
Subject: Server crash at the end of a map

Posted by [\[KH\]LordOfDeath](#) on Fri, 30 Apr 2010 17:13:53 GMT

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hi,

I've rent a ren server from BlackIntel
after i put LuaPlaugin.dll in the Plugin section on ssgm.ini
the server crash after each ended map

all versions crash the server except for version 1

i can't understand the crashdump file
maybe someone of you can

EDIT:

[Version]

SSGM=2.0.2

Scripts=3.4.1

BHS=3.4

File Attachments

1) [crashdump16.txt](#), downloaded 511 times
