Subject: Renegade Mutants Site
Posted by sla.ro(master) on Sat, 09 Jul 2011 22:37:12 GMT
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We worked a lot to finish our ladder system to work like we want

we finally published our site (still beta, under development)

here is the link

thanks to w3 schools for helping me on finishing the scripts, thanks to everyone who supported and helped me

some funny photos

- sla company

edit: link was broken, i fixed it

Subject: Re: Renegade Mutants Site
Posted by Mauler on Sat, 09 Jul 2011 23:51:46 GMT
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What is that? broken link.. Mutants? nothing new..

Subject: Re: Renegade Mutants Site
Posted by Aircraftkiller on Sun, 10 Jul 2011 05:20:27 GMT
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Is it just me, or does every one of this guy's posts become more unintelligible than the last?

Subject: Re: Renegade Mutants Site
Posted by sla.ro(master) on Sun, 10 Jul 2011 06:38:42 GMT
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if yours only like to critics (trolling), we really don't need, thanks.

and Mutant Co-Op is something new for your knowledge.

Subject: Re: Renegade Mutants Site
Posted by Spyder on Sun, 10 Jul 2011 11:01:13 GMT
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You will probably be offended by this, but I think the website is butt-ugly.

Subject: Re: Renegade Mutants Site
Posted by sla.ro(master) on Sun, 10 Jul 2011 11:50:42 GMT
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here is our ladder system

Subject: Re: Renegade Mutants Site
Posted by sla.ro(master) on Sun, 10 Jul 2011 11:51:55 GMT
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Spyder wrote on Sun, 10 July 2011 14:01You will probably be offended by this, but I think the website is butt-ugly.

if you can do better, then show me. don't talk without knowing first. thanks.

edit: because of too much trolling from some peoples, i will stop posting anything i do for ren on this forum, i don't need critics for the work i do for a dead game, some peoples are outside renegade for some time and they comment about some stuff without knowing more about it.

Subject: Re: Renegade Mutants Site
Posted by kamuixmod on Sun, 10 Jul 2011 15:18:00 GMT
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btw wat is diff on this mod compared with other coop modes?
do you play as mutant or what?

Subject: Re: Renegade Mutants Site
Posted by Aircraftkiller on Sun, 10 Jul 2011 16:01:07 GMT
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I like how he assumes that we're "trolling" him if we dislike what he's making. I suppose it's easier to attempt to insult everyone who criticizes your work than it is to do anything about making it look presentable for 2011.

Subject: Re: Renegade Mutants Site
Posted by Hex on Sun, 10 Jul 2011 16:44:58 GMT
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That ladder is from my brenbot ladder php you tosser

Subject: Re: Renegade Mutants Site
Posted by sla.ro(master) on Sun, 10 Jul 2011 17:19:11 GMT
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Hex wrote on Sun, 10 July 2011 19:44That ladder is from my brenbot ladder php you tosser
is my own ladder,is 100% mine, i don't care what u think, but is my own Ladder, you can talk with
anyone from our ircd and u will see, i don't even got your bot, tbh.. i hate your bot, i try beat your
bot with my own scripts

i never used your scripts for Lua, PHP, MySQL or anything else.

Subject: Re: Renegade Mutants Site
Posted by Altzan on Tue, 12 Jul 2011 00:16:03 GMT
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sla.ro(master) wrote on Sun, 10 July 2011 04:51Spyder wrote on Sun, 10 July 2011 14:01You will
probably be offended by this, but I think the website is butt-ugly.

if you can do better, then show me. don't talk without knowing first. thanks.

edit: because of too much trolling from some peoples, i will stop posting anything i do for ren on
this forum, i don't need critics for the work i do for a dead game, some peoples are outside
renegade for some time and they comment about some stuff without knowing more about it.

Uh, it's not a necessity to be better at design before one can critique another's design.

And assuming anyone who doesn't like your design is just "misinformed" is kinda silly.

Subject: Re: Renegade Mutants Site
Posted by sla.ro(master) on Tue, 12 Jul 2011 19:25:28 GMT
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realtime iFrame tech

will have more style to chose from