Subject: Vehicle interface crash
Posted by ehhh on Sun, 16 Feb 2014 09:48:25 GMT
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whenever you enter the vehicle interface it seems to crash your game.

not sure if its actually a 4.0 issue, but it didn't happen before the last patch.

Subject: Re: Vehicle interface crash
Posted by jonwil on Sun, 16 Feb 2014 10:10:43 GMT
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What vehicle interface is that?

Subject: Re: Vehicle interface crash
Posted by ehhh on Sun, 16 Feb 2014 22:50:00 GMT
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when you press comma

Subject: Re: Vehicle interface crash
Posted by jonwil on Mon, 17 Feb 2014 10:17:57 GMT
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Tested this and am unable to reproduce. If its generating a crashdump, I need to see the dump. I also need reproduction steps (e.g. were you connected to a server? Which one? Which vehicle? Were there multiple people in the vehicle? What did you do when it crashed?)

Subject: Re: Vehicle interface crash
Posted by EvilWhiteDragon on Mon, 17 Feb 2014 19:29:23 GMT
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what's a "vehicle interface"?

Subject: Re: Vehicle interface crash
Posted by Jerad2142 on Mon, 17 Feb 2014 21:52:57 GMT
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EvilWhiteDragon wrote on Mon, 17 February 2014 12:29what's a "vehicle interface"?
Comma key allows you to kick passengers from the vehicle if you have it defined in keys.ini.

Never had issues with it in 3.4.4 and we have vehicles with 100+ seats so I think its safe to assume this is a 4.0 bug.

Subject: Re: Vehicle interface crash
Posted by jonwil on Mon, 17 Feb 2014 22:15:36 GMT
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Unless I can get a crashdump or reproduction steps for this issue (or better yet, both), it will NOT be fixed in scripts 4.1

Subject: Re: Vehicle interface crash
Posted by ehhh on Mon, 17 Feb 2014 22:19:03 GMT
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I think im doing this right: http://speedy.sh/ysKc5/crashdump.20140216-094541-r6440-n1.dmp

Happened in jelly mara while in a medium tank with a passenger inside, I then tested it on a private server and it happened again.

Subject: Re: Vehicle interface crash
Posted by jonwil on Tue, 18 Feb 2014 07:30:36 GMT
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This should now be fixed.