
Subject: Brenbot
Posted by [roszek](#) on Sat, 02 Jan 2016 23:15:43 GMT
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When I'm on Nod and type !forcetc it doesn't change my team.

Subject: Re: Brenbot
Posted by [ExEric3](#) on Sun, 03 Jan 2016 09:33:46 GMT
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And what it type in console of BRenBot?

Look on !modules on IRC if is all loaded.

Subject: Re: Brenbot
Posted by [roszek](#) on Sun, 03 Jan 2016 20:31:58 GMT
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It works on GDI just not on Nod.

Subject: Re: Brenbot
Posted by [danpaul88](#) on Mon, 04 Jan 2016 11:13:33 GMT
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What version of BRenBot are you using?

Subject: Re: Brenbot
Posted by [roszek](#) on Mon, 04 Jan 2016 18:47:39 GMT
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The one that comes with scripts 4.2.4 (the last one).

Subject: Re: Brenbot
Posted by [danpaul88](#) on Mon, 04 Jan 2016 19:56:43 GMT
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1.55.1?

Subject: Re: Brenbot
Posted by [roszek](#) on Tue, 05 Jan 2016 20:36:47 GMT
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I'm running BRenBot 1.53 (build 19).

Subject: Re: Brenbot
Posted by [danpaul88](#) on Thu, 07 Jan 2016 00:14:25 GMT
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That's very old!

<https://gitlab.com/danpaul88/brenbot/blob/master/Source/brenbot.exe>

Subject: Re: Brenbot
Posted by [roszek](#) on Thu, 07 Jan 2016 19:35:31 GMT
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1.55.1 fixes the issue, wonder why they are shipping the old one with the server code.

Subject: Re: Brenbot
Posted by [danpaul88](#) on Fri, 08 Jan 2016 16:19:27 GMT
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<https://gitlab.com/danpaul88/brenbot/compare/brenbot-1.53.19...brenbot-1.55.1>

These are all the changes between the version you were on and the version you're on now (latest)
So you were missing out on a fair few fixes!

Might be a good idea to grab newer versions of whatever plugins you might be running;

<https://gitlab.com/danpaul88/brenbot/tree/master/Plugins>
