Subject: Just a Musical Thought
Posted by Altzan on Tue, 28 Sep 2010 03:47:40 GMT

I know it's possible to edit building W3D's so music plays by the MCT and whatnot, but is it possible to attach music to a character or vehicle? Just a random idea, it would be cool to hear specific battle anthems for a certain char/veh when you use them.

Subject: Re: Just a Musical Thought
Posted by danpaul88 on Tue, 28 Sep 2010 07:41:22 GMT

Until you get a battle between 5 different infantry units with 5 different sets of music trying to down each other out... that would be torture to the ears...

Actually, given Renegade's tiny limit on the number of concurrent sounds, the music would probably get wiped out by all the firing sounds, the same way tank track sounds sometimes disappear if your in a large battle with lots of sounds going on at once.