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Subject: [SSGM 4.0 Plugin] No Reload Snipers  
Posted by [iRANian](#) on Fri, 06 Apr 2012 12:00:01 GMT  
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This plugin will set the current bullets count on the weapon a player is holding (except C4 and beacons) to 4 bullets every one second.

Contact me on [renegadeforums.com](http://renegadeforums.com) under the nick iRANian.

To install, place NoReloadSnipers.dll in your FDS' root folder and add an entry under the [Plugins] section of SSGM.ini.

### File Attachments

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1) [No Reload Snipers SSGM 4.0 Plugin v1.zip](#), downloaded 408 times

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