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Subject: Looking for the Core Patch 1 Readme  
Posted by [iRANian](#) on Wed, 10 Aug 2011 17:34:17 GMT  
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I'm working on a map fixes pack and I use the Core Patch 2 maps as base, however the readme included with me only lists CP2 map fixes, not the Core Patch 1 ones. Does anyone have the Core Patch 1 map fixes?

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Subject: Re: Looking for the Core Patch 1 Readme  
Posted by [HaTe](#) on Wed, 10 Aug 2011 17:55:18 GMT  
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Quote:Field - B2B through mountain no longer works  
Field - Removed bad spawn points for Nod (fall through the map bug)  
Volcano - Several VIS (visibility errors) fixed  
Walls - No longer able to drive vehicles onto the walls  
Islands - B2B with MRLS no longer works  
Islands - No longer able to shoot through tunnel walls  
Mesa - Unable to walljump anymore  
All maps - Weapons Factory interior fixed to prevent shooting through bay (garage) window  
I think this was for CP1. Didn't label it well though, so i could be wrong.

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Subject: Re: Looking for the Core Patch 1 Readme  
Posted by [Lone0001](#) on Wed, 10 Aug 2011 18:17:08 GMT  
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Here's the full readme for CP1.

#### File Attachments

1) [cplreadme.txt](#), downloaded 537 times

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