
Subject: renguard problem

Posted by [ptrhip](#) on Sun, 30 May 2010 20:33:22 GMT

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im having a problem with renguard i cant use my pistol mod it shuts down if u need the link to it its game-maps.net and look for urimas desert_eagle plz help

Subject: Re: renguard problem

Posted by [zeratul](#) on Mon, 31 May 2010 05:21:10 GMT

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It's not on the (best way to put it i can think of) Exception(for lack of better word) List

Subject: Re: renguard problem

Posted by [Carrierll](#) on Mon, 31 May 2010 09:21:35 GMT

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Probably because it's not on the allowed models (or exceptions) list as Zeratul just said.

Subject: Re: renguard problem

Posted by [danpaul88](#) on Sat, 05 Jun 2010 10:20:33 GMT

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Zeratul wrote on Mon, 31 May 2010 06:21It's not on the (best way to put it i can think of) Exception(for lack of better word) List

Just for reference the best word to describe it would probably be 'whitelist', the opposite of a blacklist.

And no, modified W3D files are not permitted by RenGuard as they can be used to cheat (ie: big head). Hence only models which have been added to the aforementioned whitelist after having being checked by the RenGuard team are permitted to be in your data folder.

You can either;

- 1) Play without RenGuard
- 2) Delete the modified pistol model
- 3) Beg the RenGuard team to add the model to the whitelist and wait to see what happens.

In reality 1 and 2 are your only viable options, at this point I doubt anything else is going to get added to the whitelist.
