

---

Subject: spoony

Posted by [Hitman](#) on Mon, 13 Jul 2015 09:40:51 GMT

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---

u still around lol?

we should really setup some funwars vs some people, that would be funny

---

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Subject: Re: spoony

Posted by [ehhh](#) on Mon, 13 Jul 2015 12:51:25 GMT

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rip spoonys wrist

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Subject: Re: spoony

Posted by [liquidv2](#) on Tue, 14 Jul 2015 04:16:12 GMT

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funnywars

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Subject: Re: spoony

Posted by [ehhh](#) on Tue, 14 Jul 2015 05:19:58 GMT

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I remeber when lobbywars were fun

then nico happened

then hypnos inviting loki and crew happened

rip lobbywars

---

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Subject: Re: spoony

Posted by [Hitman](#) on Tue, 14 Jul 2015 09:10:50 GMT

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time to prang the j00s

---

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Subject: Re: spoony

Posted by [ehhh](#) on Tue, 14 Jul 2015 10:33:52 GMT

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inb4 ban

---

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Subject: Re: spoony  
Posted by [Tiesto](#) on Sat, 18 Jul 2015 19:09:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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pipe down trist.

---

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Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 18 Jul 2015 19:22:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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i cant

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Subject: Re: spoony  
Posted by [Hypnos](#) on Sun, 19 Jul 2015 01:00:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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hitnerb

Spoony will return and save renegade

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Subject: Re: spoony  
Posted by [ehhh](#) on Sun, 19 Jul 2015 07:48:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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spoony sucks anyway

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Subject: Re: spoony  
Posted by [InternetThug](#) on Sun, 19 Jul 2015 20:49:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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i remember when lobby wars were fun way before trist or anyone he named played in them

---

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Subject: Re: spoony  
Posted by [ehhh](#) on Mon, 20 Jul 2015 09:00:49 GMT  
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that must have been a long time ago ^\_\_^

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Subject: Re: spoony  
Posted by [Hypnos](#) on Mon, 20 Jul 2015 19:00:14 GMT  
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InternetThug wrote on Sun, 19 July 2015 21:49i remember when lobby wars were fun way before trist or anyone he named played in them

I thought we were friends

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Mon, 20 Jul 2015 20:15:56 GMT  
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---

rip

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Mon, 20 Jul 2015 21:31:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

whoops i should have added minus hypnos obviously <3

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Tue, 21 Jul 2015 10:03:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

lol u like hypnos

---

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Subject: Re: spoony  
Posted by [InternetThug](#) on Tue, 21 Jul 2015 14:12:39 GMT  
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---

well i can't understand most of what he says so i dont know whether or to like him or not really. but for the most part he's pretty awesome.

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Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 21 Jul 2015 23:57:34 GMT

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Unless he's on your side on Teamspeak and you may as well be teamed with BlueL4bel and TD speaking Dutch

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Wed, 22 Jul 2015 08:11:14 GMT  
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---

ill never forget the lobbywar with hypnos  
  
in the middle of volcano, we hear a loud smash  
  
and hypnos disappears for like 20 minutes  
  
lol

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Wed, 22 Jul 2015 17:29:19 GMT  
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---

I don't get it but I'll never forget the time I won a 3v3 cw.cc biting for bigd442 and dax109 against illdamu wiggles and muffinjay cause muffin got \$400 off while Dax and bigd derped in the tunnels. I pistoles muffin and took his flame tank off the strip and killed it and gg I basically won a 1v3 #renmemories

---

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Subject: Re: spoony  
Posted by [ehhh](#) on Wed, 22 Jul 2015 17:41:05 GMT  
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---

i remember joining muffinjays snipe server  
  
he banned me for wallhacking when i was 5-12 or something =D  
  
i then followed him into every server he went into, he just kept leaving  
  
lol

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Wed, 22 Jul 2015 19:06:50 GMT  
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i remember when spoony banned me from cw.cc for aimbotting because i just kept shitting on him n he asked me if i was on renguard and i said yes or no i cant remember it was like 9 years ago, but i was telling the truth, and then some bot malfunctioned and told him the wrong thing and i said well i really thought i was/wasn't but he said i changed my story so im a liar and then there was a 10 page spoony topic about it god that guy was a moron

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Subject: Re: spoony  
Posted by [ehhh](#) on Wed, 22 Jul 2015 21:03:40 GMT  
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why did you change your story?????????????????

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Subject: Re: spoony  
Posted by [liquidv2](#) on Thu, 23 Jul 2015 00:11:22 GMT  
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One time the non00bs TS crew guys were all on Teamspeak pooping on Jelly Marathon as usual and argathol's mom came into his room and chewed his ass out hardcore for 5 to 10 minutes

He had voice activation so everyone heard everything

Needless to say he lost that 1v1

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Subject: Re: spoony  
Posted by [InternetThug](#) on Thu, 23 Jul 2015 06:45:03 GMT  
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moral of the story is spoony is dumb and im the best sniper ever

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Thu, 23 Jul 2015 09:43:15 GMT  
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---

well one of those is false

---

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Subject: Re: spoony  
Posted by [Tw1X](#) on Thu, 23 Jul 2015 19:22:00 GMT  
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I still can't believe spoony just disappeared like he did. Does anyone know how to contact him?

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Thu, 23 Jul 2015 22:40:09 GMT  
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nope - I tried his old email and it was apparently deactivated years ago

he'll return if he wants to

AnThRaX was one of the best North American snipers ever - it's interesting, because if all the Euro people came over here the game would play differently and they might not be able to do everything the same

like HTMN for example - he would probably suck a fat one

(prang jew)

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Thu, 23 Jul 2015 23:19:32 GMT  
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---

i played better on low ping, shit actually hits

funny enough last time i played on a euro server i got banned for being too good =D

and im pretty sure hitman or hypnos contacted spoony and thats where the wrist injury info came from

wouldnt be suprised if he still lurks jelly forums

---

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Subject: Re: spoony  
Posted by [InternetThug](#) on Fri, 24 Jul 2015 07:13:33 GMT  
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---

i just saw jelly is shutting down. RIP thx 4 da memories

thats what happens when you go on vacation to florida you miss out on the important things in life like your ex-favorite gaming community dying

---

---

Subject: Re: spoony

---

Posted by [liquidv2](#) on Fri, 24 Jul 2015 20:01:28 GMT

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---

ehhh wrote on Thu, 23 July 2015 18:19 and im pretty sure hitman or hypnos contacted spoony and thats where the wrist injury info came from  
nah - he told everyone about it the last time he was around

InternetThug wrote on Fri, 24 July 2015 02:13 thats what happens when you go on vacation to florida you miss out on the important things in life like your ex-favorite gaming community dying  
Shift happens

---

---

Subject: Re: spoony

Posted by [ehhh](#) on Fri, 24 Jul 2015 21:07:11 GMT

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---

oh fair enough

---

---

Subject: Re: spoony

Posted by [InternetThug](#) on Fri, 24 Jul 2015 21:32:35 GMT

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---

am i still banned? 3 more days til the 2 year anniversary of when i was supposed to be unbanned!!!

---

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Subject: Re: spoony

Posted by [Tw1X](#) on Fri, 24 Jul 2015 23:18:54 GMT

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---

Yep you're unbanned

---

---

Subject: Re: spoony

Posted by [InternetThug](#) on Fri, 24 Jul 2015 23:45:31 GMT

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thank god i appreciate it twix bar

---

---

Subject: Re: spoony

Posted by [ehhh](#) on Fri, 24 Jul 2015 23:45:42 GMT

---

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hahahahaha

no

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---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 25 Jul 2015 02:26:15 GMT  
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---

you are so mean tristan

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 25 Jul 2015 12:38:51 GMT  
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---

im just been honest

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 25 Jul 2015 14:45:50 GMT  
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---

do people in the UK actually write that stupid

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 25 Jul 2015 15:25:24 GMT  
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---

no lol

i just dont proof read internet posts

i also type how words sound, when i type quickly

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 25 Jul 2015 17:29:46 GMT

---

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---

you type that way all the time, you have for years. i think you are just fundamentally stunted but im just been honest

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 25 Jul 2015 17:33:57 GMT  
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---

yeah, all the time on the internet lol

people understand what im typing, so i cba proof reading

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 25 Jul 2015 18:11:03 GMT  
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---

yeah that's why you type like that

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 25 Jul 2015 18:13:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

lol

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Mon, 27 Jul 2015 02:37:01 GMT  
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---

On the final Jelly day, Jesse should be unbanned and everyone else should be banned

---

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Subject: Re: spoony  
Posted by [ehhh](#) on Mon, 27 Jul 2015 13:34:47 GMT  
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---

can i ban u

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Mon, 27 Jul 2015 14:22:05 GMT

---

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---

there hasnt been a point being unbanned from that community since i been banned anyways. its been essentially dead other than the pompous staff. rencorner is where its at.

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Mon, 27 Jul 2015 23:13:09 GMT  
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---

RenCorner lagged less than Jelly did the last time I was on their server

When was that? Look it up for me

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Tue, 28 Jul 2015 02:17:16 GMT  
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---

you mean more?

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 28 Jul 2015 11:07:21 GMT  
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---

No - it ran very smoothly  
This was also years ago  
It was some Under RxD map with weird shit

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Tue, 28 Jul 2015 13:12:05 GMT  
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---

oh well yeah rencorner runs more smoothly

problem with jelly was the sfps lag, i actually get more ping in rencorner, but theres no sfps lag

jelly made it unplayable sometimes

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 28 Jul 2015 17:01:28 GMT  
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---

The hit registration is client based so Renegade is one of the most high-ping friendly games out there

The sfps made a huge difference, because RC felt like multiplayer practice to me

Goztow's KoSS server in Europe felt similar years ago

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Tue, 28 Jul 2015 19:37:23 GMT  
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---

probably the best server ive played in

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 28 Jul 2015 23:56:58 GMT  
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---

you have no idea how weird it felt when my APC bullets actually hit what I was firing at - I felt like KobraOps

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Wed, 29 Jul 2015 06:11:57 GMT  
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---

Jelly has been unplayable for a long time I agree. (Cus ur banned lol) But really the sfps lag was getting more and more unbearable by the day. n00bstories was really good back in the day. It was only 35 minute maps and I'd frequently get over 100 kills

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Wed, 29 Jul 2015 11:04:23 GMT  
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---

Wouldn't that mean it was bad if the players were that easy to kill? Quack quack quack

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Wed, 29 Jul 2015 14:05:32 GMT  
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---

noobstories was hour limit when i played there =[

---

---

Subject: Re: spoony

Posted by [InternetThug](#) on Wed, 29 Jul 2015 23:02:11 GMT

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---

It was the same players between noobstories and jelly they were just easier to kill in noobstories cause it wasn't as laggy

---

---

Subject: Re: spoony

Posted by [liquidv2](#) on Thu, 30 Jul 2015 05:06:11 GMT

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---

One time I got most kills  
The other player was afk

On the off chance you see this Spooky, hope all is well with you  
Your Rename lives on

---

---

Subject: Re: spoony

Posted by [ehhh](#) on Thu, 30 Jul 2015 14:29:51 GMT

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---

i got most kills once too!

---

---

Subject: Re: spoony

Posted by [InternetThug](#) on Thu, 30 Jul 2015 15:48:43 GMT

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---

I got most kills like every game I ever played in jelly 1. My overall kd on the ladder was 7.1 with like 70000 kills 9000 deaths or something close don't want to do math

---

---

Subject: Re: spoony

Posted by [ehhh](#) on Thu, 30 Jul 2015 17:53:11 GMT

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---

what happened to that ladder anyway rip

and im pretty sure wrs had best kd?

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Thu, 30 Jul 2015 18:42:38 GMT  
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---

Wrs was always slightly below mine but close

---

Subject: Re: spoony  
Posted by [ehhh](#) on Thu, 30 Jul 2015 19:47:50 GMT  
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---

meh fair enough

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Fri, 31 Jul 2015 01:13:57 GMT  
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Wrs didn't fuck around with a sniper and hug for his numbers - he was out single-handedly destroying the entire enemy team by any means necessary

Some old Euro snipers and MSGTPenis had good k/d ratios on there as well

---

Subject: Re: spoony  
Posted by [ehhh](#) on Fri, 31 Jul 2015 02:14:58 GMT  
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---

he also had fuck load of games lol

pretty sure u had to have 1k+ games to be in the top 100 and he was

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Fri, 31 Jul 2015 18:23:45 GMT  
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---

I did pretty much the same thing as Wrs I was just better at staying alive and protecting my precious KD he was a much better player overall but Mike was really the only person who could out snipe me in jelly 1 or n00bstories. Too bad Mike's a moron that blocked me on steam for seemingly no reason. I guess I was out of line for telling him he got ripped off when he came to me for trading advice! If you read this Mike you're a douche. I think it's really absurd that you tell people I'm weird when you dropped out college to play video games 19 hours a day. K bye miss you add me back on steam.

---

---

Subject: Re: spoony  
Posted by [Goztow](#) on Fri, 31 Jul 2015 18:39:21 GMT  
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---

Our KOSs2-server was running on a dedi managed by the BlackIntel dudes. All credit goes to them . They actually figured the SFPS-problem out back in what... 2009? ... it was mostly caused by slow hard disk writing because of the huge amount of logs that the bots back then needed to write.

The solution was double:

- \* BI wrote their own bot which didn't need to write logs but kept the logs in memory. We also admin'ed our own IRC server, on which the bot had Superadmin status so it could keep spitting out information like there's no tomorrow. Without this status, the bot would wait for 1 sec between each line, otherwise it would be kicked for spamming. This bot didn't have all features, so we kept brenbot running with limited features (those not included in BI-bot). BI-bot also included BIATCH long before its public release, which helped us expose some cheaters
- \* BI used very fast writing hard disk drives. This was before SSD-drives, can't remember the exact name, I'm not so familiar with hardware

We had a steady SFPS and very little lag. The European players got very low ping. Later we moved our server from Holland to Norway and ping generally went up but the server staid quite stable.

EWD and Stealtheye were long ahead of their time in Ren. We helped keeping the money flowing (bandwith was more expensive back then ) and the player activity. It did drop quite a bit when Jelly took our a00-name off because I had criticized some of his moderator choices when one of our clan members got kicked... Good ol' Rene drama...

For general info, we actually bought the dedi instead of renting it, which was a nice investment but we were cost efficient in less than a year, I think.

I do wonder what happened to Spoony. I respected him a lot back in the days, I hope he fares well now .

---

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Subject: Re: spoony  
Posted by [ehhh](#) on Fri, 31 Jul 2015 18:46:36 GMT  
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---

i remember reading that nickname drama

seemed hella' petty at the time

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Fri, 31 Jul 2015 19:10:44 GMT  
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---

Why does everyone care so much about that pompous arrogant never been wrong in my life not even good at renegade douche spoony

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Fri, 31 Jul 2015 19:38:45 GMT  
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---

i thought he was pretty good at renegade

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Fri, 31 Jul 2015 19:53:03 GMT  
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---

Compared to public players he was ... In clan wars he was average at best... Think the only time I ever lost to him was city fly 2v2 me and karmai vs shitman and spoonerd. I got both 200 boxes and we killed Harvy and karmai begged me to buy him a quick flame tank. Obviously he loses it and gameovers

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Fri, 31 Jul 2015 20:40:30 GMT  
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thats typical karmai tbh =D

---

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Sat, 01 Aug 2015 11:21:01 GMT  
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Spoony did better in public servers than almost all other clanwars people, even the revered guys like simpee and clearsh0t

maybe he wasn't the best ever at small games, but he knew what he was doing and was competent at the very least

if I recall correctly, he seemed to blow at tunnel sniping the one time it happened (waiting for a com match to start or something), but Renegade isn't about tunnel wanking with sniper rifles

I don't remember the whole drama / host name thing so I can't weigh in on that whatsoever

HTMN was pretty good

---

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Subject: Re: spoony  
Posted by [Goztow](#) on Sat, 01 Aug 2015 12:42:38 GMT  
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---

Spoony was the leader / strategy player. He wasn't the greatest individually speaking but put him in a team and he'd drag the team forward. Preferably in bigger games, indeed.

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 01 Aug 2015 15:29:24 GMT  
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unlike all the other cw players, spoony always played to win

most cw players just fucked about in public

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Sat, 01 Aug 2015 16:49:58 GMT  
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---

Goztow wrote on Sat, 01 August 2015 07:42: Spoony was the leader / strategy player. He wasn't the greatest individually speaking but put him in a team and he'd drag the team forward. Preferably in bigger games, indeed.

I can vouch for that - I didn't see many other clanwars guys try to lead big games (I know clearsh0t was a beast as well in that regard), but I don't think any other clanwars guys could come close to those two when it comes to leading a team in Renegade

ehhh wrote on Sat, 01 August 2015 10:29: unlike all the other cw players, spoony always played to win

most cw players just fucked about in public

What I say to them tristt:

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Sat, 01 Aug 2015 17:23:35 GMT  
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---

InternetThug wrote on Fri, 31 July 2015 13:23: I did pretty much the same thing as Wrs I was just better at staying alive and protecting my precious KD he was a much better player overall but Mike was really the only person who could out snipe me in jelly 1 or n00bstories. Too bad Mike's a

moron that blocked me on steam for seemingly no reason. I guess I was out of line for telling him he got ripped off when he came to me for trading advice! If you read this Mike you're a douche. I think it's really absurd that you tell people I'm weird when you dropped out college to play video games 19 hours a day. K bye miss you add me back on steam.

Mike says: typical weirdo response

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 01 Aug 2015 17:42:13 GMT  
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Clearsh0t sounded like a 40 year old virgin there's no way that guy could be a good leader cause his voice couldn't be taken seriously. Spooky was a really good leader/ strategist but not actually too good at the technical aspects of the game like sniping and tank battles and pistoling and the other concepts that separate you from your peers. Tell Mike I am better than him at counterstrike even though he has 3000 hours played and I have 300. Advise him to go outside occasionally. C4packer made a great informative video on how to do so.

---

---

Subject: Re: spoony  
Posted by [ehhh](#) on Sat, 01 Aug 2015 18:03:28 GMT  
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---

honestly my favorite ren video

always thought it was amusing that the cw players who played in jelly aow had terrible pistols

lol

---

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 01 Aug 2015 18:17:18 GMT  
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---

Yeah I was always loving the hackusations when you would 5 shot them. No one was used to it lol.

---

---

Subject: Re: spoony  
Posted by [Goztow](#) on Sat, 01 Aug 2015 20:25:12 GMT  
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Tr1st was one of our favorite umm'y persons .

---

---

Subject: Re: spoony  
Posted by [Mikeriek](#) on Sat, 01 Aug 2015 20:30:53 GMT  
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---

InternetThug wrote on Sat, 01 August 2015 11:17Yeah I was always loving the hackusations when you would 5 shot them. No one was used to it lol.  
It is humorous to me you're so worried about how you're perceived that you decide to make up things and attack me personally because I called you weird on Jelly forums like a year ago.  
Thanks Chuck for bringing this to my attention!

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Sat, 01 Aug 2015 21:34:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Mikeriek wrote on Sat, 01 August 2015 13:30InternetThug wrote on Sat, 01 August 2015 11:17Yeah I was always loving the hackusations when you would 5 shot them. No one was used to it lol.  
It is humorous to me you're so worried about how you're perceived that you decide to make up things and attack me personally because I called you weird on Jelly forums like a year ago.  
Thanks Chuck for bringing this to my attention!

Super worried dude because that's relevant in any way. I think if I cared i would try a little harder to make friends lmao. Still no idea why you randomly became a little bitch towards me please enlighten me! Which part was made up?

---

Subject: Re: spoony  
Posted by [Hitman](#) on Mon, 03 Aug 2015 08:05:27 GMT  
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---

people used to not really like playing vs me and wrs in my -BT- clan, we used to pull such nerdy shit people would usually leave within a couple of maps.

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Mon, 03 Aug 2015 20:05:38 GMT  
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I used to not like playing against you anywhere because I'd spend a lot of (if not most of) the match neutralizing your efforts and attempting to counter you

The SHTMN was pretty good at everything and usually came with a wolly repair guy so it was double trouble

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Subject: Re: spoony  
Posted by [InternetThug](#) on Mon, 03 Aug 2015 21:34:26 GMT  
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Spoonerd always had a guaranteed 5 repairman nuthuggers all game and people still thought he was a boss in pub matches

Shitman was one of the best people to play renegade with and one of the worst to play l4d with

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Subject: Re: spoony  
Posted by [ehhh](#) on Tue, 04 Aug 2015 00:03:51 GMT  
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spoony had nothing on jez

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Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 04 Aug 2015 01:11:59 GMT  
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Some players were an overall waste of repairs  
Like the WarHawkVJ guy with his old man Mumble crew - they lost so many games because the buildings died while they super repped his arty or med instead

Spoony was always worth repairing, but people would flock to jez636363 like he was Jesus or something  
It's hard to be bad in an arty with that much support, honestly

I remember a com match against terrible gamerz0ne where the entire Nod team repaired buildings and luna's arty on Under and survived the map (losing by 40k or more, but still)

10 guys repairing one arty - fucking awful lol

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Subject: Re: spoony  
Posted by [Hitman](#) on Tue, 04 Aug 2015 13:22:46 GMT  
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liquid we should play a game sometime

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Subject: Re: spoony  
Posted by [liquidv2](#) on Tue, 04 Aug 2015 23:32:51 GMT  
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I don't get home from work until you're asleep - aim for a weekend

---

---

Subject: Re: spoony

Posted by [Hitman](#) on Wed, 05 Aug 2015 09:13:07 GMT

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---

sunday probably then, i guess that's the only time people are really on anyways

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Subject: Re: spoony

Posted by [Wyld1USA](#) on Wed, 05 Aug 2015 13:06:04 GMT

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When I saw spoony in game, I stayed in base the little sneaky fuk. So many times on Field you were hear out of nowhere "Nod Airstrip Destroyed" and it was spoony sneaking in again.

When I saw Hitman in game, I stayed in a vehicle or I know I would die from his sniper rifle.

You both are/were all around elite players and Liquid was right you made us work.

OMG funny Liquid said that = even today they still flock to Jez to rep him. I seriously think he pays or brings someone with him. lol

---

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Subject: Re: spoony

Posted by [Hitman](#) on Wed, 05 Aug 2015 13:29:07 GMT

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I think in pub games I had the annoying ability to really screw things up fast for the opposite team when in the right position lol

---

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Subject: Re: spoony

Posted by [InternetThug](#) on Wed, 05 Aug 2015 23:14:33 GMT

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it was pub games im pretty sure 95% of people on this forum could screw them up really quick if they gave a shit no offense or anything but ive had pub matches where i have picked up the sniper rifle drop in the first minute and gotten 50 kills before anyone else in the game has reached double digits

---

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Subject: Re: spoony

Posted by [ehhh](#) on Wed, 05 Aug 2015 23:24:30 GMT

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getting a havoc in the first crate on volcano is fun

sit on strip and end the game in 8 minutes going 67-0

lel

---

---

Subject: Re: spoony

Posted by [InternetThug](#) on Wed, 05 Aug 2015 23:51:20 GMT

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ehhh wrote on Wed, 05 August 2015 16:24getting a havoc in the first crate on volcano is fun

sit on strip and end the game in 8 minutes going 67-0

lel

i prefer islands or city fly but you catch my drift. brb jump sniping at the wall into the GDI base with sakura crate and unlimited ammo ... no one can even leave the spawns

---

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Subject: Re: spoony

Posted by [liquidv2](#) on Thu, 06 Aug 2015 00:30:20 GMT

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From what I remember HTMN did and could raise more server hell with a 500 than you generally did Jesse (he would go after the base instead of tunnel jerk, and that is a more effective way to royally fuck a team over)

With a ramjet I give you the edge over him

Renegade would have been different had sniper rifles been the single player ones

All the 500s would do 70 bodyshot damage (a headshot would still kill any infantry unit because  $70 \times 5 = 350$ , meaning the weapon would take more skill to clean house with) and all the ramjets would be single-shot

Imagine tunnel fights where other infantry units would actually matter

Snipers would still be important, but would require more distance a lot of the time (not like that's a bad thing)

The downside is arties and flying units would end up being too powerful if the ramjet ROF was dropped

Oh Renegade

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Subject: Re: spoony  
Posted by [InternetThug](#) on Thu, 06 Aug 2015 01:17:58 GMT  
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this game would still be super easy because there's no recoil on any of the weapons, you literally just point and shoot. after playing competitive PUGs of counterstrike:GO on altpug and ESEA it's hilarious to come back to this game where as long as I click on someone they die. i think i get more hackusations now than I used to. renegade is like a training game for real games.

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Thu, 06 Aug 2015 01:25:13 GMT  
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Renegade was a hodge podge of really goofy shit all crammed into one package that somehow worked itself out in the long run

Probably the biggest weird thing was hits being client based instead of server based

Having no recoil made sniping totally ludicrous

Repair guns are nice too

---

Subject: Re: spoony  
Posted by [InternetThug](#) on Thu, 06 Aug 2015 01:43:08 GMT  
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having no recoil made everything ludicrous. here let me shoot this ginormous rocket launcher while dipping ducking and jumping with absolutely no regard for the tremendous force that must be pushing me in the opposite direction.

---

Subject: Re: spoony  
Posted by [liquidv2](#) on Thu, 06 Aug 2015 02:40:47 GMT  
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it seems even more retarded when guys are running and jumping with 50 caliber sniper rifles, hitting their mark on the other side of the map perfectly every single time

---

Subject: Re: spoony  
Posted by [Hitman](#) on Thu, 06 Aug 2015 07:10:57 GMT  
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oh internetthug is anthrax!

---

GET TO DA CHOPPA

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Subject: Re: spoony  
Posted by [ehhh](#) on Thu, 06 Aug 2015 18:08:06 GMT  
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dont forget freeaim lol

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Subject: Re: spoony  
Posted by [Hitman](#) on Sun, 09 Aug 2015 13:11:47 GMT  
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Ren in an hour?

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Subject: Re: spoony  
Posted by [GoTWhiskÉY](#) on Sat, 12 Sep 2015 02:24:40 GMT  
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Hitman, start playing Renny more, funwars inc.

Anyway, I miss Spooky (lol). He was passionate about the game like me, and was a lot better player then some are giving him credit for. He lead many good clans and never dodged us. I think he would of had a cool experience with us when Ren-X was new. (for the record, I think Ren-X is a fail. Original Ren is much better)

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Subject: Re: spoony  
Posted by [iRANian](#) on Sat, 12 Sep 2015 12:55:36 GMT  
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gj figuring out renx sucks

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Subject: Re: spoony  
Posted by [YesNoMayb](#) on Sat, 12 Sep 2015 13:53:09 GMT  
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iRANian wrote on Sat, 12 September 2015 08:55gj figuring out renx sucks

Which is worse Iran, RenX or TS Reborn?

---

---

Subject: Re: spoony  
Posted by [Hitman](#) on Tue, 26 Jan 2016 17:24:15 GMT  
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---

whiskey will u be on ren sunday?

---

Subject: Re: spoony  
Posted by [Hitman](#) on Tue, 26 Jan 2016 18:13:10 GMT  
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maybe I can use this next quote from whiskey as a bat sign for spoony to come back for a debate lol

"Hitman is better then Spooky, there's no doubt about that. Hitman makes a bigger difference for his team in a lobby game then Spooky does. Hitman should be in the running for #1 right now. He might not of lead a community war, but he can still show up for a series and rape all."

---

Subject: Re: spoony  
Posted by [ehhh](#) on Wed, 27 Jan 2016 14:20:22 GMT  
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what a pussy

---

Subject: Re: spoony  
Posted by [crushu06](#) on Wed, 27 Jan 2016 19:23:53 GMT  
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Hitman what a rene legend TBH. I think during this rebirth of Jelly for a weekend should pay an honor to Hitman as the best renegade legend in 15 years. I think tickets will sell better than Super Bowl 50

---

Subject: Re: spoony  
Posted by [Hitman](#) on Thu, 28 Jan 2016 22:48:26 GMT  
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---

I couldn't agree more

An oath to the reneking!

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Subject: Re: spoony  
Posted by [Starbuzz](#) on Fri, 29 Jan 2016 03:05:42 GMT  
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RenX will be fixed if they remove realistic physics and get the dodgy Renegade-like movements back.

---

Subject: Re: spoony  
Posted by [YesNoMayb](#) on Fri, 29 Jan 2016 04:48:06 GMT  
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Nothing can fix that atrocity.

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Subject: Re: spoony  
Posted by [ehhh](#) on Fri, 29 Jan 2016 17:30:31 GMT  
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---

the sprinting makes the movement more bullshit than renegades...

Imao

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