
Subject: rc1 client problem.

Posted by [roszek](#) on Mon, 24 Sep 2012 20:58:44 GMT

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I cant seem to download maps with the rc1 client it will say something like failed to download package please try again, but if I go back to beta 5 the downloading works again, another person I asked to test (to see if it was just me) had the same problem.

Any ideas what is going wrong?

Subject: Re: rc1 client problem.

Posted by [Sean](#) on Mon, 24 Sep 2012 23:12:17 GMT

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You probably did something wrong, no one else has any issues with downloading maps.

re-check your half-arsed scripts.

Subject: Re: rc1 client problem.

Posted by [Xpert](#) on Mon, 24 Sep 2012 23:35:25 GMT

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Croatoan wrote on Mon, 24 September 2012 19:12 You probably did something wrong, no one else has any issues with downloading maps.

re-check your half-arsed scripts.

If you grew even half a brain, you would know that it is an issue with servers using the RC1 converter vs the Beta 5 converter on servers.

Subject: Re: rc1 client problem.

Posted by [ehhh](#) on Mon, 24 Sep 2012 23:36:29 GMT

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that wasn't nice azay

Subject: Re: rc1 client problem.

Posted by [Sean](#) on Tue, 25 Sep 2012 00:11:30 GMT

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ehhh wrote on Mon, 24 September 2012 16:36 that wasn't nice azay

meh, I want a bacon cheeseburger.

Subject: Re: rc1 client problem.
Posted by [StealthEye](#) on Tue, 25 Sep 2012 05:23:20 GMT
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Did you regenerate the .tpi files using packageeditor? (As specified in the release notes.)

Subject: Re: rc1 client problem.
Posted by [Xpert](#) on Tue, 25 Sep 2012 06:02:51 GMT
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StealthEye wrote on Tue, 25 September 2012 01:23Did you regenerate the .tpi files using packageeditor? (As specified in the release notes.)

Ya I did, it all works now. So people who were trying to join the Jelly-CoOp should have no issues now.

Subject: Re: rc1 client problem.
Posted by [roszek](#) on Tue, 25 Sep 2012 12:34:56 GMT
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We got it working thanks.
