Subject: can I use orca in multiplayer practice by changing the map? Posted by challenger on Fri, 19 Feb 2010 19:56:07 GMT

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can I use orca in multiplayer practice by changing the map? please!!!

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by Omar007 on Fri, 19 Feb 2010 20:45:26 GMT

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Yes, but those maps wont have bots unless you have a flying map that has bots

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by Wiener on Fri, 19 Feb 2010 22:22:42 GMT View Forum Message <> Reply to Message

set up a lan game with 1 player and don't make it dedicated server (its dedi by default). Then you can put on any map you want and play them alone. Multiplayer training is hourglass only. But, as omar said, there are certain maps with bots you can download if you need any targets

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by challenger on Sat, 20 Feb 2010 11:21:03 GMT View Forum Message <> Reply to Message

i don't want to need any human player to use ORCA. do you understand? i did like this but i can't change map, i really bored this map because i want to use ORCA: http://i1002.hizliresim.com/2010/2/20/3474.jpg

i did like this http://i1002.hizliresim.com/2010/2/20/3477.jpg

edit: i learnt this:

http://img202.imageshack.us/img202/978/sayfae.jpg

but: http://img638.imageshack.us/img638/6817/pending.jpg

my character can't move :S

HELLO!!! HELP ME

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by Omar007 on Sat, 20 Feb 2010 12:01:54 GMT

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Only logical explanation is the player count isnt on 1

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by challenger on Sat, 20 Feb 2010 12:28:34 GMT

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what did you mean? you know my english is a little :s

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by Omar007 on Sat, 20 Feb 2010 15:11:00 GMT View Forum Message <> Reply to Message

When you enter the mainmenu click on "Multiplay LAN". Then in the lower right corner click "Host Game".

Here should be an option "# of players". Make sure this is on 1

PS> If you dont understand english good enough try google translate on the post you want to read

File Attachments

1) 1player.png, downloaded 1457 times

Host Option Command & Conquer Game Name: Dedicated Basic Password: # of Players: Gameplay Nod Preferred Side 192,168 IP Address: Advanced **Victory Conditions** Map Cycle Back

Subject: Re: can I use orca in multiplayer practice by changing the map? Posted by challenger on Sat, 20 Feb 2010 15:45:10 GMT

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i did what you explained me but, it is still unworked and although I entered the game (HOST GAME), I could not use my character with my directions P.S:When I changed my map, I could not use my character.