
Subject: crash on launch

Posted by [pedobear](#) on Sat, 10 Sep 2011 00:48:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok so first of all i was running ren on 3.4.4. with both core patches and had a lot of skins along with a custom hud. i install 4.0 and it goes smoothly until i actually launch the game. it loads to a black screen and constantly makes this "ding" sound and ctrl alt del only works for a couple seconds until the black loading screen takes over. im a little confused as to what was happening as there weren't any error messages or alerts or anything. i have vista sp 1 x64 if that makes any difference.

anyways i'm just gonna uninstall ren and i'll apply 4.0 on the clean install. i'll repost after i'm done

Subject: Re: crash on launch

Posted by [EvilWhiteDragon](#) on Sat, 10 Sep 2011 00:56:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

Could you look for crashdumps and post those? Also, if you want to have this bug fixed, uninstalling is not the best option. It's only a workaround...

Subject: Re: crash on launch

Posted by [pedobear](#) on Sat, 10 Sep 2011 00:59:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

well it seems my only crashdumps are from before i installed 4.0..... the most recent one is on sunday lol. and also i can't seem to uninstall ren. i click on the uninst.exe and uninstll.exe and it says it cannot find the game directory.

Subject: Re: crash on launch

Posted by [iRANian](#) on Sat, 10 Sep 2011 01:01:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

The 4.0 crashdumps are stored in the
C:\Users\YOUR_WINDOWS_USERNAME\Documents\Renegade\Client\debug folder.

Subject: Re: crash on launch

Posted by [pedobear](#) on Sat, 10 Sep 2011 01:06:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanks iran! and holy cow do i have a lot of them! 110 to be exact... though they're all in .dmp so how do i open them?

edit: i opened dllload.txt and got the message

[tt.dll] Failed to load, error 998. Invalid access to memory location.

[scripts.dll] Failed to load, error 998. Invalid access to memory location.

repeating about seven times..... if that helps

Subject: Re: crash on launch
Posted by [Caveman](#) on Sat, 10 Sep 2011 01:14:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

uploading the most recent crash dumps would probably be more helpful.

Subject: Re: crash on launch
Posted by [pedobear](#) on Sat, 10 Sep 2011 01:22:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

well i keep getting a system error when i try and upload them onto the forum.....

Subject: Re: crash on launch
Posted by [iRANian](#) on Sat, 10 Sep 2011 01:29:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try zipping them up. Right click the .dmp file and press on "Send to" -> "Compressed (zip) folder".

Subject: Re: crash on launch
Posted by [pedobear](#) on Sat, 10 Sep 2011 01:31:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

crash dump

edit: THANKS AGAIN IRAN!!!

File Attachments

1) [crashdump.20110910-010139-4264.rar](#), downloaded 211 times

Subject: Re: crash on launch
Posted by [jonwil](#) on Sat, 10 Sep 2011 02:15:26 GMT

pedobear, do you have MSN/AIM/ICQ/Yahoo/IRC? Can you find me and talk to me about your problem?
