
Subject: [skin] Rusted Bullet Holes
Posted by [zeratul](#) on Sun, 20 Jun 2010 12:08:00 GMT
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Nothing needed to describe it...

image

File Attachments

1) [ScreenShot22.png](#), downloaded 1080 times



2) [d_bh_s_metal1.dds](#), downloaded 246 times
3) [d_bh_s_metal2.dds](#), downloaded 268 times
4) [d_bh_s_metal3.dds](#), downloaded 272 times

Subject: Re: [skin] Rusted Bullet Holes

Posted by [ErroR](#) on Sun, 20 Jun 2010 14:26:28 GMT

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no noticeable difference

Subject: Re: [skin] Rusted Bullet Holes

Posted by [zeratul](#) on Sun, 20 Jun 2010 14:34:16 GMT

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ErroR wrote on Sun, 20 June 2010 08:26no noticeable difference
the original was a silver color

Subject: Re: [skin] Rusted Bullet Holes

Posted by [crys992](#) on Sun, 20 Jun 2010 16:18:37 GMT

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Thats the first skin for the bullet holes that i like

Maybe you can do it for the others too? Maybe some other glass bullet holes? Im sick of the standard one

Subject: Re: [skin] Rusted Bullet Holes

Posted by [zeratul](#) on Sun, 20 Jun 2010 16:22:52 GMT

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crys992 wrote on Sun, 20 June 2010 10:18Thats the first skin for the bullet holes that i like

Maybe you can do it for the others too? Maybe some other glass bullet holes? Im sick of the standard one

If i can make it look good i can do it ill keep you updated

Subject: Re: [skin] Rusted Bullet Holes

Posted by [snpr1101](#) on Mon, 21 Jun 2010 05:49:56 GMT

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Metal sure does corrode fast in Renegade.

Subject: Re: [skin] Rusted Bullet Holes

Posted by [zeratul](#) on Mon, 21 Jun 2010 17:58:27 GMT

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snpr1101 wrote on Sun, 20 June 2010 23:49Metal sure does corrode fast in Renegade.
Within nanoseconds

Subject: Re: [skin] Rusted Bullet Holes
Posted by [Altzan](#) on Wed, 23 Jun 2010 04:02:18 GMT
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Cannot unsee eyeballs staring from the wall

Subject: Re: [skin] Rusted Bullet Holes
Posted by [lildanny](#) on Wed, 30 Jun 2010 11:31:10 GMT
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crysis992 wrote on Sun, 20 June 2010 11:18
Maybe you can do it for the others too? Maybe some other glass bullet holes? Im sick of the standard one

This what you mean?:
<mod edit: unwanted website>

EDIT: I see Zeratul made some too, sorry for the mistake.

Subject: Re: [skin] Rusted Bullet Holes
Posted by [Clark Kent](#) on Thu, 01 Jul 2010 02:52:05 GMT
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Altzan wrote on Tue, 22 June 2010 23:02Cannot unsee eyeballs staring from the wall

http://www.renegadeforums.com/index.php?t=msg&goto=369338&rid=25182&srch=eyeball+bullet+holes#msg_369338

You may remember these since you posted in the thread.

Subject: Re: [skin] Rusted Bullet Holes
Posted by [zeratul](#) on Thu, 01 Jul 2010 06:10:38 GMT
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Clark Kent wrote on Wed, 30 June 2010 20:52Altzan wrote on Tue, 22 June 2010 23:02Cannot unsee eyeballs staring from the wall

http://www.renegadeforums.com/index.php?t=msg&goto=369338&rid=25182&srch=eyeball+bullet+holes#msg_369338

You may remember these since you posted in the thread.
I knew what he was referencing when he said it... made me laugh

Subject: Re: [skin] Rusted Bullet Holes
Posted by [HaTe](#) on Sat, 03 Jul 2010 18:49:02 GMT
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How dare danny link to a site with known building bars release!
