
Subject: Wtf is "BLWATER.w3d"
Posted by [Blazea58](#) on Fri, 05 Oct 2012 00:03:16 GMT
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Title sums up my question pretty well, why after trying to join Jelly COOP server and having to use the auto download to get "C&C_Boarding_Party.mix (or it could be pkg) I get banned from the server soon as I connect. Now I try other servers, and it says I've been banned for having BLWATER.w3d .

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [NACHO-ARG](#) on Fri, 05 Oct 2012 00:10:07 GMT
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it seems TT anticheat is blocking that model.

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [ehhh](#) on Fri, 05 Oct 2012 00:58:31 GMT
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restart your renegade and it should work

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [Xpert](#) on Fri, 05 Oct 2012 01:01:10 GMT
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Just restart your renegade and rejoin. For some reason, when you join a 4.0 server and then go to another 4.0 server, you get blocked by the anti-cheat.

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [zunnie](#) on Fri, 05 Oct 2012 02:51:19 GMT
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I have this too with the file GBARR_PCT.W3D sometimes.
Restarting Renegade and then trying again seems to fix it but it is quite annoying though.

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [ehhh](#) on Fri, 05 Oct 2012 03:39:52 GMT
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i reported this bug like a year ago i think

o well

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [liquidv2](#) on Fri, 05 Oct 2012 05:05:02 GMT
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hey blaze

i remember you saying something about possibly making maps again if Jelly Marathon went 4.0 we're currently trying to get more players to get 4.0 so we can throw some fan maps into the rotation

you up for making something suitable for 20+ players a side?

Subject: Re: Wtf is "BLWATER.w3d"
Posted by [Hitman](#) on Sun, 07 Oct 2012 02:00:38 GMT
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U GOT ALOT OF MAPS THAT ARE BIG ENOUGH, OR DO U THINK CANYON FOR EXAMPLE DOESN'T WORK WITH 50 PLAYERS???

oh wait
