Subject: [SSGM 4.0 Plugin] Set Deaths Console Command
Posted by iRANian on Tue, 17 Jul 2012 12:01:23 GMT
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This plugin will add a console command to the FDS that will allow you to set the deaths count of a player (negative numbers are accepted and work). The following console command is added:

SETDEATHS <ID> <VALUE> - changes the deaths count of a player.

To install place 'SetDeathsConsoleCommand.dll' inside your root FDS folder and add an entry for it under [Plugins] in SSGM.ini.

You can contact me under the nick 'iRANian' on renegadeforums.com

File Attachments
1) Set Deaths Console Command SSGM 4.0 Plugin v1.zip, downloaded 210 times

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Subject: Re: [SSGM 4.0 Plugin] Set Deaths Console Command
Posted by Lazy5686 on Mon, 10 Sep 2012 21:35:27 GMT
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Just an FYI.

If you play in a server that is connected to the XWIS ladder, using this command will affect deaths in the ladder...

Subject: Re: [SSGM 4.0 Plugin] Set Deaths Console Command
Posted by Major-Payne on Mon, 10 Sep 2012 21:57:18 GMT
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ahahahahahahahahahaha

Subject: Re: [SSGM 4.0 Plugin] Set Deaths Console Command
Posted by Gen_Blacky on Tue, 11 Sep 2012 00:06:12 GMT
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na hes just bad.

Subject: Re: [SSGM 4.0 Plugin] Set Deaths Console Command

Posted by ehhh on Tue, 11 Sep 2012 01:37:53 GMT

what a noob