
Subject: Patch meant to have rail?

Posted by [zeratul](#) on Sun, 06 Mar 2011 19:59:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

I found rail in patches dds file name been curious about it since...

Was Patch meant to have a rail gun?

File Attachments

1) [patch rail.png](#), downloaded 612 times

 hud_cnc_gpatch rail dds

Subject: Re: Patch meant to have rail?

Posted by [R315r4z0r](#) on Sun, 06 Mar 2011 21:03:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

That's just the texture used in the Purchase Terminal menu that you select to buy Patch.

The name means nothing. GDI's chaingunner has the filename "hud_cnc_goffshot.dds" but that doesn't mean he was supposed to have a shotgun.

Subject: Re: Patch meant to have rail?

Posted by [GEORGE ZIMMER](#) on Mon, 07 Mar 2011 00:50:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

R315r4z0r wrote on Sun, 06 March 2011 14:03That's just the texture used in the Purchase Terminal menu that you select to buy Patch.

The name means nothing. GDI's chaingunner has the filename "hud_cnc_goffshot.dds" but that doesn't mean he was supposed to have a shotgun.

Actually, he probably was. Nod officers had them in the missions, so it's likely there was going to be an alternative officer loadout.

Also, there was going to be grenade upgrades, including Napalm and Tiberium grenades.
