tue, 09 Feb 2010 21:32:28 GMT  
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where it is for now\*

Guaranteed that as soon as he sees my post, he will flame away.....i'm going to ignore it to save you the trouble, but i am not sure if others will or not.

---

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Subject: Re: Kills Frosted Tanks  
Posted by [Rocko](#) on Tue, 09 Feb 2010 22:55:09 GMT  
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silent kane should be banned for the same reason that aircraftkiller was

interesting skins btw

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Subject: Re: Kills Frosted Tanks  
Posted by [Good-One-Driver](#) on Tue, 09 Feb 2010 23:30:43 GMT  
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Who gives a fuck about BB's and CLeAR Scope?

And it is a very good skin pack

---

---

Subject: Re: Kills Frosted Tanks  
Posted by [HaTe](#) on Tue, 09 Feb 2010 23:36:18 GMT  
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Quote:Who gives a fuck about BB's and CLeAR Scope?

Lol, and with that, a split is needed (well, will be, as soon as people see that reply). To controversial of a subject for this forums, arguments are bound to come up with these sort of questions.

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Subject: Re: Kills Frosted Tanks  
Posted by [Good-One-Driver](#) on Tue, 09 Feb 2010 23:41:27 GMT  
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Ok first of all bb's are released and come with every HUD now  
and clear scope was released here to

---

---

Subject: Re: Kills Frosted Tanks  
Posted by [HaTe](#) on Wed, 10 Feb 2010 01:07:04 GMT  
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Doesn't mean they aren't an advantage...i use them on 1 of my comps, and go puremode on my other....they both are advantages. I'm not for or against them, just that so many people had them, i thought it'd make it fair for myself by doing so too. I only use them like 1/10 times i play though, cuz they're on my sucky computer.

---

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Subject: Re: Kills Frosted Tanks  
Posted by [reborn](#) on Wed, 10 Feb 2010 06:32:07 GMT  
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---

It's not just clear scope and building bars. It also displays the vehicles health, and how many of them (at least).

---

---

Subject: Re: Kills Frosted Tanks  
Posted by [Sean](#) on Wed, 10 Feb 2010 15:26:11 GMT  
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reborn wrote on Wed, 10 February 2010 00:32It's not just clear scope and building bars. It also displays the vehicles health, and how many of them (at least).

TT will block them anyways

Let em have fun while they can, can't wait to see them suck w/o there advantages

---

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Subject: Re: Kills Frosted Tanks  
Posted by [Sir Kane](#) on Wed, 10 Feb 2010 18:08:38 GMT  
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---

I think out of you all, GEORGE ZIMMER is the only one with sense here.

---

Subject: Re: Kills Frosted Tanks  
Posted by [CarrierII](#) on Wed, 10 Feb 2010 18:42:10 GMT  
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---

Then demonstrate you have sense by stating WHY you felt the response "What the fuck." was appropriate!

That's not complex!

---

Subject: Re: Kills Frosted Tanks  
Posted by [Sir Kane](#) on Fri, 12 Feb 2010 19:39:48 GMT  
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---

Just look at it and you know why "What the fuck.".

---

Subject: Re: Kills Frosted Tanks  
Posted by [CarrierII](#) on Fri, 12 Feb 2010 19:43:43 GMT  
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---

Be that as it may or may not, George Zimmer posted a logical set of reasons as to why that's valid, you didn't.

This is my gripe.

---

Subject: Re: Kills Frosted Tanks  
Posted by [Sir Kane](#) on Fri, 12 Feb 2010 22:40:23 GMT  
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---

"What the fuck." was just a short version of what GEORGE ZIMMER said.

---

Subject: Re: Kills Frosted Tanks  
Posted by [Altzan](#) on Sat, 13 Feb 2010 05:37:30 GMT  
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Sir Kane wrote on Fri, 12 February 2010 13:39Just look at it

He did. He still doesn't get why. Telling him to look again isn't going to help...

---

---

Subject: Re: Kills Frosted Tanks

Posted by [Carrierll](#) on Sat, 13 Feb 2010 20:30:05 GMT

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Altzan wrote on Sat, 13 February 2010 05:37Sir Kane wrote on Fri, 12 February 2010 13:39Just look at it

He did. He still doesn't get why. Telling him to look again isn't going to help...

If I may be honest, I did get why, it's all the reasons Geroge posted, it's just that SK didn't bother to type those, or any sort of reason at all, which makes the post little more than literate trolling.

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