Subject: boning a vehicle
Posted by NACHO-ARG on Sun, 29 May 2011 19:00:47 GMT
View Forum Message <> Reply to Message

i fallow the renhelp tutorial but i get confused cause the one who maded explain how to merge weels bones of the mammoth tank thas does not even exist: WheelC01R.00, wheelP01RL.00, WheelP02R.00.
wen i try to merge this files from mammoth model i cant find them, there a lot of weels but no the ones i write above, anyone knows what are the right ones i must merge?

Subject: Re: boning a vehicle
Posted by danpaul88 on Mon, 30 May 2011 17:13:48 GMT
View Forum Message <> Reply to Message

The mammoth tank has tracks and therefore has different bone names to a vehicle which uses wheels like the Humvee. The documentation that comes with LevelEdit explains the difference and how to use each type.

\see RenegadePublicTools\HowTo\Vehicles\How to Construct a Renegade Vehicle.htm
\see RenegadePublicTools\HowTo\Vehicles\Vehicles.doc

Subject: Re: boning a vehicle
Posted by NACHO-ARG on Tue, 31 May 2011 16:54:34 GMT
View Forum Message <> Reply to Message

thanks dan i will see what i can do

Subject: Re: boning a vehicle
Posted by halo2pac on Thu, 02 Jun 2011 04:07:10 GMT
View Forum Message <> Reply to Message

I'm sorry but I have to say it. Do you like boning tanks?

Subject: Re: boning a vehicle
Posted by Distrbd21 on Thu, 02 Jun 2011 10:52:35 GMT
View Forum Message <> Reply to Message

halo2pac wrote on Wed, 01 June 2011 23:07I'm sorry but I have to say it. Do you like boning tanks?
LOL'd so hard..

Subject: Re: boning a vehicle
Posted by iRANian on Thu, 02 Jun 2011 12:55:32 GMT
View Forum Message <> Reply to Message

DistrbdSt0rm21 wrote on Thu, 02 June 2011 03:52halo2pac wrote on Wed, 01 June 2011
23:07I'm sorry but I have to say it. Do you like boning tanks?
LOL'd so hard..
i didnt

Subject: Re: boning a vehicle
Posted by kamuixmod on Thu, 02 Jun 2011 15:10:37 GMT
View Forum Message <> Reply to Message

I see people with perverted thoughts

Subject: Re: boning a vehicle
Posted by halo2pac on Sat, 04 Jun 2011 20:34:02 GMT
View Forum Message <> Reply to Message

kamuixmod wrote on Thu, 02 June 2011 11:10I see people with perverted thoughts

So you like observing perversion? Isn't that the same as watching fetish porn?

Subject: Re: boning a vehicle
Posted by my486CPU on Mon, 06 Jun 2011 16:31:09 GMT
View Forum Message <> Reply to Message

I found this tutorial to be extremely helpful.

http://www.pokemonca.net/rh/index.php?mod=Tutorials&action=view&id=59

Subject: Re: boning a vehicle
Posted by Gen_Blacky on Mon, 06 Jun 2011 16:54:03 GMT
View Forum Message <> Reply to Message

You should also look at this

Subject: Re: boning a vehicle
Posted by my486CPU on Mon, 06 Jun 2011 19:14:05 GMT
View Forum Message <> Reply to Message

I almost forgot about that tutorial Gen_Blacky. I remember you gave me that link a while back and it was indeed helpful.
Ftw, why stop there we should also mention wire animation.

Here is a two part video tutorial:

Part1 http://www.youtube.com/watch?v=x5isvIAu6T8

Part2 http://www.youtube.com/watch?v=7QwB4ZFejQQ&feature=related

The tutorial was done in 3ds but you can do this in renx by manually assigning the controllers to your object's via Track View.

A bunch of renx screen-shots as to how to assign the controllers:

Edit: I should mention you don't have to do it the same way as he describes you can connect each wheel's rotation individually with the object that uses the position controller.
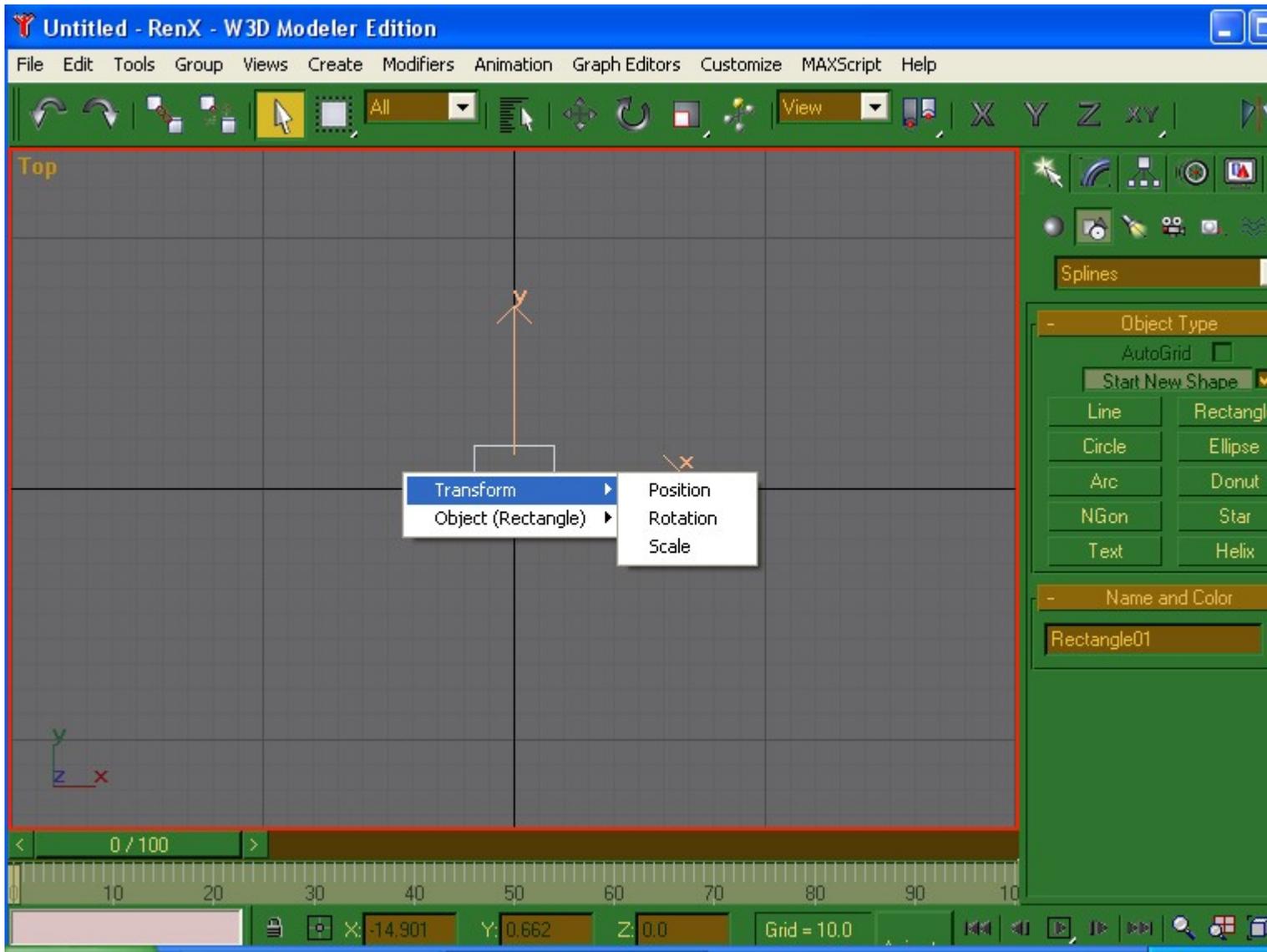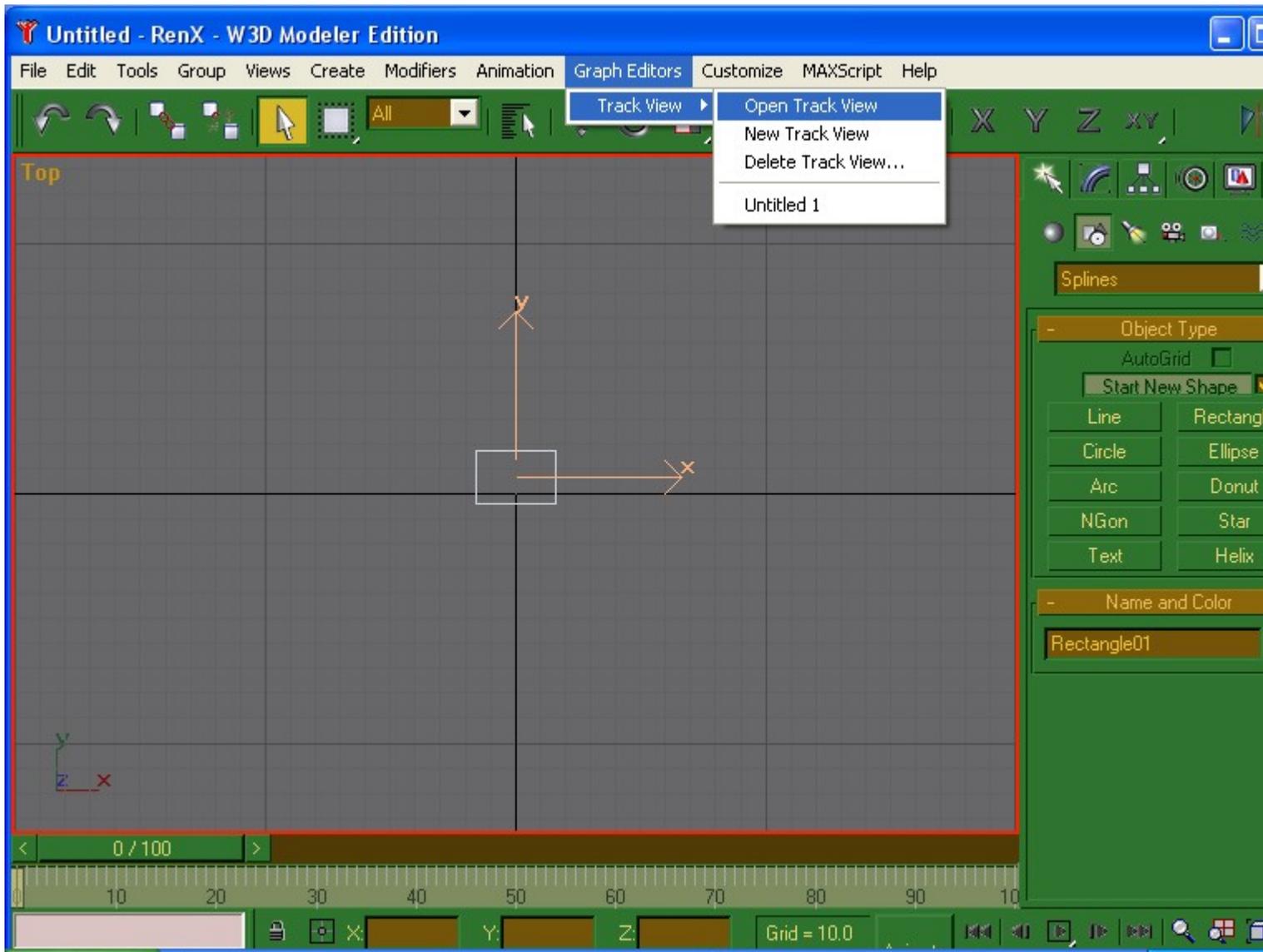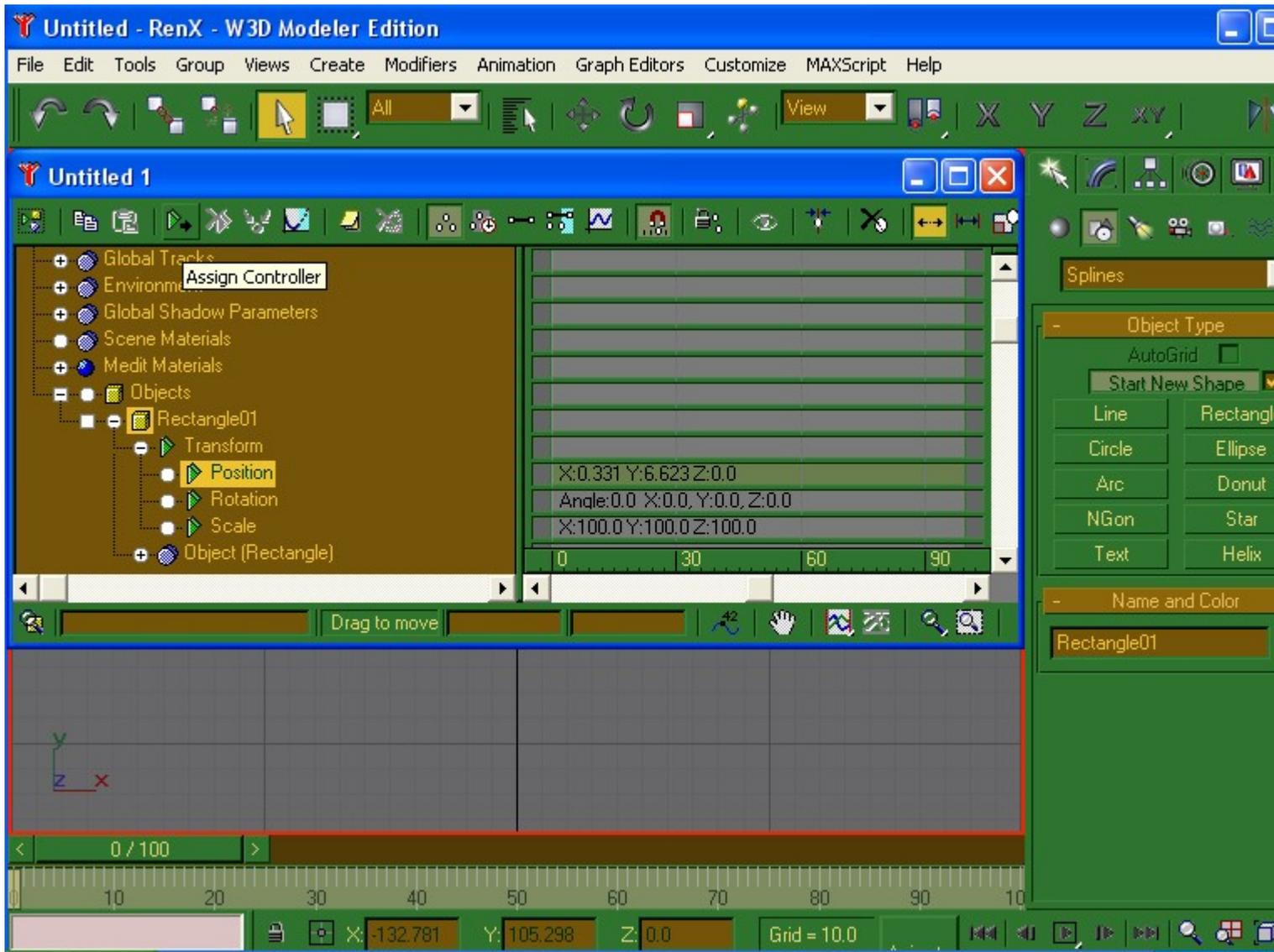
```
File Attachments
```
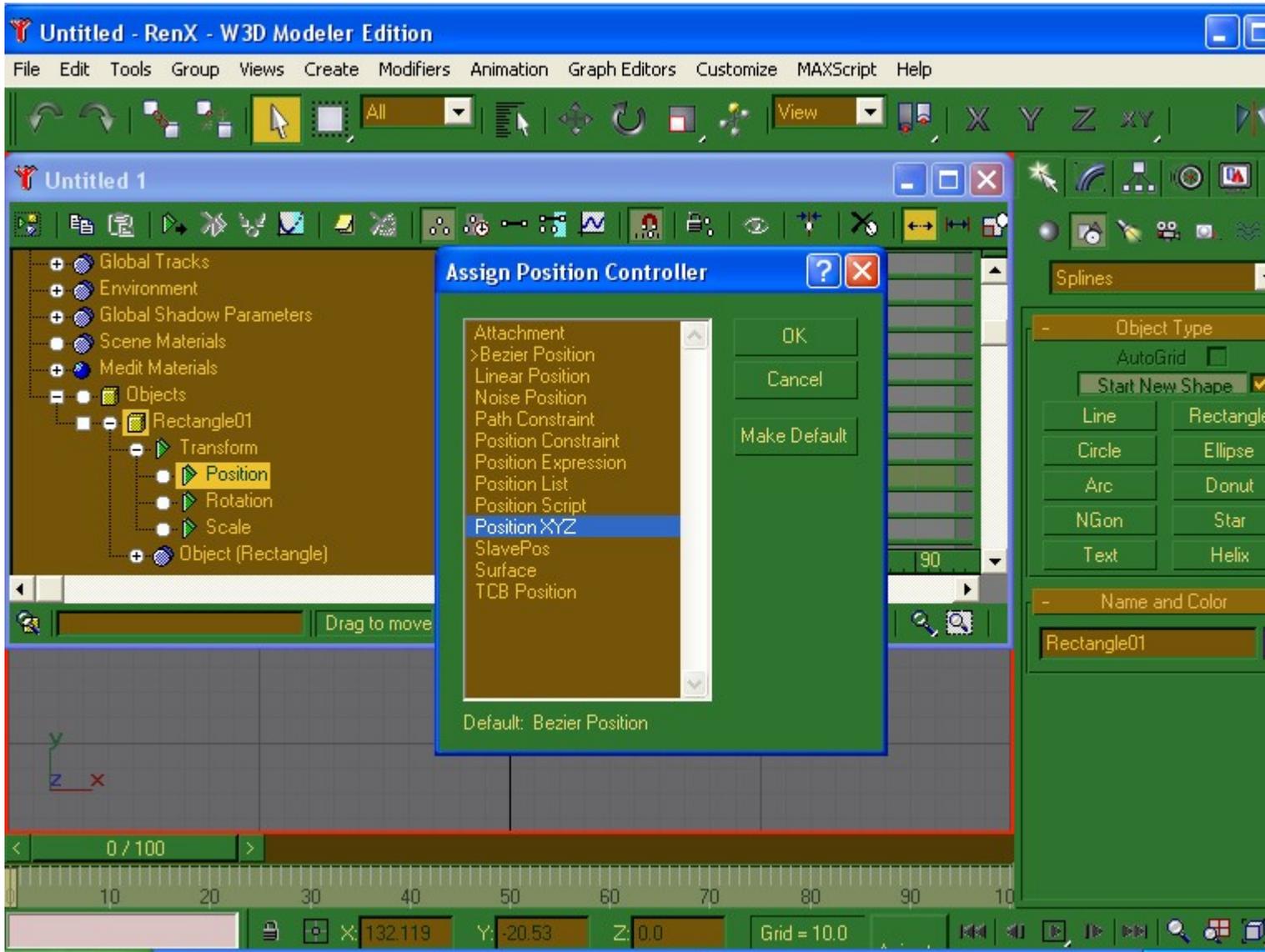1) ss1.jpg, downloaded 814 times
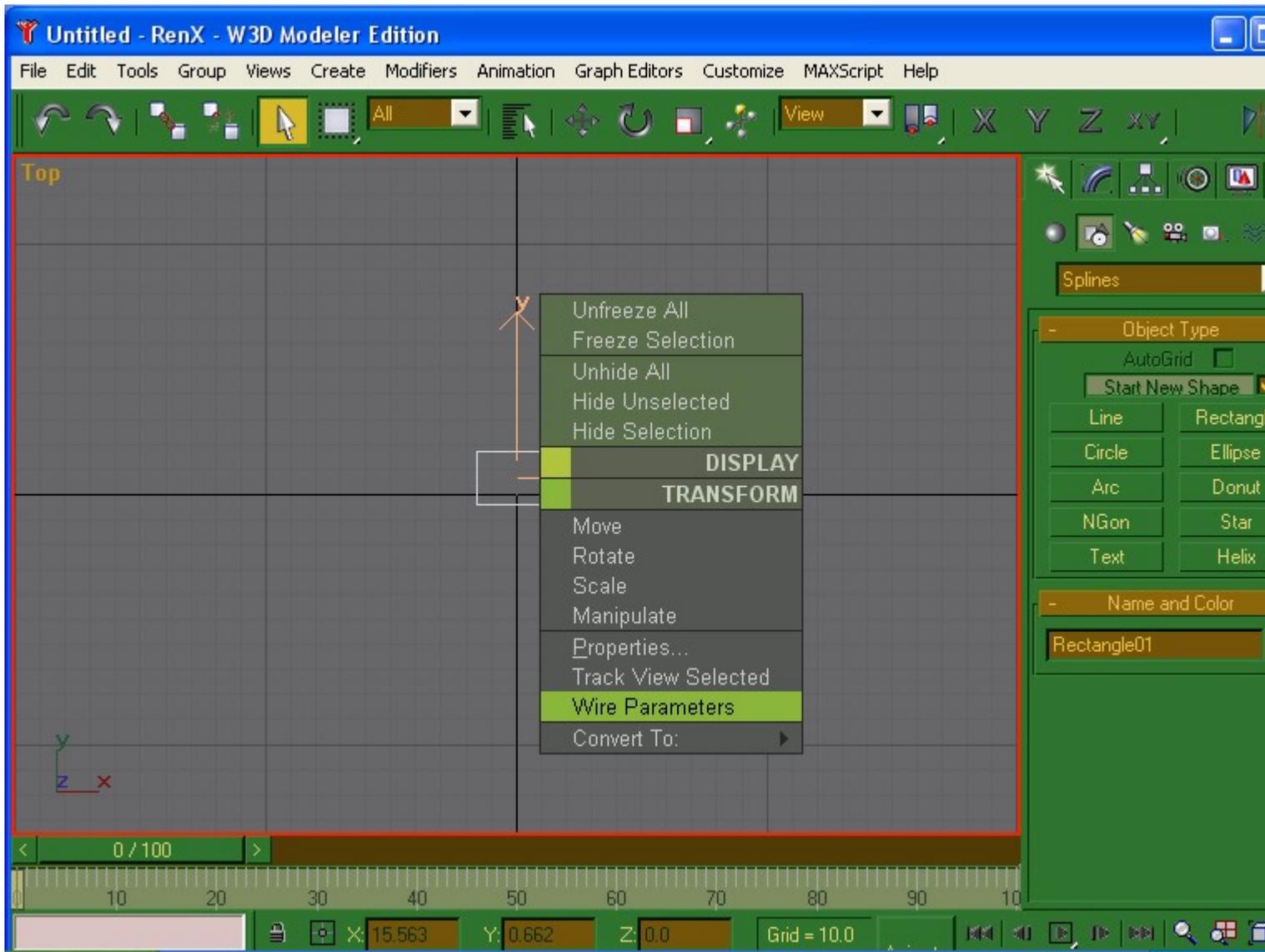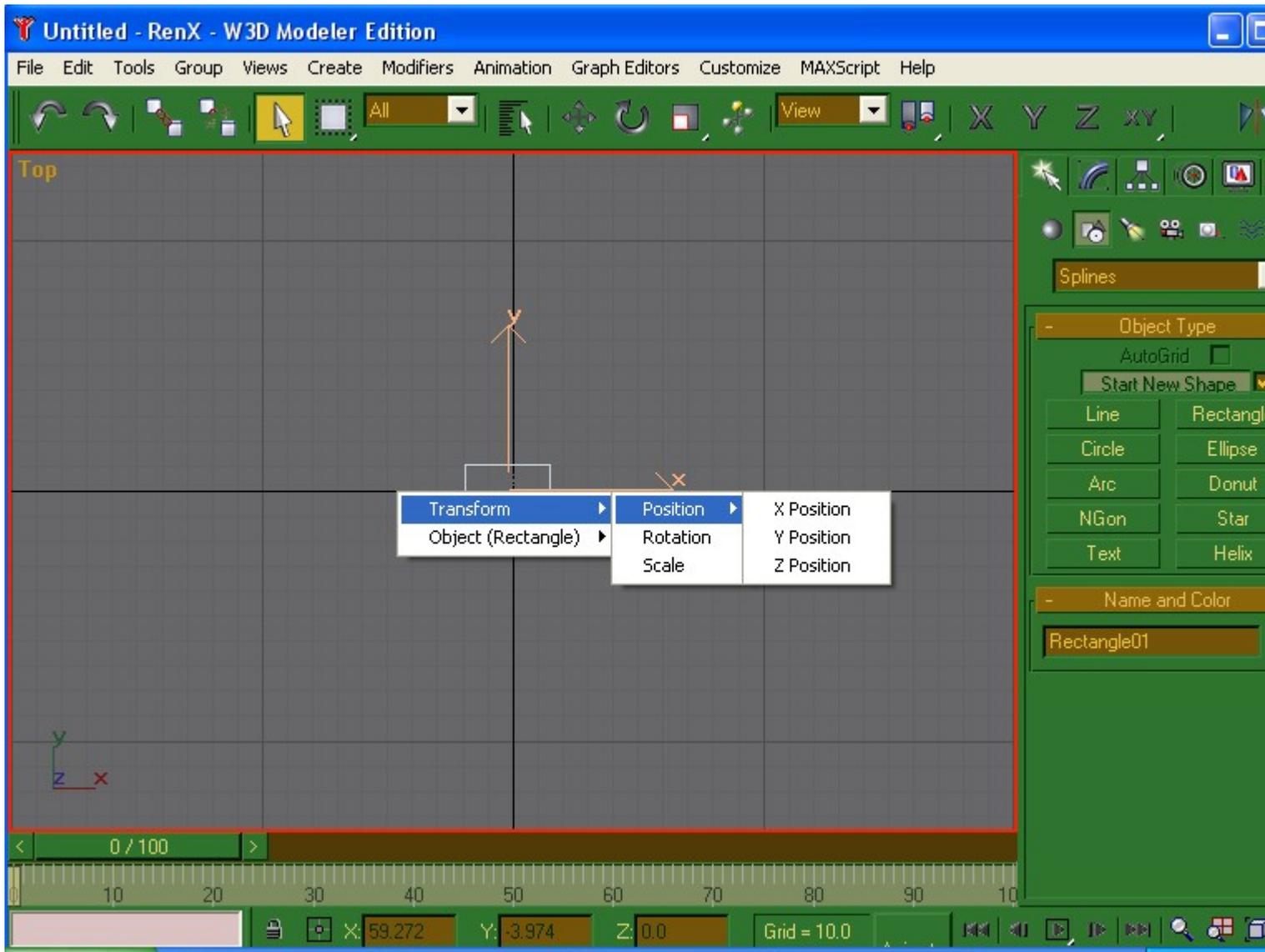
2) ss2.jpg, downloaded 811 times
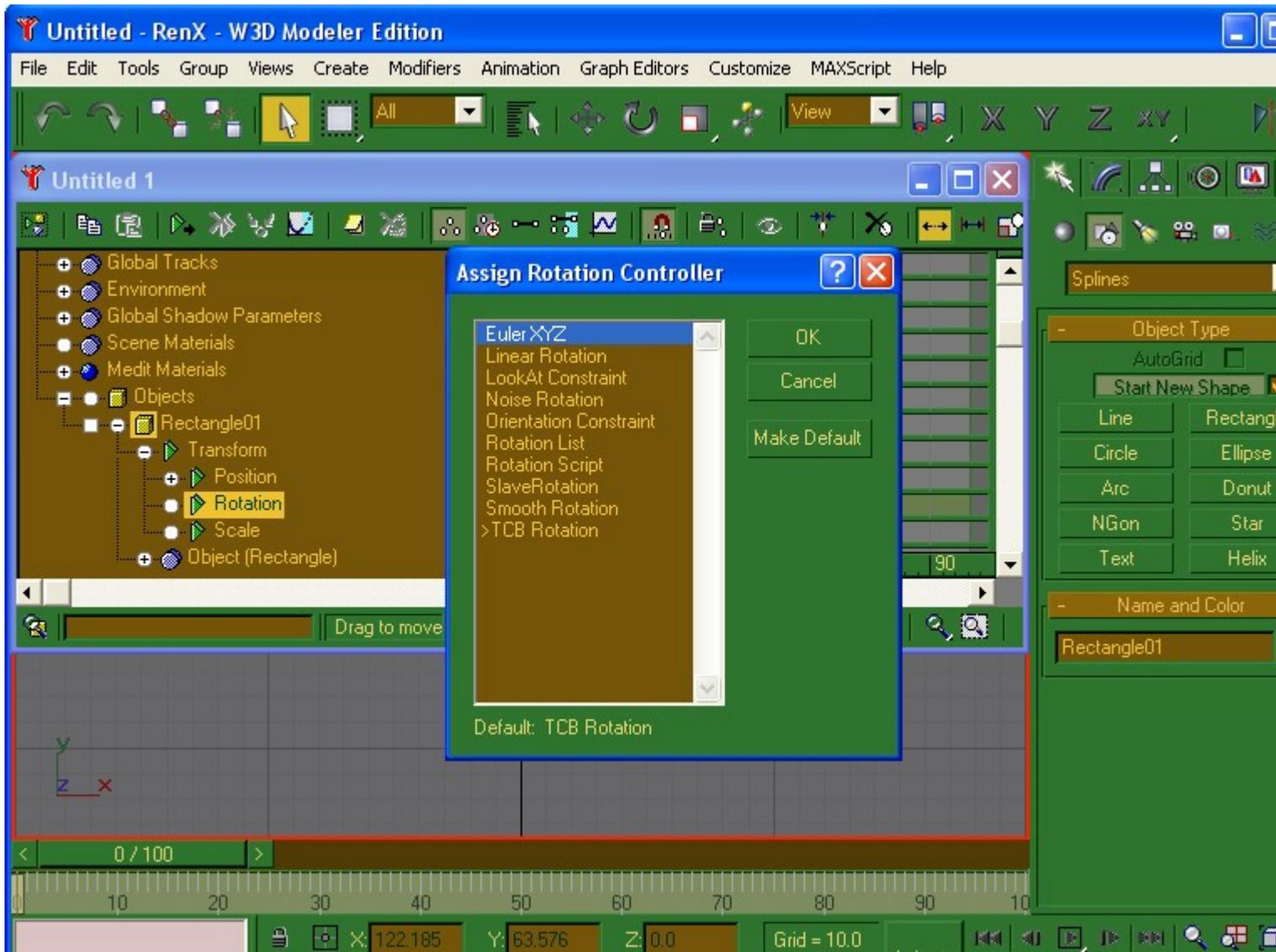
---

3) ss3.jpg, downloaded 831 times

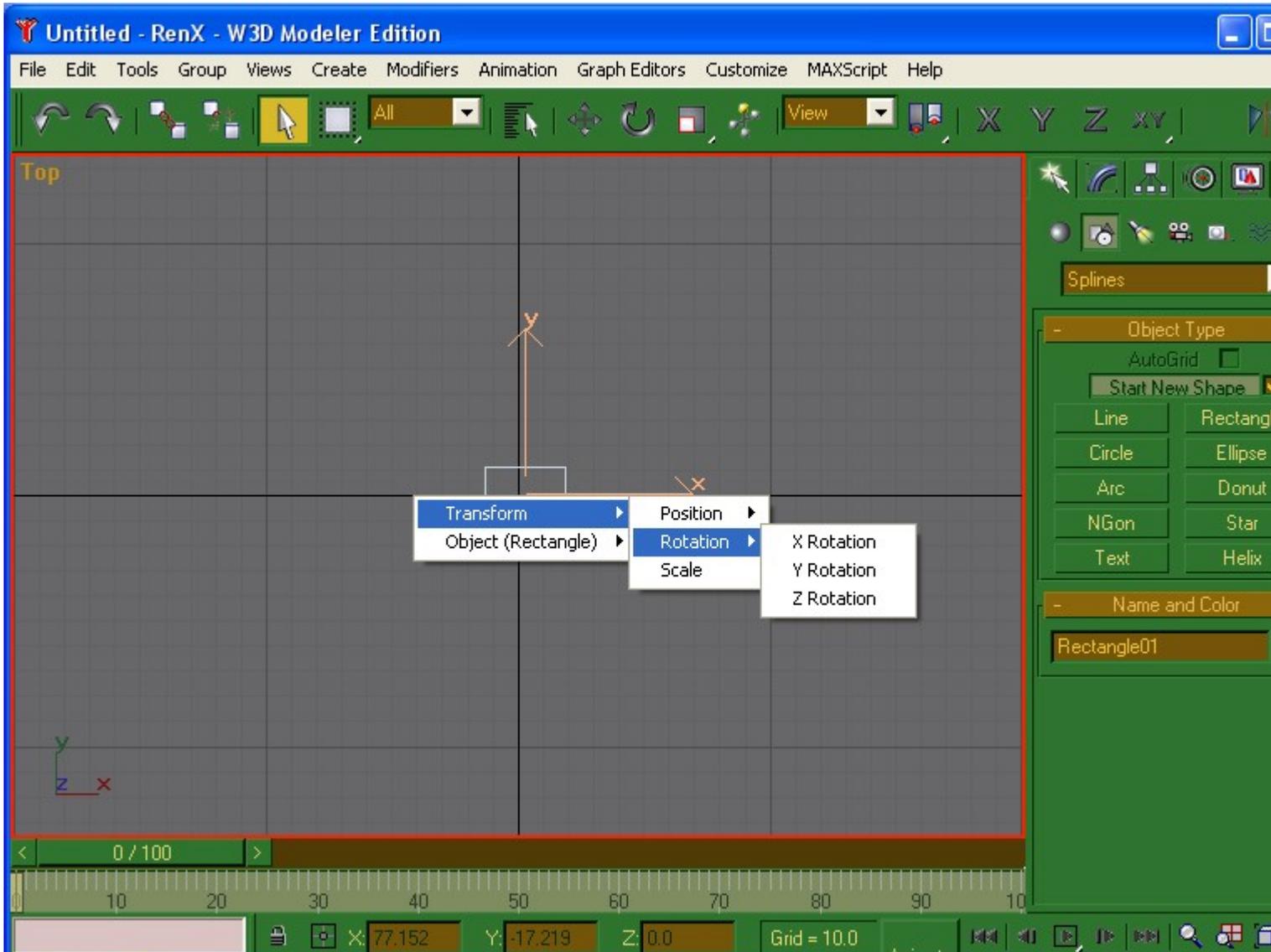4) ss4.jpg, downloaded 812 times

5) ss5.jpg, downloaded 810 times

6) ss6.jpg, downloaded 802 times

7) ss7.jpg, downloaded 796 times

8) ss8.jpg, downloaded 797 times

Subject: Re: boning a vehicle
Posted by NACHO-ARG on Tue, 07 Jun 2011 14:31:38 GMT
View Forum Message <> Reply to Message

thanks a lot man, this will help me so much.

Subject: Re: boning a vehicle
Posted by Gen_Blacky on Tue, 07 Jun 2011 14:53:45 GMT
View Forum Message <> Reply to Message

Yea very nice tut my486CPU