Subject: Looking for models and shit for my map
Posted by iRANian on Sun, 22 May 2011 17:55:52 GMT
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A few good mappers used to have some of the stuff they have (e.g. walls and guard tower models) up for download, but I can't find anything these days. Any help?

Subject: Re: Looking for models and shit for my map
Posted by danpaul88 on Sun, 22 May 2011 18:04:59 GMT
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I know there is a bunch of stuff on the Westwood FTP, not sure if that's what your looking for?

ftp://ftp.westwood.com/pub/renegade/tools/

The buildings.zip and vehicleModels.zip include a lot of assets from the SP games and some stuff which never made it into the game at all as I recall.

There's also some nice stuff on game-maps;

http://ren.game-maps.net/

Subject: Re: Looking for models and shit for my map
Posted by zunnie on Sun, 22 May 2011 19:05:04 GMT
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Westwood's ftp was taken down

Subject: Re: Looking for models and shit for my map
Posted by danpaul88 on Sun, 22 May 2011 19:24:26 GMT
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zunnie wrote on Sun, 22 May 2011 20:05Westwood's ftp was taken down

I just downloaded both the files I named from it so... no it wasn't?

EDIT;
Very interesting... on my laptop ftp.westwood.com goes to the old westwood FTP and it works perfectly. On my desktop I get some kind of EA ftp site? Looks like someone at EA fucked up something...

Subject: Re: Looking for models and shit for my map
Posted by zunnie on Sun, 22 May 2011 19:37:23 GMT
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Can you download all the files for me and send me sometime later? I willplace them on game-maps before the ftp goes down for good

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Subject: Re: Looking for models and shit for my map
Posted by reborn on Sun, 22 May 2011 19:40:08 GMT
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lone0001 I think has already done so...

http://wwftp.unifiedtech.org/

Subject: Re: Looking for models and shit for my map
Posted by iRANian on Sun, 22 May 2011 23:00:33 GMT
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Thanks guys, but I already have the WW stuff. I got everything to complete a Renegade map with, i'm looking for assets like halo38 and titanx177 used to have on their site, e.g. guard towers. I downloaded a bunch of skins, textures and models (e.g. beta stuff) but it isn't that much I could find compared to a few years ago.

Subject: Re: Looking for models and shit for my map
Posted by Lone0001 on Mon, 23 May 2011 00:01:39 GMT
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http://downloads.cncfps.com/Renegade/Modding/Models/

Also, there's a building pack from halo38 there:
http://downloads.cncfps.com/Renegade/Modding/Models/halo38_building_pack.zip

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Subject: Re: Looking for models and shit for my map
Posted by Gen_Blacky on Mon, 23 May 2011 00:44:31 GMT
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Vegetation , Trees , Tiberium , Rocks , other stuff

http://www.mediafire.com/?0m544uvt20gvmeq

Subject: Re: Looking for models and shit for my map
Posted by TNaismith on Mon, 23 May 2011 08:41:41 GMT
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You've specified guard towers a few times in your posts already, so I'm assuming your at least looking for that kind of stuff.

Were you thinking of DeathLink6.0 website? You kept mentioning guard towers and so that's the first thing that came to mind. I stumbled across DeathLink's website a few years ago while looking for a guard tower model. Lots of the models he used to have up there were apparently stuff from Westwood, but re-touched and 'more cleanly modeled'. I'm not too good with the lingo, but I assume it was somewhat customized and might be what your looking for.

Take a look at the screenshots and check if this is what your searching for. The screenshots were taken from his 'Models' page:

On Feb. 16th 2011 he made a topic here on Renforums saying he was going to take it down (here). I've done a quick skim of the models section on Game-maps.net and haven't seen any of his stuff posted up there. In the original topic, he also posted a download link that contained his entire website, including models/other releases.

(http://www.renegadeforums.com/index.php?t=msg&th=37367&start=0&rid=2 1071)DL60 wrote on Wed, 16 February 2011 16:00Content- and pagefiles of http://deathlink.ut-ccr.de/

Download it if you want before it goes offline.

Download
You'll need to unzip and wade through the files yourself to find the models seen in the pictures above.

Also, like some other people mentioned already, there are a bunch of beta models scattered here and there across the internet and embedded among different EA/Westwood/Renegade downloads. Reaver11 has made a topic (here) which has so far collectively put them all together into one download-able file. He continues to update it (I'm guessing) whenever he finds new things. You might want to give it a try if you haven't already.

 http://www.renegadeforums.com/index.php?t=msg&th=35819&start=0&rid=2 1071

Subject: Re: Looking for models and shit for my map
Posted by Reaver11 on Mon, 23 May 2011 09:58:38 GMT
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TNaismith wrote on Mon, 23 May 2011 01:41
Also, like some other people mentioned already, there are a bunch of beta models scattered here and there across the internet and embedded among different EA/Westwood/Renegade downloads. Reaver11 has made a topic (here) which has so far collectively put them all together into one download-able file. He continues to update it (I'm guessing) whenever he finds new things. You might want to give it a try if you haven't already.

   http://www.renegadeforums.com/index.php?t=msg&th=35819&start=0&rid=2 1071

I sure will continue updating it so if anyone has something new

Though that pack contains multiple structures it depends where you want to use them for some are not game ready.
Mainly missing damage aggregates.
So if you fix up a building for usage let me know so I can reupload it!

Subject: Re: Looking for models and shit for my map
Posted by iRANian on Mon, 23 May 2011 12:18:55 GMT
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Thanks, was looking for those packs.