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Subject: PT fallthru bug?

Posted by [Starbuzz](#) on Sat, 17 Sep 2011 00:12:13 GMT

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hey all,

Is this supposed to be fixed? Happened a few times so far but this time I am bringing it up because it helped me spot an incoming med rush that otherwise would have killed hon and obby if I had not alerted the team.

Toggle Spoiler

thanks

edit: this is a 4.0 server btw.

### File Attachments

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1) [Screenshot.54.jpg](#), downloaded 1691 times

1 2 3 4 5

-@lectrYon-: there you see many players has cheating  
**Bane killed**  
-@lectrYon-: sad  
**sineponev killed YuriRev01**



+100



Subject: Re: PT fallthru bug?  
Posted by [Gen\\_Blacky](#) on Sat, 17 Sep 2011 01:43:32 GMT  
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their are no map fixes in the 4.0 patch.

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Subject: Re: PT fallthru bug?  
Posted by [StealthEye](#) on Sat, 17 Sep 2011 03:08:50 GMT  
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Posted here: [http://www.renegadeforums.com/index.php?t=msg&goto=454848&rid=21143#msg\\_454848](http://www.renegadeforums.com/index.php?t=msg&goto=454848&rid=21143#msg_454848)

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