Subject: [SSGM 4.0 Plugin] Remove Weaker Double Gun Posted by iRANian on Mon, 16 Jul 2012 22:23:57 GMT

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This plugin will remove the weaker version of a gun if you have two of them (or the version of the other team for e.g. Volt Rifles). This is done for the following weapons:

- -The Repair Guns
- -The Auto Rifles
- -The Chainguns
- -The Ramjet Rifles
- -The Rocket Launchers
- -The Sniper Rifles
- -The Volt Auto Rifles

To install place 'RemoveWeakerDoubleGun.dll' in your root FDS folder and add an entry for it under [Plugins] in ssgm.ini.

You can contact me under the nick 'iRANian' on renegadeforums.com.

File Attachments

1) Remove Weaker Double Gun SSGM 4.0 Plugin v1.zip, downloaded 244 times

Subject: Re: [SSGM 4.0 Plugin] Remove Weaker Double Gun Posted by NACHO-ARG on Tue, 17 Jul 2012 00:49:34 GMT

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yea kinda anoying when you have the 2 rep guns, nice done.