
Subject: [Model Replacment] Turrets
Posted by [Good-One-Driver](#) on Mon, 02 Aug 2010 05:59:06 GMT
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VERSION 2.5

<http://www.youtube.com/watch?v=Rv0uYQuUUog>

Made By Di3HardNL & Good-One-Driver
Download Link: <http://snipersdream.freeforums.org/download/file.php?id=117>

File Attachments

1) [Turret_v2.5.zip](#), downloaded 269 times

Subject: Re: [Model Replacment] Turrets
Posted by [Good-One-Driver](#) on Mon, 02 Aug 2010 06:01:48 GMT
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TURRET VERSION 2.6

<http://www.youtube.com/watch?v=vluWweXxmSQ>

Made By: Di3HardNL , Good-One-Driver
Download Link: <http://snipersdream.freeforums.org/download/file.php?id=118>

File Attachments

1) [Turret_V2.6.zip](#), downloaded 246 times

Subject: Re: [Model Replacment] Turrets
Posted by [Altzan](#) on Tue, 03 Aug 2010 05:08:15 GMT
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Can't you disable your HUD when screencapping for goodness' sake? It's like driving up to me with a pimped-out gangster car and asking me for my opinion on just the hood ornament or something.

Subject: Re: [Model Replacment] Turrets
Posted by [Hypnos](#) on Tue, 03 Aug 2010 12:53:25 GMT

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So, feel free to enlighten me, again - why there is a GDI soldier manning the Nod turret. Get it fixed or it just looks forever stupid.

Subject: Re: [Model Replacment] Turrets
Posted by [Tupolev TU-95 Bear](#) on Tue, 03 Aug 2010 13:01:12 GMT
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Hypnos wrote on Tue, 03 August 2010 13:53So, feel free to enlighten me, again - why there is a GDI soldier manning the Nod turret. Get it fixed or it just looks forever stupid.
Thats because the GDI engineer was from Di3HardNL's weapons factory interior

Subject: Re: [Model Replacment] Turrets
Posted by [Hypnos](#) on Tue, 03 Aug 2010 13:35:03 GMT
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Pfft, sucks until it's a nod solider manning the turret.

Subject: Re: [Model Replacment] Turrets
Posted by [Di3HardNL](#) on Tue, 03 Aug 2010 17:55:37 GMT
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if you rip some of my interior, then atleast rip it good..
the textures look totally messed up

Subject: Re: [Model Replacment] Turrets
Posted by [Spyder](#) on Mon, 23 Aug 2010 08:52:35 GMT
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Perverts with your dirty pictures
