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Subject: Voice Acting  
Posted by [zunnie](#) on Fri, 20 May 2011 20:47:18 GMT  
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Hey guys does anyone know of a good program to manipulate a voice?  
I want to record briefings and objective messages etc. But my voice isnt the greatest around lol

Or is someone interested in DOING them for me maybe?

Plz join irc.mp-gaming.com #mp-coop4 if you are interested

Greetz zunnie

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Subject: Re: Voice Acting  
Posted by [\\_SSnipe\\_](#) on Sat, 21 May 2011 06:41:23 GMT  
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scramby?

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Subject: Re: Voice Acting  
Posted by [Dave Anderson](#) on Sat, 21 May 2011 08:39:47 GMT  
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I use Adobe Soundbooth. I know very little about it as I just started using it, but so far I've been able to achieve every effect I've wanted so far. Other then that, I know nothing about editing sounds.

Attached is an example, I was trying to acheive the 'Cabal' voice effect.

Another, a soundbyte for a video with my product launch when the time comes.

#### File Attachments

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- 1) [Decreased\\_Productivity.wma](#), downloaded 207 times
  - 2) [FaultTrack\\_Production.wma](#), downloaded 198 times
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Subject: Re: Voice Acting  
Posted by [Spyder](#) on Sat, 21 May 2011 08:39:59 GMT  
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Morphvox pro

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Subject: Re: Voice Acting

Posted by [kamuixmod](#) on Sat, 21 May 2011 12:40:49 GMT

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im using a programm for 670 Euro but i dont know much about it so far now im able to re-produce custom Glados voices

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Subject: Re: Voice Acting

Posted by [renalpha](#) on Mon, 23 May 2011 10:59:13 GMT

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use fruity loops with auto tune. This will clean out your voice. But yes you need a studio mic. After that try pitching your voice.

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